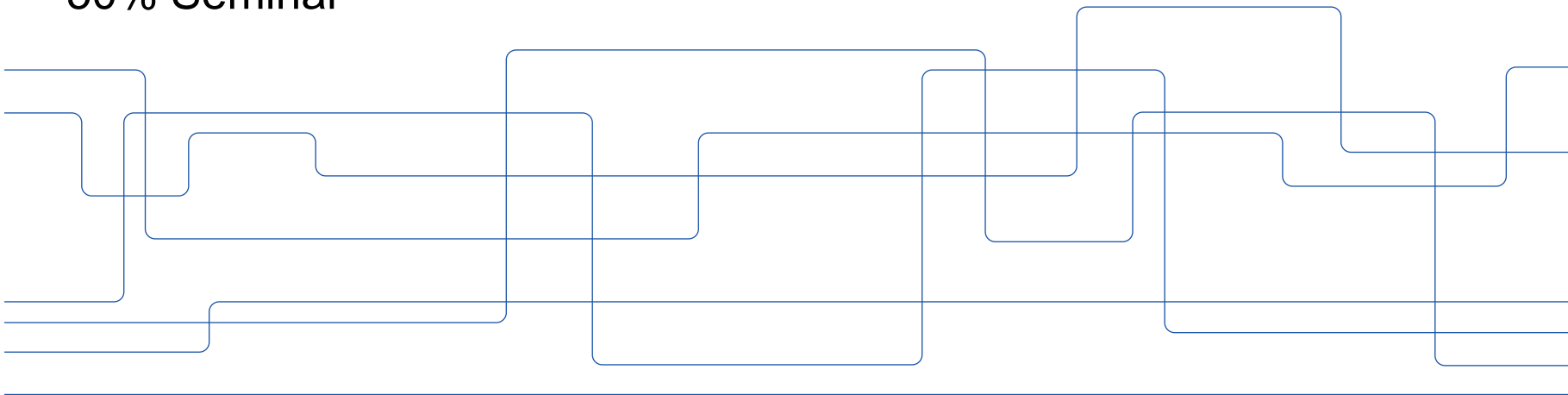




Representation Learning with Deep Generative Models

Petra Poklukar
50% Seminar





Outline

- Representation learning with deep generative models
- Applications
 - Latent Space Roadmap for Visual Action Planning of Deformable and Rigid Object Manipulation
 - Data-Efficient Visuomotor Policy Training using Reinforcement Learning and Generative Models
 - Variational Model-Agnostic Meta-Learning with Compact Task Embeddings
- Theory
 - A Framework for Evaluating Disentangled Representations
 - Relative Manifold Approximation using Two Discrete Datasets
- What is missing?

past

present
&
future



Outline

- **Representation learning with deep generative models**

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past

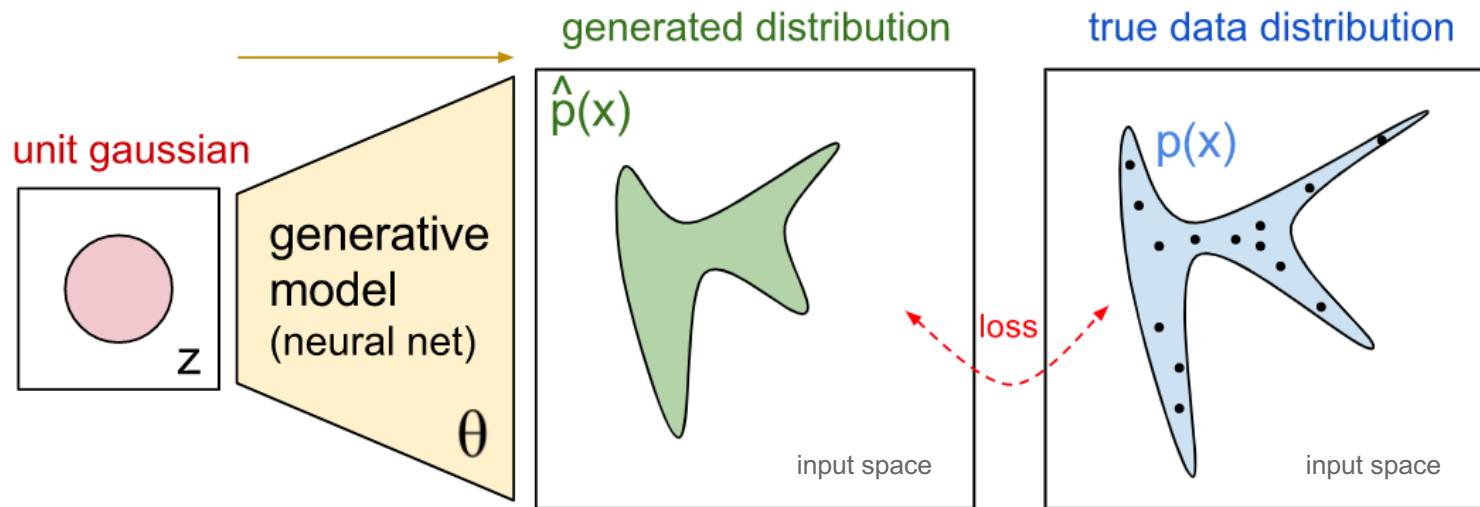
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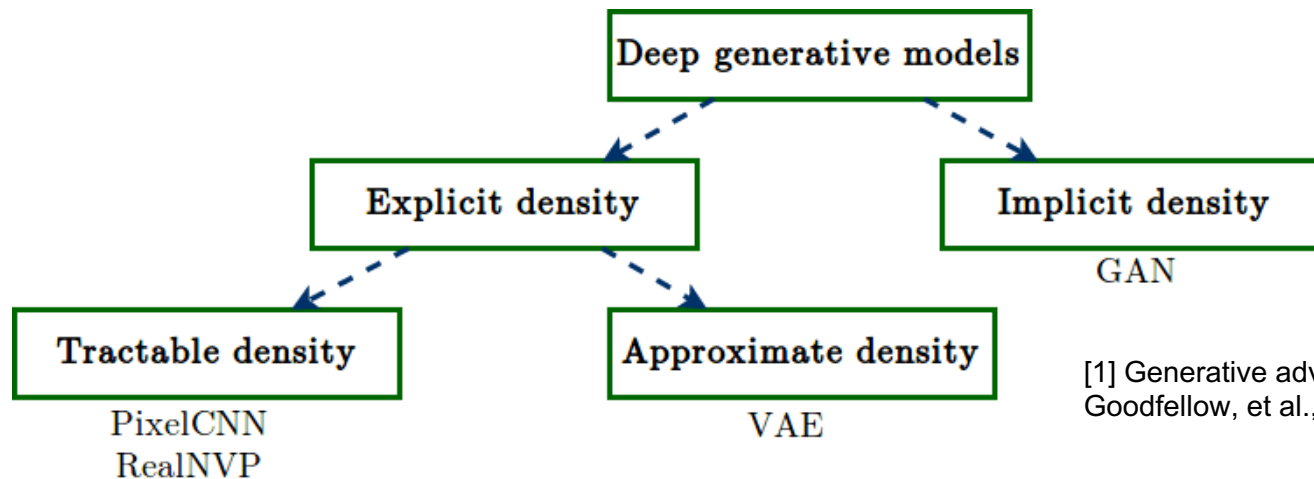
present
&
future

- What is missing?

Deep Generative Models (DGM): definition



DGMs: taxonomy



[1] Generative adversarial nets, Goodfellow, et al., 2014.

[2] Auto-encoding variational bayes, Kingma, et al, 2013.

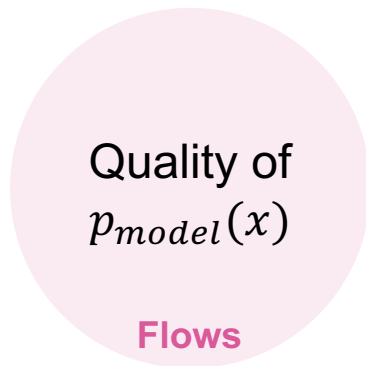
[3] Stochastic backpropagation and variational inference in deep latent gaussian models, Rezende, et al, 2014.

[4] Conditional image generation with pixelcnn decoders, Van den Oord, et al., 2016.

