

$$\begin{cases} 3 + 12\bar{z} = -21 \\ 1 - 7\bar{z} = 15 \\ 14 + 11\bar{z} = -21 \end{cases} \sim \begin{cases} 3 - 24 = -21 \\ 1 + 14 = 15 \\ \bar{z} = -2 \end{cases} \quad \checkmark$$

So  $l_1 = l_2$  !

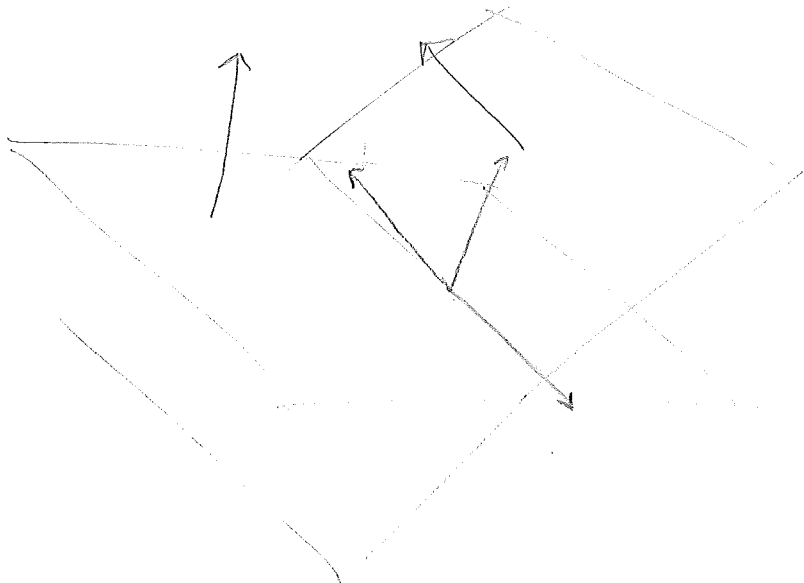
## INTERSECTING PLANES

TWO PLANES  $H_1, H_2$  ARE PARALLEL IF THEY SHARE THE SAME PERPENDICULAR DIRECTION. IF  $H_1 \parallel H_2$  THEN THEY EITHER ARE THE SAME OR NEVER MEET. IF  $H_1 \not\parallel H_2$  THEN THEY MEET IN A LINE.

TO FIND THIS LINE

$$H_1: A_1x + B_1y + C_1z = D_1$$

$$H_2: A_2x + B_2y + C_2z = D_2$$



DIRECTION:

EITHER FIND  
A SOLUTION TO

$$\begin{cases} A_1x + B_1y + C_1z = 0 \\ A_2x + B_2y + C_2z = 0 \end{cases}$$

OR JUST TAKE

$$\langle A_1, B_1, C_1 \rangle \times \langle A_2, B_2, C_2 \rangle$$

WHY?  $\vec{v}$  LIES ON  $H_1 \iff \vec{v} \perp \langle A_1, B_1, C_1 \rangle$   
 $\vec{v}$  " "  $H_2 \iff \vec{v} \perp \langle A_2, B_2, C_2 \rangle$

$\langle A_1, B_1, C_1 \rangle \times \langle A_2, B_2, C_2 \rangle$  IS  $\perp$   
TO BOTH!

POINT: FIND A RANDOM SOLUTION TO

$$\begin{cases} A_1x + B_1y + C_1z = D_1 \\ A_2x + B_2y + C_2z = D_2 \end{cases}$$

E.G.:  $H_1: x + z = 5$

$H_2: y + 2z = -3$

ORTH VECTORS:  $\langle 1, 0, 1 \rangle, \langle 0, 1, 2 \rangle$

SO DIRECTION OF  $l = H_1 \cap H_2$  IS

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 1 \\ 0 & 1 & 2 \end{vmatrix} = \vec{i} \begin{vmatrix} 0 & 1 \\ 1 & 2 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & 1 \\ 0 & 2 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = \langle -1, -2, 1 \rangle$$

POINT :

$$\begin{cases} x + z = 5 \\ y + 2z = -3 \end{cases} \quad \text{PICK } x = 0$$

$$\text{So } z = 5$$

$$y + 10 = -3 \quad y = -13$$

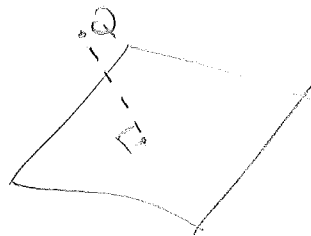
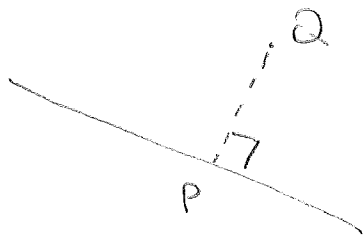
$$P = (0, 5, -13)$$

$$\vec{r}(t) = \langle 0, 5, -13 \rangle + t \langle -1, -2, 1 \rangle$$

## DISTANCE FROM A LINE / PLANE

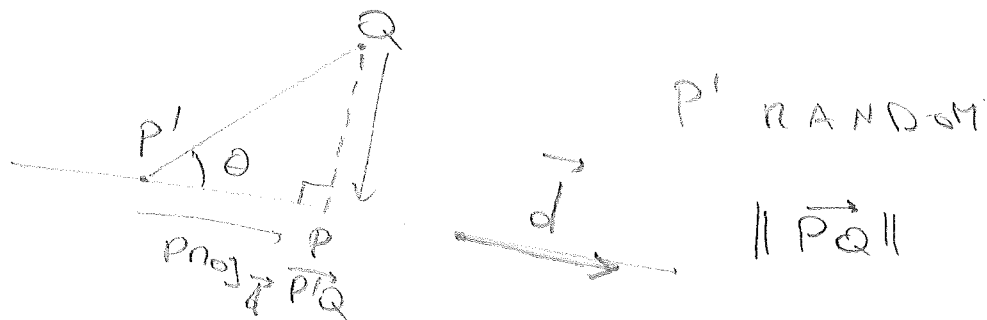
THE DISTANCE FROM A POINT  $Q$  TO A REGION  $R$  IS THE MINIMUM LENGTH OF  $\vec{PQ}$  WHERE  $P$  BELONGS TO  $R$ .