[5] Density estimation using realNVP, Dinh, et al, 2017

DGMs: the big picture

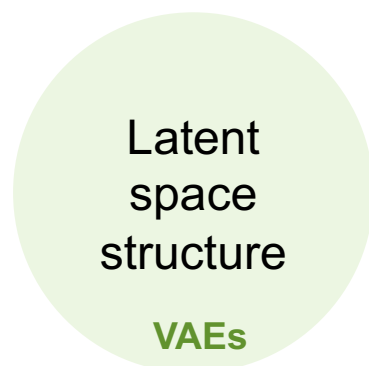
Density estimation



Sampling



Representation learning



[6] Adaptive Density Estimation for Generative Models, Lucas et al. NeurIPS 2019

[7] Glow: Generative flow with invertible 1x1 convolutions, Kingma et al. NeurIPS 2018.

[8] Manifold-Valued Image Generation with Wasserstein Generative Adversarial Nets, Huang et al. AAAI 2019.

[9] Neural discrete representation learning, van den Oord et al. NIPS 2017

[10] Improved precision and recall metric for assessing generative models, Kynkäänniemi et al. NeurIPS 2019.

[11] Continuous Hierarchical Representations with Poincaré Variational Auto-Encoders, Emile, et al. NeurIPS 2019.

[12] Residual flows for invertible generative modelling, Chen et al. NeurIPS 2019

[13] Explicitly disentangling image content from translation and rotation with spatial-VAE, Bepler et al. NeurIPS 2019.



Representation learning: why?

“The performance of machine learning methods is heavily dependent on the choice of data representation (or features) on which they are applied.” [14]

- eliminate manual feature engineering
- extract useful non-linear information

[14] Bengio, Yoshua, et al. "Representation learning: A review and new perspectives." *IEEE transactions on pattern analysis and machine intelligence* 35.8 (2013): 1798-1828.

What is a good representation?

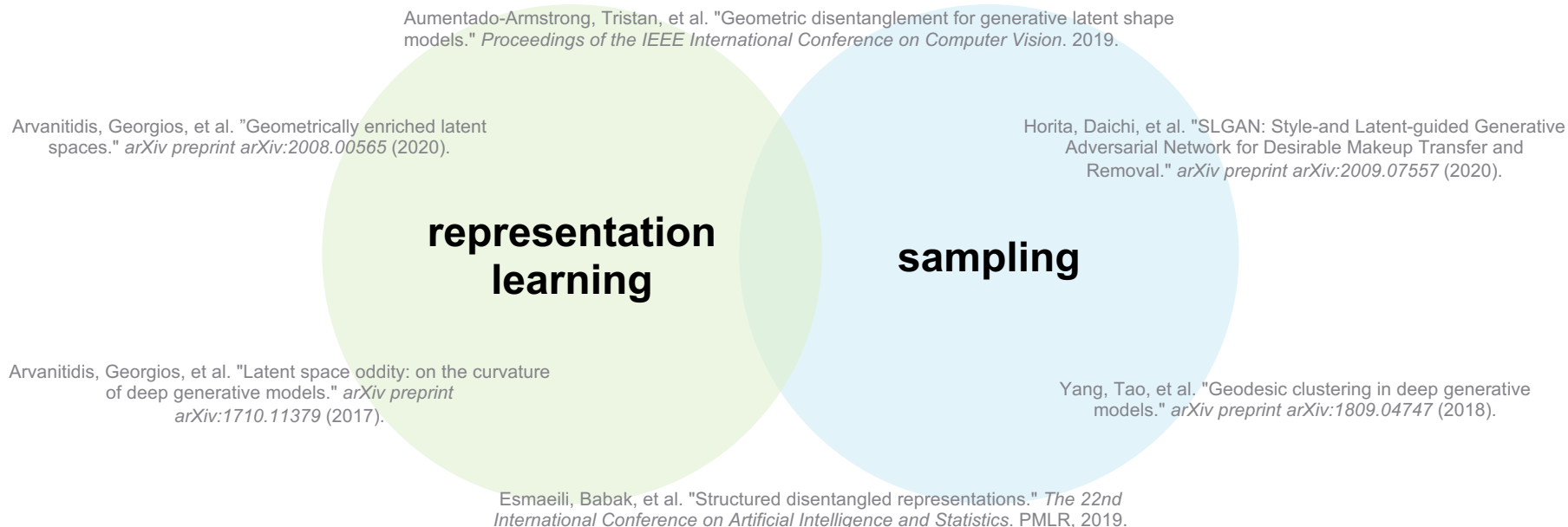
“The one that makes the subsequent learning tasks easier.”

- Low dimensional
- Captures similarities
- View invariant
- Disentangled
- Reflects input manifold

Evaluation depends on our goal

Representation learning with DGMs

“if generated data **samples** are **realistic**, then the underlying **structure** of the explanatory factors must be **captured**”





My work so far: statistics

conference publications: 1

workshops: 4

journal submissions: 2

collaborators: 12+

submissions in pipeline: 3

}
past

}
present & near future

Personal website: <https://people.kth.se/~poklukar/>



My work so far: statistics

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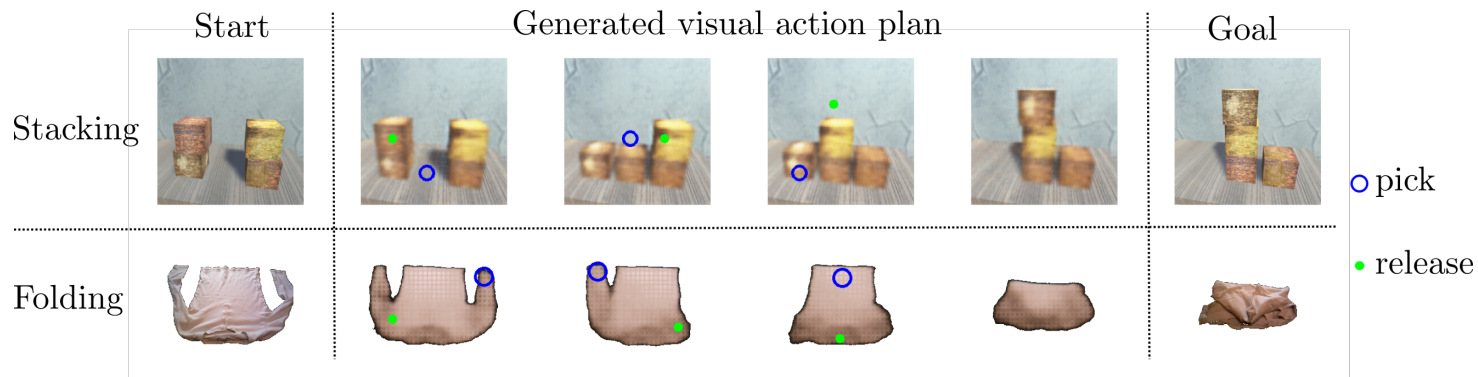
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Latent Space Roadmap for Visual Action Planning of Deformable and Rigid Object Manipulation

Martina Lippi*, **Petra Poklukar***, Michael C. Welle*, Anastasiia Varava, Hang Yin, Alessandro Marino and Danica Kragic

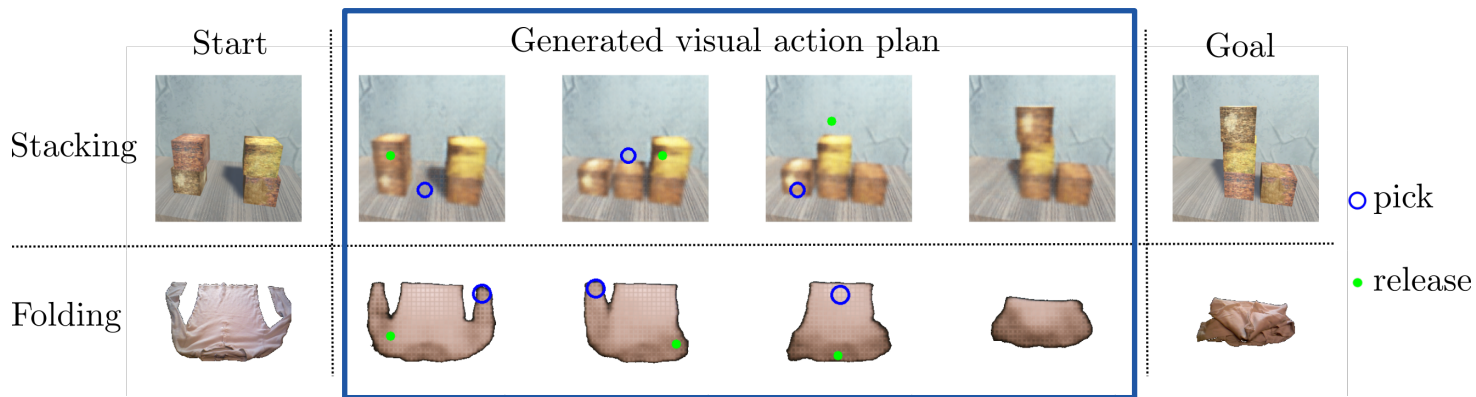


- published at IROS 2020
- journal extension to be submitted by the end of November



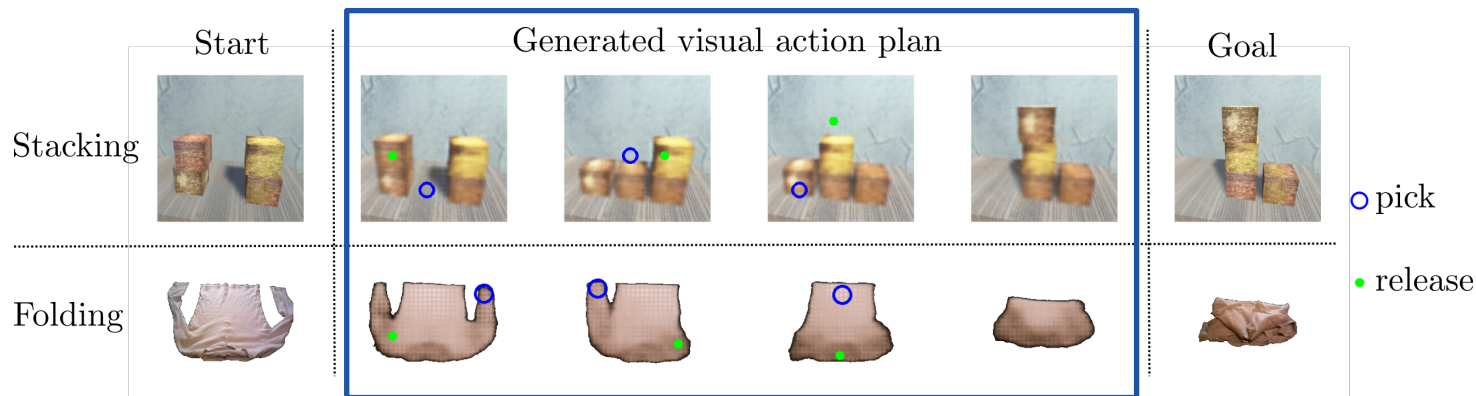
Latent Space Roadmap for **Visual Action Planning** of Deformable and Rigid Object Manipulation

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using low-dimensional
representations learned by a VAE

What is a good representation for visual action planning?

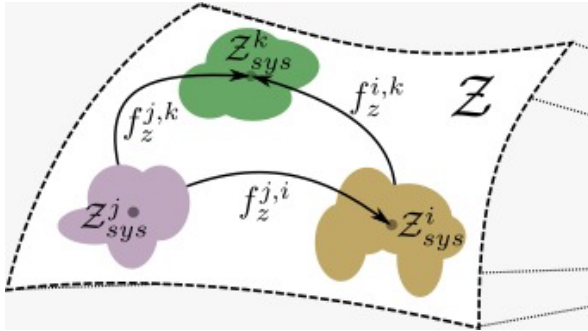


- low-dimensional
- extracts features representing each state
- cluster the extracted features

Latent Space Roadmap (LSR): challenges

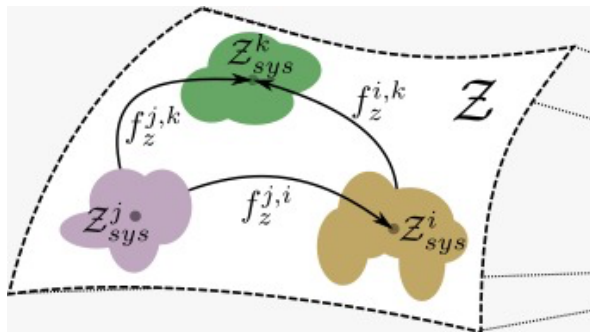
1. How to extract the states from observations fulfilling our expectations?

representation
learning



Latent Space Roadmap (LSR): challenges

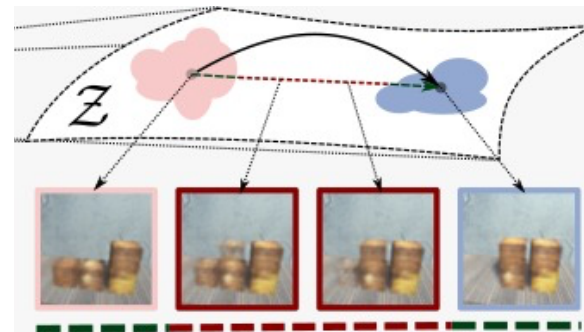
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representation
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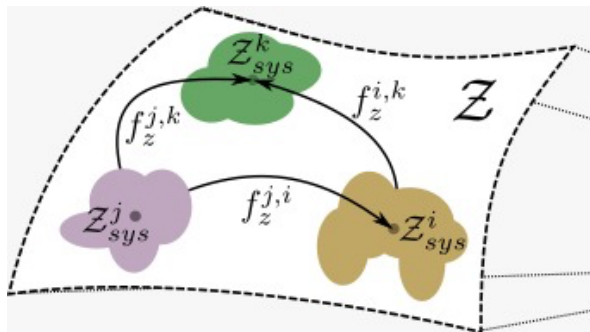
informed
sampling

2. How to navigate in the latent space to generate paths containing meaningful states?



Latent Space Roadmap (LSR): contributions

1. How to extract the states from observations fulfilling our expectations?

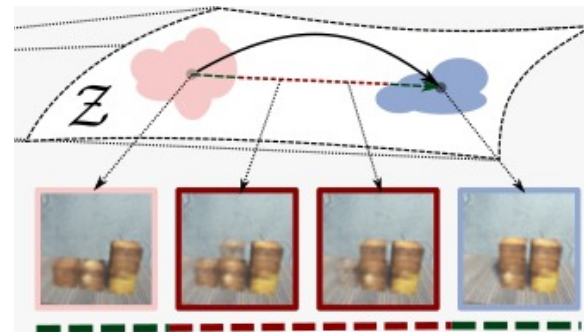


- contrastive loss added to a VAE

representation
learning

informed
sampling

2. How to navigate in the latent space to generate paths containing meaningful states?



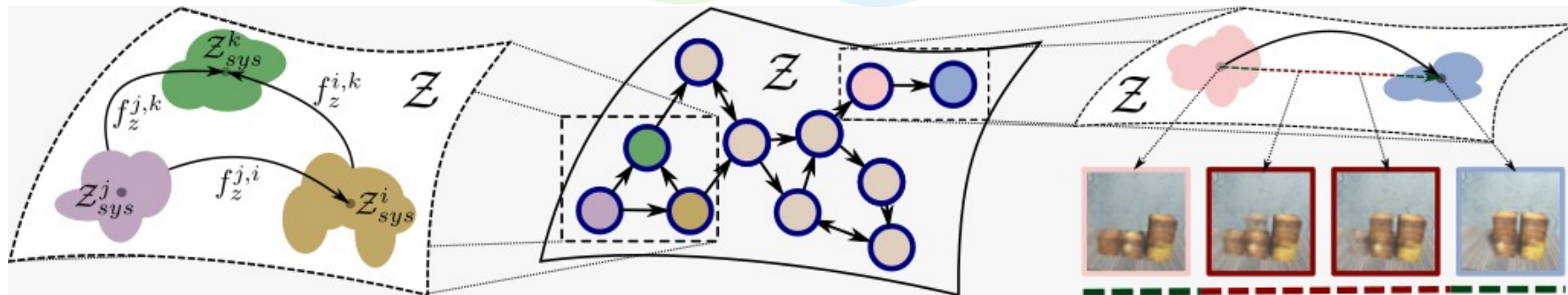
Latent Space Roadmap (LSR): contributions

1. How to extract the states from observations fulfilling our expectations?

representation
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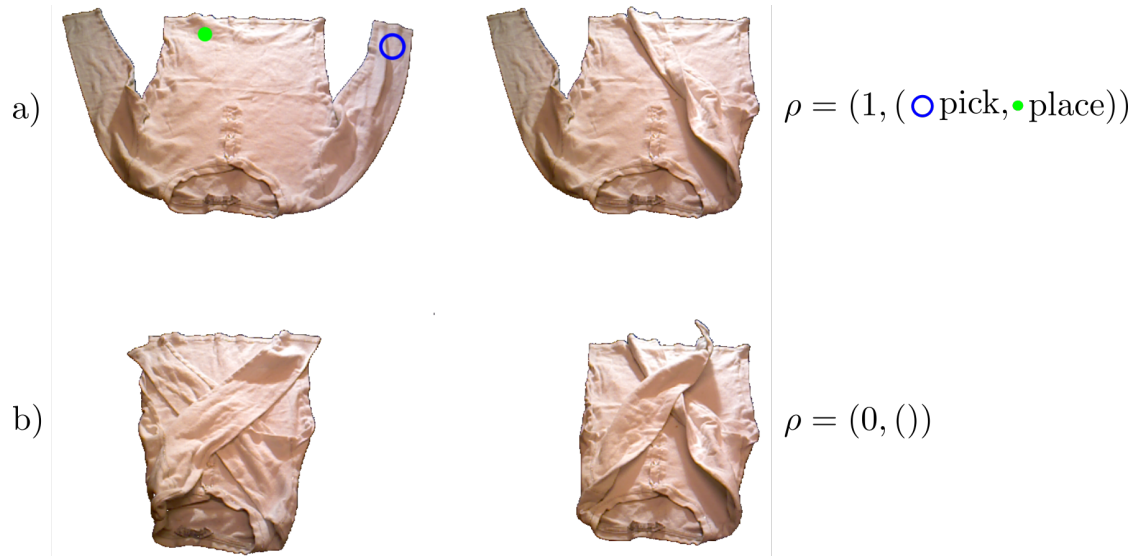


- contrastive loss added to a VAE

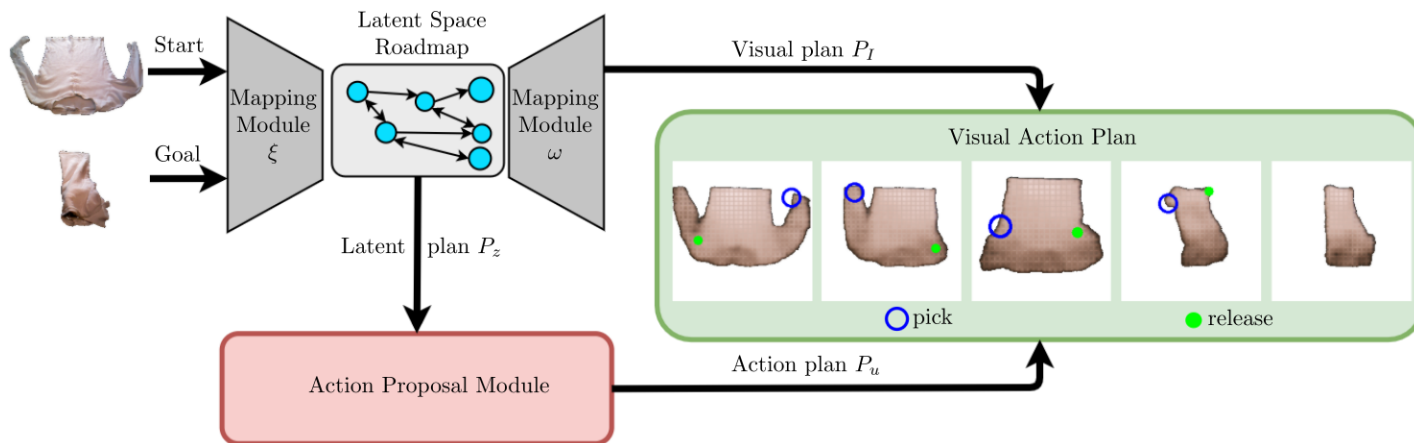
• LSR

How did we succeed?

squeeze the dataset



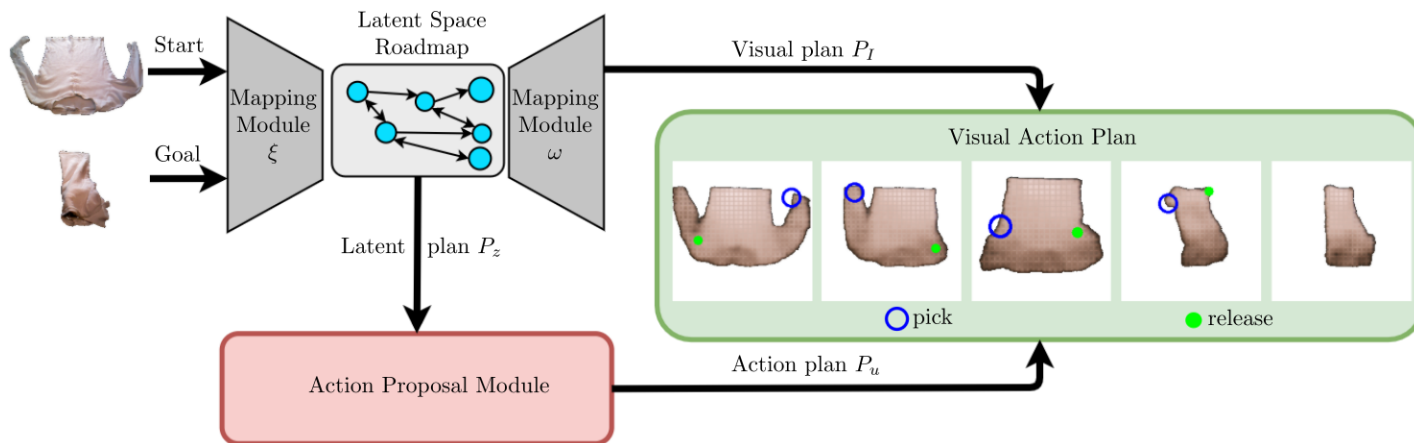
LSR: overview



Contributions:

- augmented the VAE loss for better representation learning
- defined the LSR for informed sampling
- used representations to learn actions
- evaluated the method in simulation and real world

LSR: overview



Contributions:

- augmented the VAE loss for better representation learning
- defined the LSR for informed sampling
- used representations to learn actions
- evaluated the method in simulation and real world

Extra in the journal:

- removed a bunch of hyperparameters
- extensive ablation study on all components



Outline

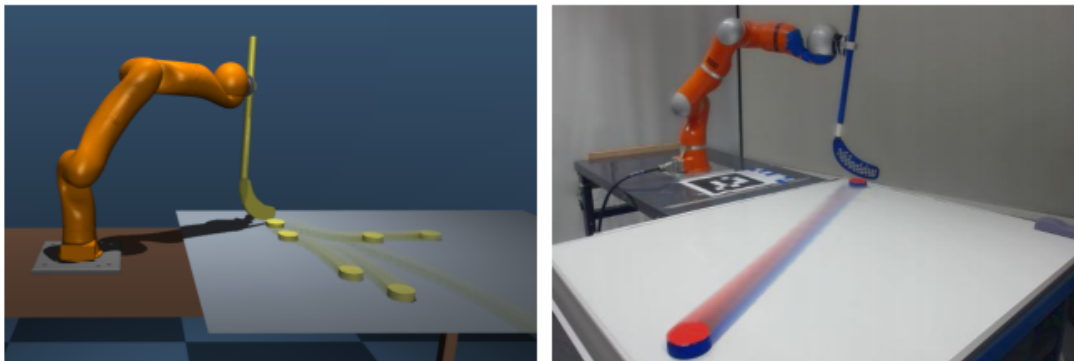
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Data-Efficient Visuomotor Policy Training using Reinforcement Learning and Generative Models

Ali Ghadirzadeh*, **Petra Poklukar***, Ville Kyrki, Danica Kragic and Mårten Björkman



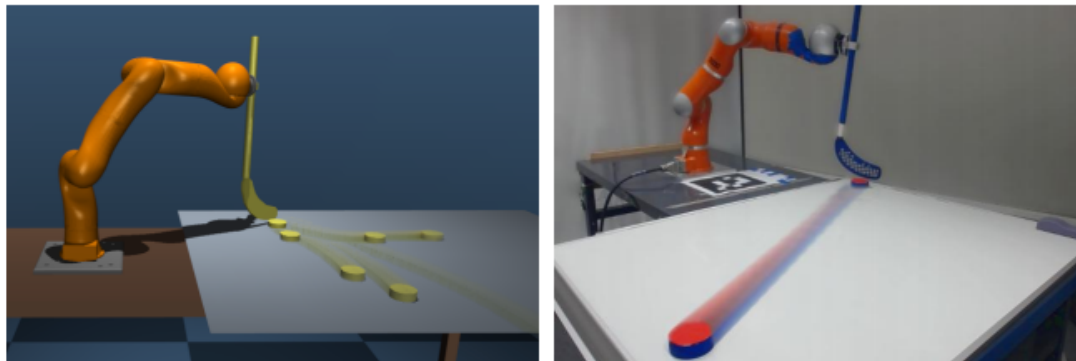
Arndt, Karol, et al. "Meta reinforcement learning for sim-to-real domain adaptation." 2020 *IEEE International Conference on Robotics and Automation (ICRA)*. IEEE, 2020.

- Submitted to the Journal of Machine Learning Research



Data-Efficient Visuomotor Policy Training using Reinforcement Learning and Generative Models

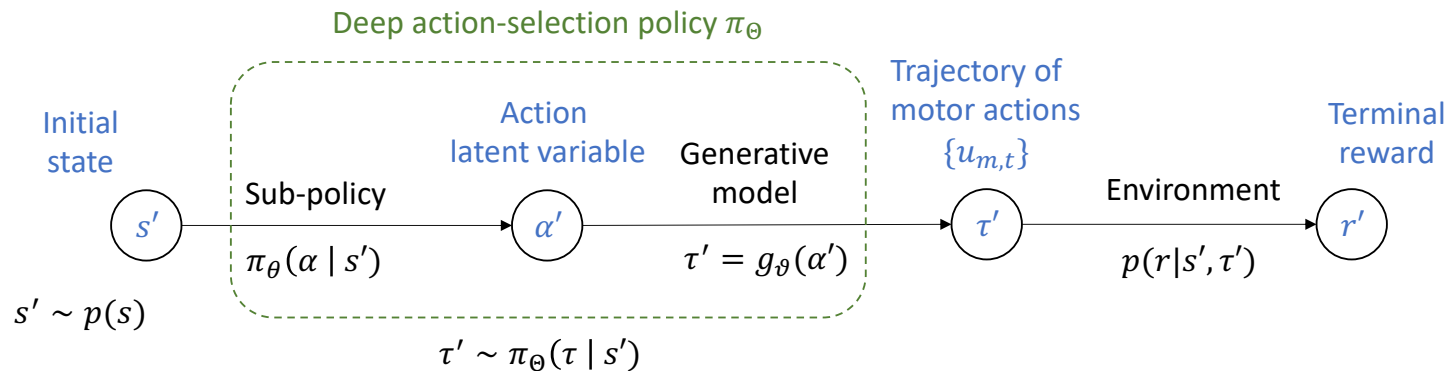
Ali Ghadirzadeh*, **Petra Poklukar***, Ville Kyrki, Danica Kragic and Mårten Björkman



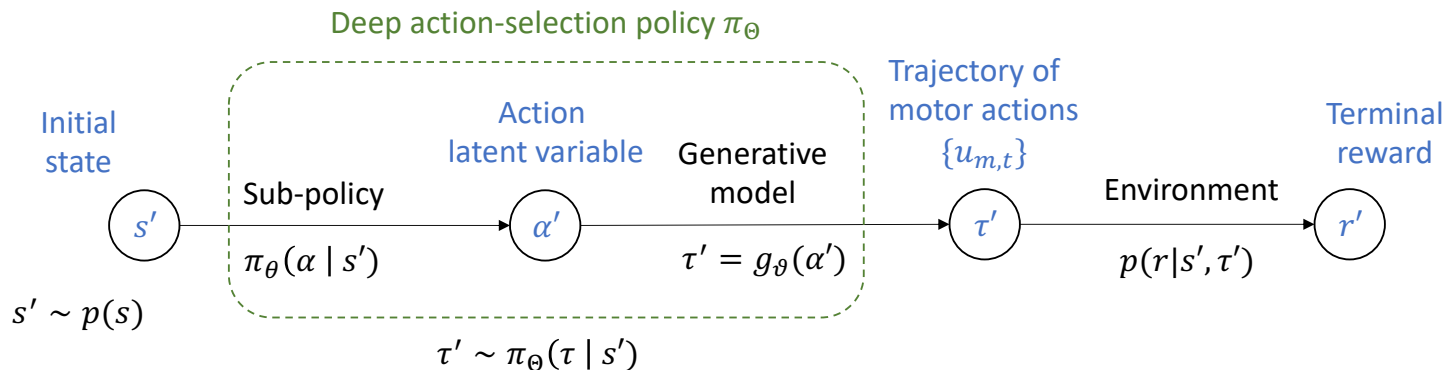
Arndt, Karol, et al. "Meta reinforcement learning for sim-to-real domain adaptation." 2020 *IEEE International Conference on Robotics and Automation (ICRA)*. IEEE, 2020.

use DGMs to reduce the
complexity of the problem

How to integrate DGMs into RL?

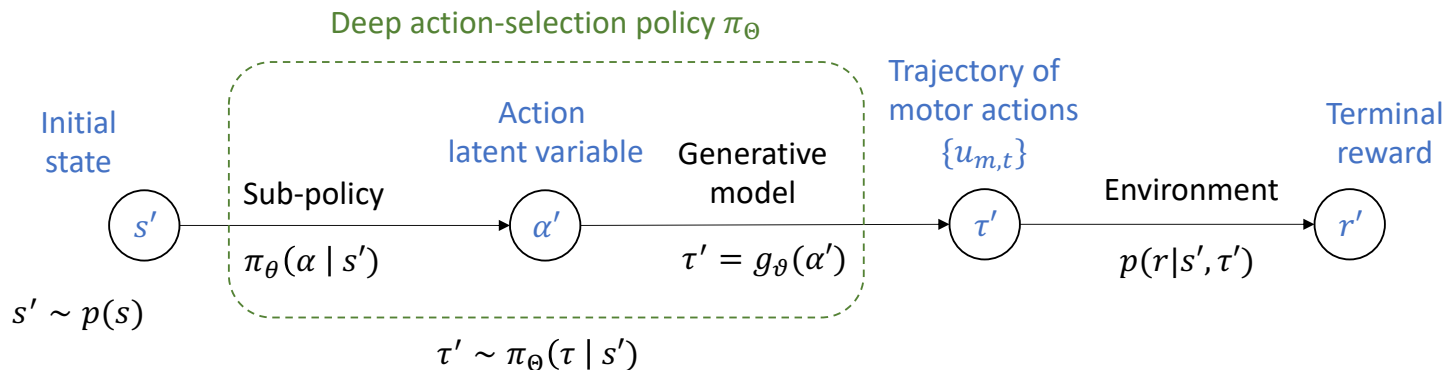


What is a good representation for data-efficient policy training?



- low dimensional
- captures similarities ?
- disentangled ?
- reflects input manifold ?

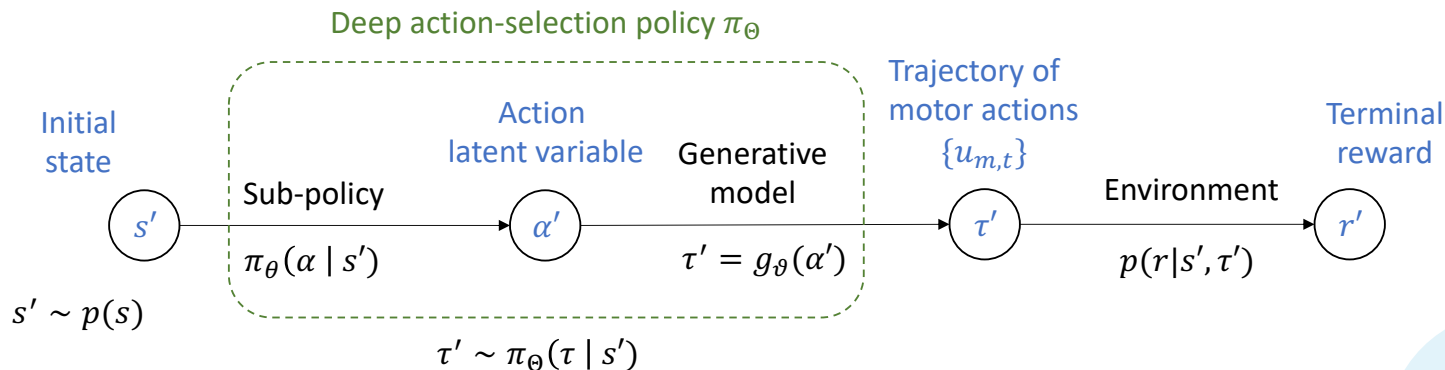
What is a good representation for data-efficient policy training?



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Let's try to relate the policy performance with characteristics of DGMs

Good representation for data-efficient policy training: hypothesis

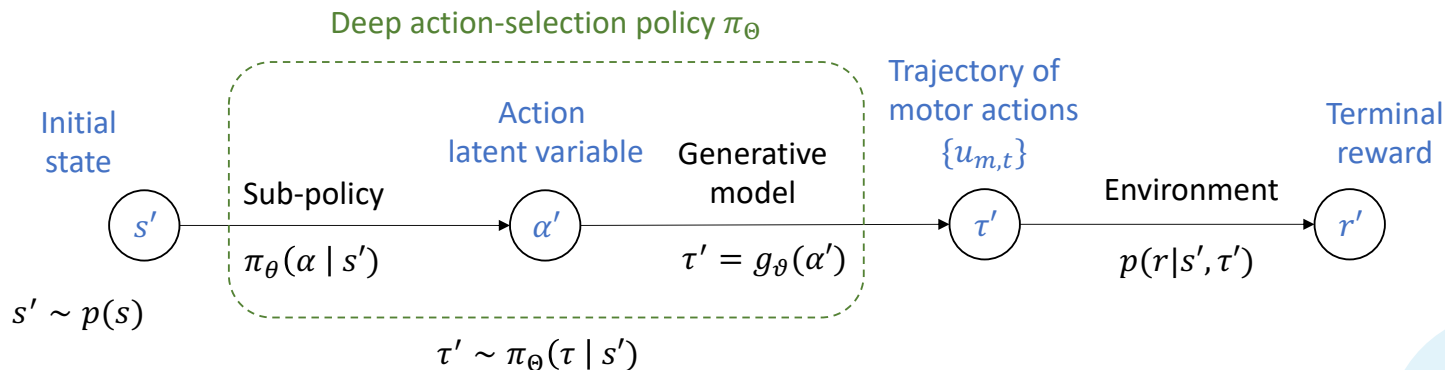


1. Enable generating trajectories that:
 - resemble training motion trajectories
 - are distinct and valid
2. Are disentangled
3. Are “locally simple”

distribution
quality

representation
learning

Good representation for data-efficient policy training: evaluation



1. Enable generating trajectories that:
 - resemble training motion trajectories
 - are distinct and valid
2. Are disentangled
3. Are “locally simple”

precision and recall [15]

disentangling precision and recall
latent local linearity

distribution
quality

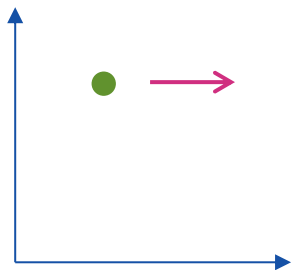
representation
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[15] Kynkäänniemi, Tuomas, et al. "Improved precision and recall metric for assessing generative models." *Advances in Neural Information Processing Systems*. 2019.

What is a disentangled representation?

≈ **Definition [disentanglement]**: one independent factor of variation or an underlying generative factor, present in the data, is associated with exactly one latent dimension. [14]

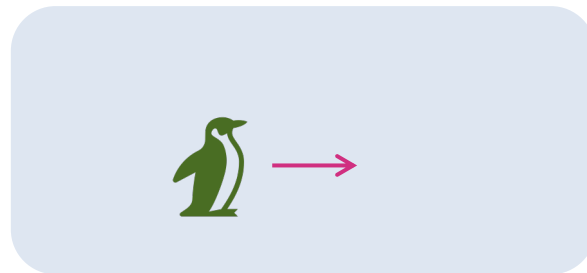
representation space



DGM + Environment

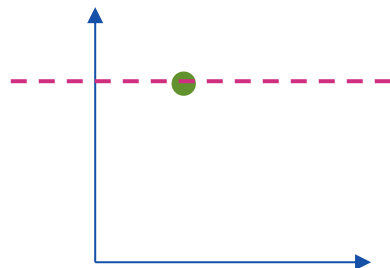


object on a table



Disentangling precision and recall: idea

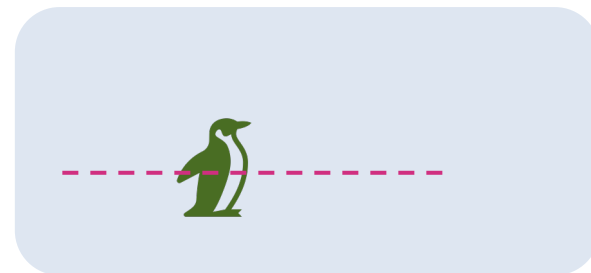
representation space



DGM + Environment



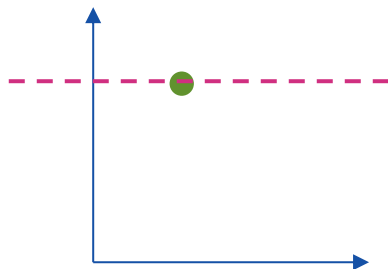
object on a table



- fixing one latent dimension yields a limited set of end states
- compare it to the training dataset to estimate how limited

Disentangling precision and recall: intuition

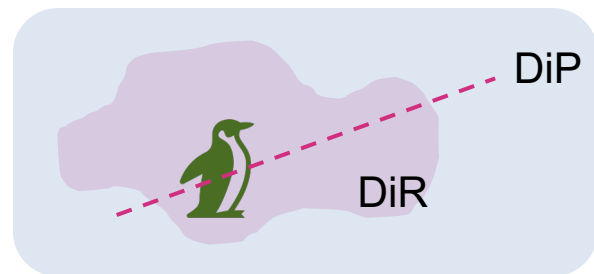
representation space



DGM + Environment



object on a table



- **disentangling precision (DiP)**: quantifies the effect of limiting representations on the end states.
- **disentangling recall (DiR)**: measures how many different aspects of the end states are captured in the latent space



Outline

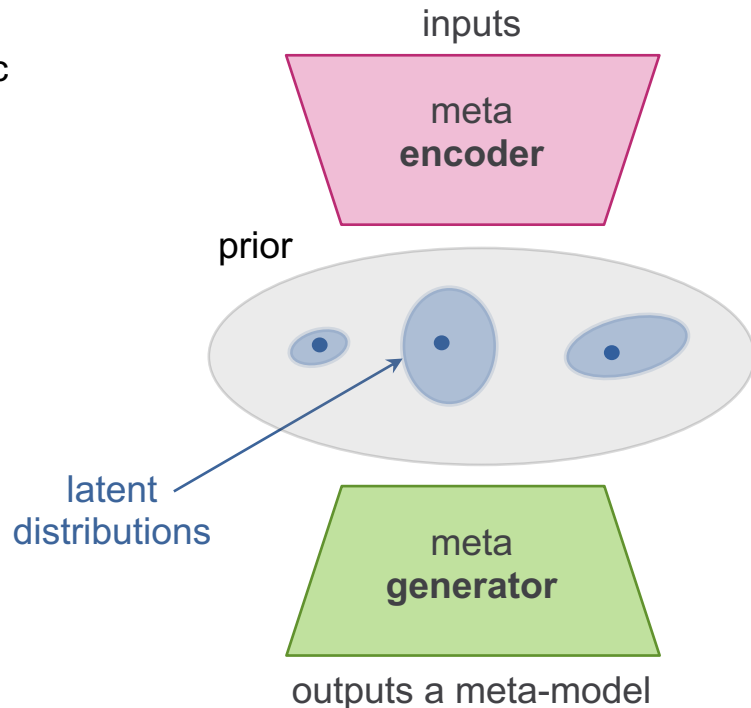
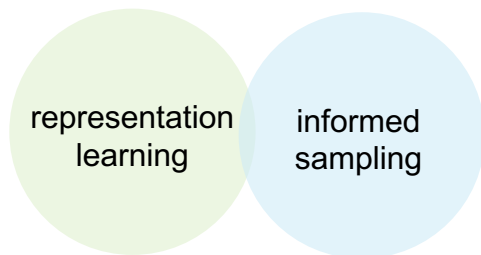
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**present
&
future**

Variational Model-Agnostic Meta-Learning with Latent Task Embeddings

Petra Poklukar*, Ali Ghadirzadeh*, Xi Chen*,
Chelsea Finn, Mårten Björkman and Danica Kragic

“fast adaptation to a new meta-task using only a
few datapoints and training *iterations*“





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Challenges with learning disentangled representations

≈ **Definition [disentanglement]:** one independent factor of variation or an underlying generative factor, present in the data, is associated with exactly one latent dimension. [14]

- No unified definition of neither *generative factor* nor *disentangled representation*

Challenges with learning disentangled representations

≈ **Definition [disentanglement]:** one independent factor of variation or an underlying generative factor, present in the data, is associated with exactly one latent dimension. [14]

- No unified definition of neither *generative factor* nor *disentangled representation*
- Current disentanglement metrics [BetaVAE, FactorVAE, MIG, DCI, ...] have many issues:
 - Rely on ground truth labels for generative factors
 - Tuned for the specific model
 - Not consistent [16]

[14] Bengio, Yoshua, et al. "Representation learning: A review and new perspectives." *IEEE transactions on pattern analysis and machine intelligence* 35.8 (2013): 1798-1828.

[16] Locatello, Francesco, et al. "Challenging common assumptions in the unsupervised learning of disentangled representations." *international conference on machine learning*. 2019.



A framework for evaluating disentangled representations

[with Michael]

Aim is to build a controlled environment for evaluation:

- Model independent
- Enables to “set the definitions”

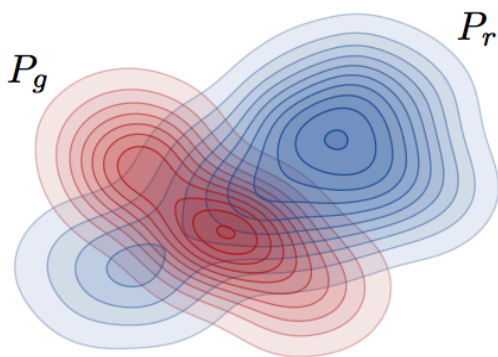


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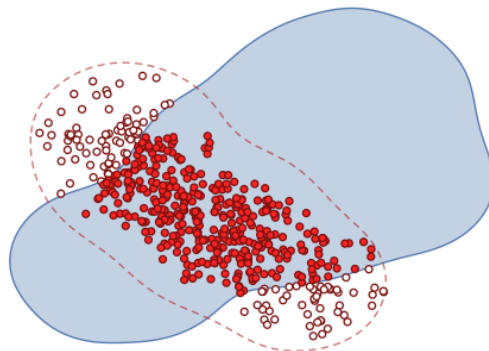
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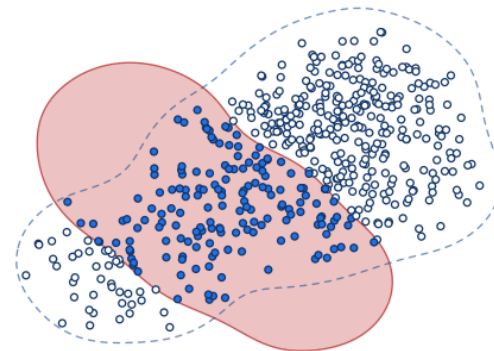
Precision and recall for assessing generative models



(a) Example distributions

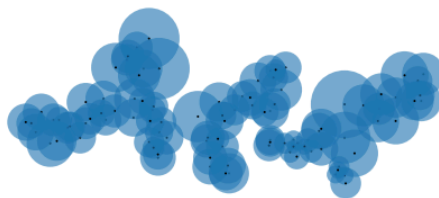
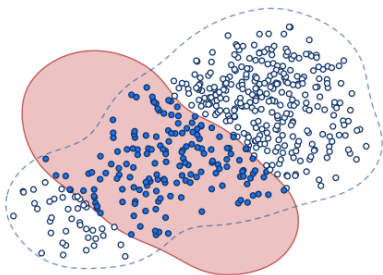


(b) Precision

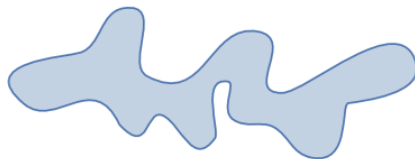


(c) Recall

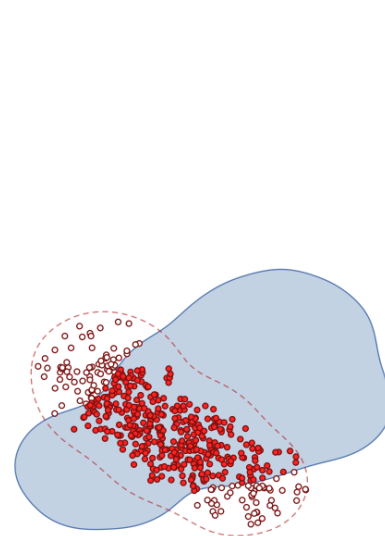
Precision and recall: manifold estimation



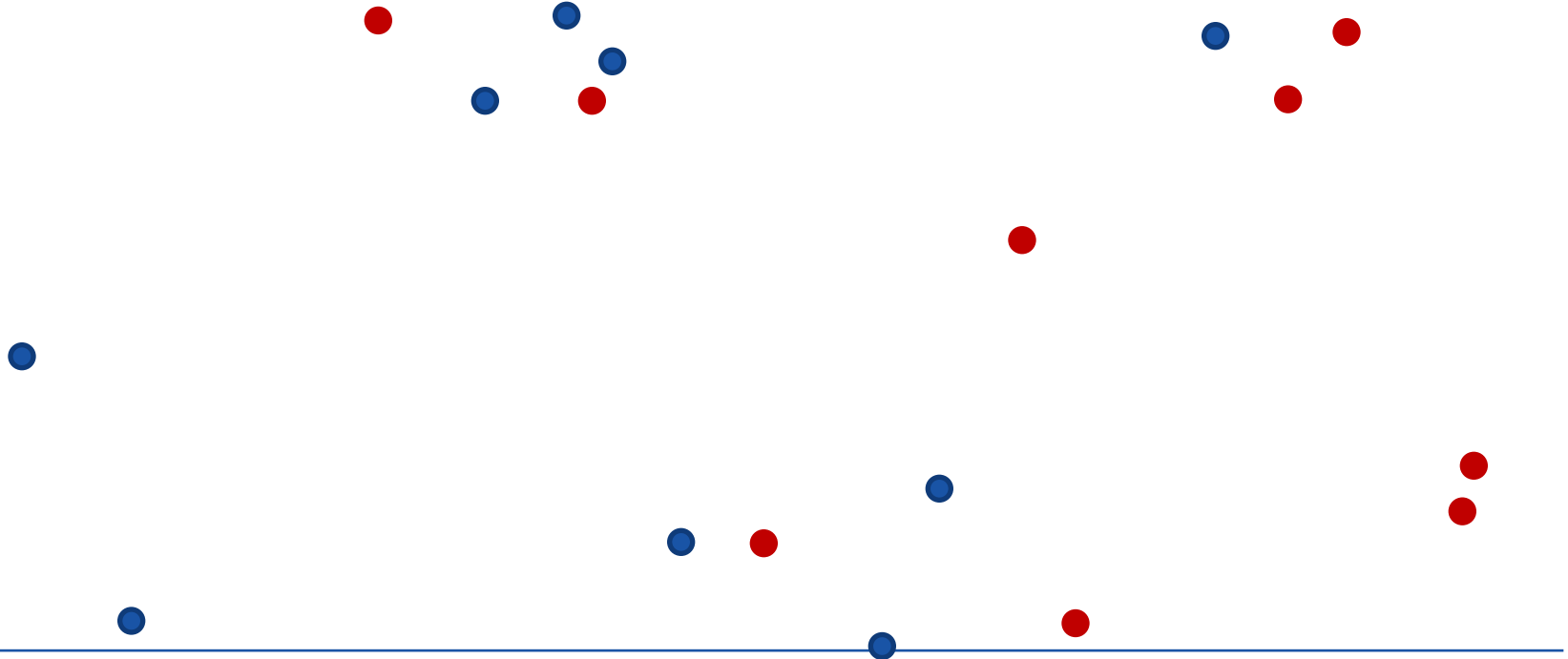
(b) Approx. manifold



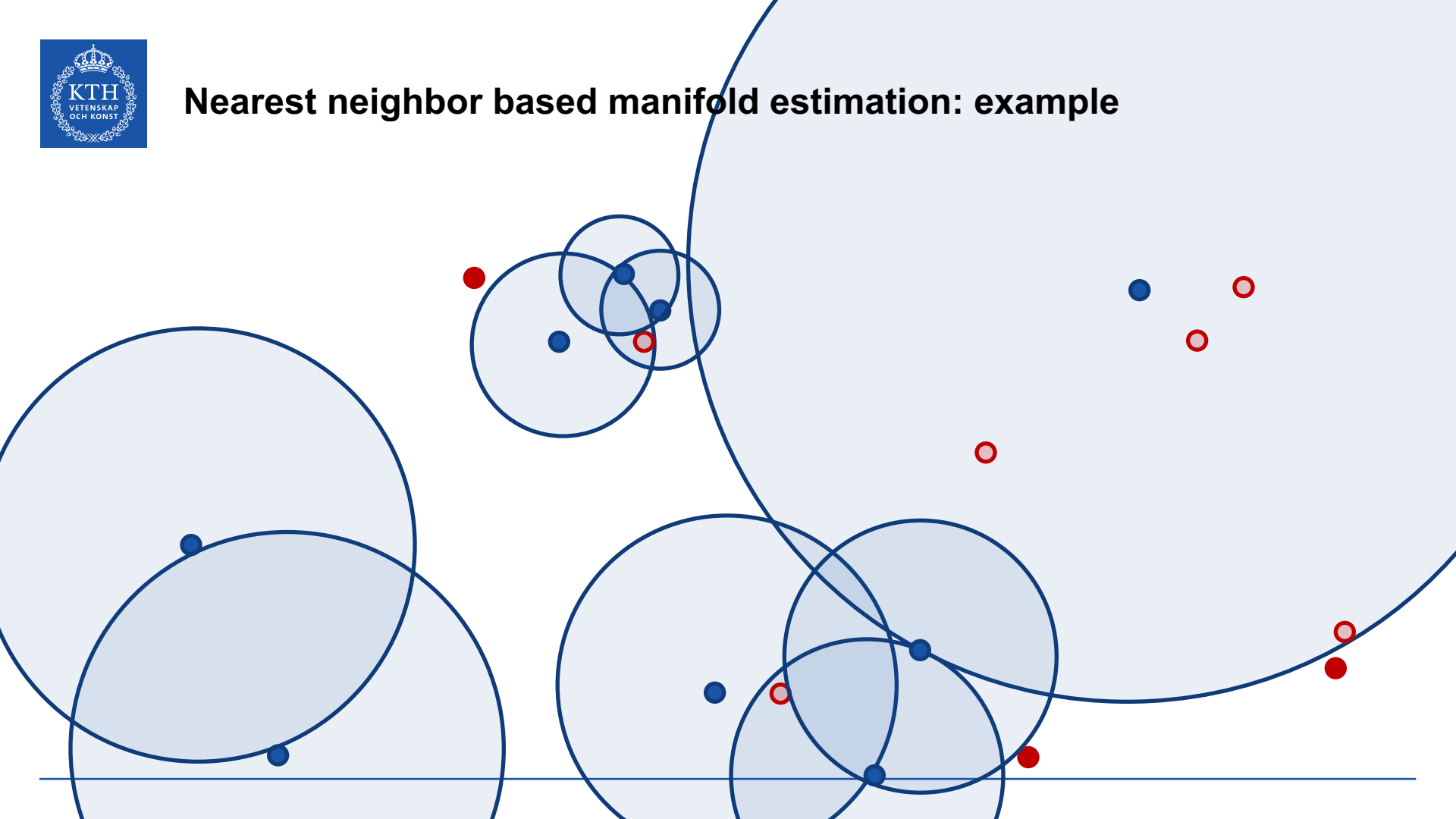
(a) True manifold



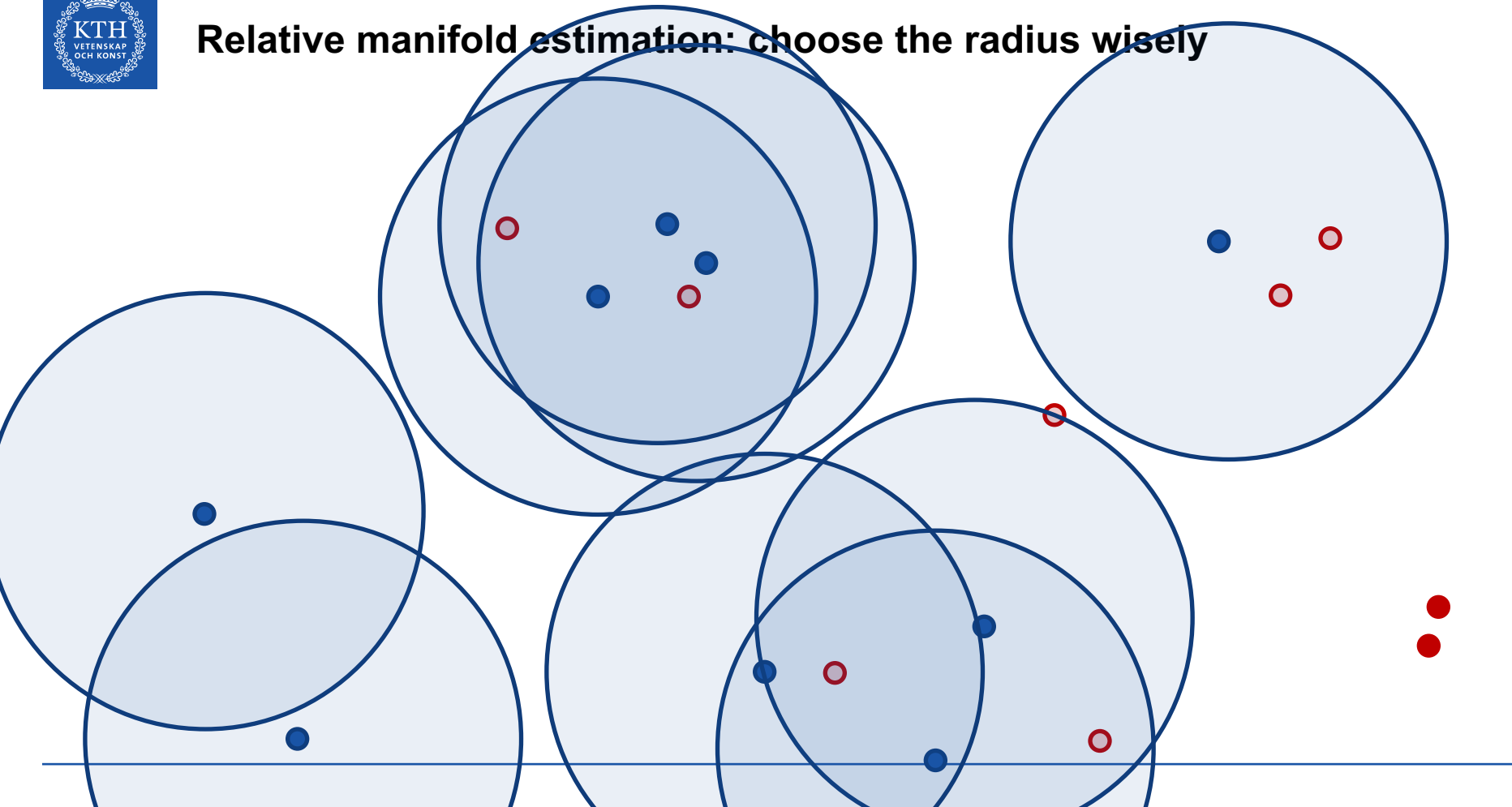
Nearest neighbor based manifold estimation: example



Nearest neighbor based manifold estimation: example



Relative manifold estimation: choose the radius wisely





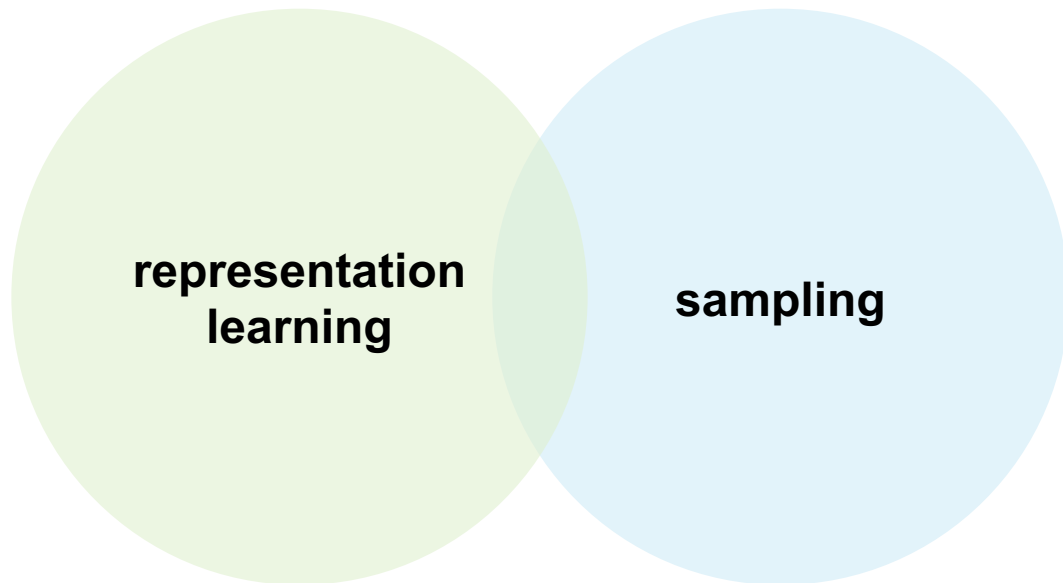
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present
&
future

Representation learning with DGMs: missing parts

1. Coverage of the representation space
2. Hierarchical *probabilistic* view of *similarities* among representations





PhD roadmap: Representation Learning with DGMs

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- and more...

Study representations
given an application

Theoretical
improvements

Study improvements
given an application



Representation Learning with Deep Generative Models

Petra Poklucar; <https://people.kth.se/~poklucar/>
50% Seminar