IF  $R$  IS A LINE OR A PLANE, THE MINIMUM DISTANCE IS OBTAINED BY FINDING A POINT  $P$  SUCH THAT  $\vec{PQ}$  IS PERPENDICULAR TO  $R$ .



HOW DO WE DO IT?

LINE:



$$= \sin \theta \|\vec{P'Q}\|$$

$$\text{NOW, } \|\vec{d} \times \vec{P'Q}\| = \sin \theta \|\vec{d}\| \|\vec{P'Q}\|$$

$$\text{SO DISTANCE} = \|\vec{PQ}\| = \frac{\|\vec{d} \times \vec{P'Q}\|}{\|\vec{d}\|}$$

SAME IDEA:

$$\|\vec{PQ}\| = \|\vec{P'Q} - \text{proj}_{\vec{d}} \vec{P'Q}\|$$

E.G.

$$Q = (-1, 0, 3) \quad \vec{r}(t) = \langle 1, -1, 1 \rangle + t \langle 2, 3, 1 \rangle$$

$$\text{RANDOM POINT: } P' = (1, -1, 1)$$

$$\vec{P'Q} = \langle -2, 1, 2 \rangle, \quad \vec{d} = \langle 2, 3, 1 \rangle$$

$$\text{METHOD 1: } \vec{c} = \vec{P'Q} \times \vec{d} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -2 & 1 & 2 \\ 2 & 3 & 1 \end{vmatrix} = \vec{i} \begin{vmatrix} 1 & 2 \\ 3 & 1 \end{vmatrix} - \vec{j} \begin{vmatrix} -2 & 2 \\ 2 & 1 \end{vmatrix} + \vec{k} \begin{vmatrix} -2 & 1 \\ 2 & 3 \end{vmatrix} = \langle -5, 6, -8 \rangle$$

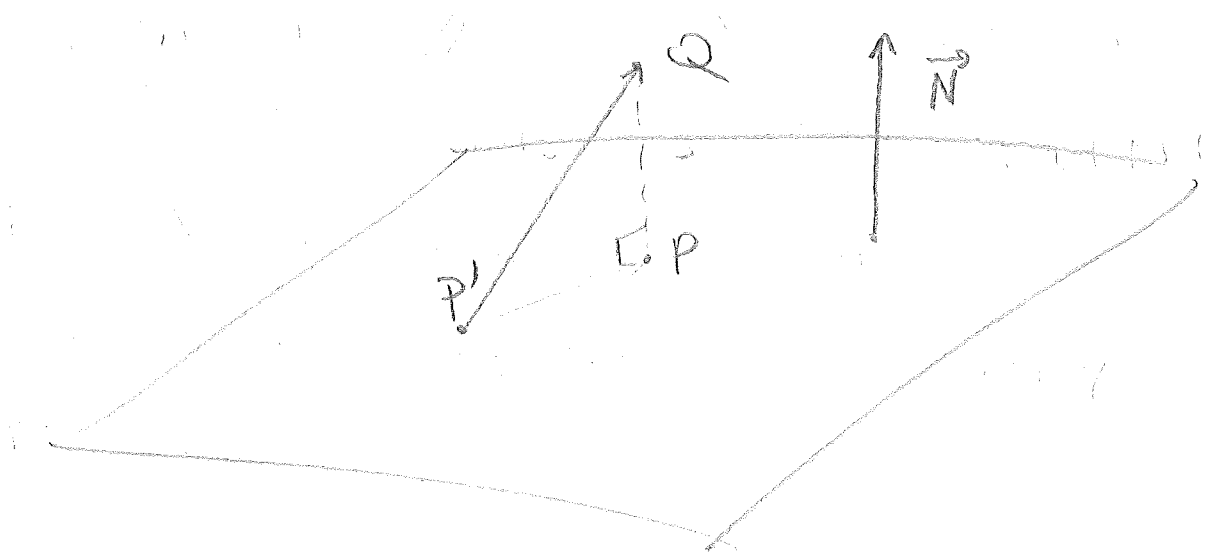
$$\frac{\|\vec{c}\|}{\|\vec{d}\|} = \frac{\sqrt{125}}{\sqrt{14}} = \frac{5\sqrt{5}}{\sqrt{14}}$$

$$\text{METHOD 2: } \text{proj}_{\vec{d}} \vec{P'Q} = \frac{1}{14} \langle 2, 3, 1 \rangle$$

$$\vec{e} = \vec{P'Q} - \text{Proj}_{\vec{d}} \vec{P'Q} = \frac{1}{14} \langle -30, 11, 27 \rangle$$

$$\|\vec{e}\| = \frac{\sqrt{1750}}{14} = \frac{\sqrt{125 \cdot 14}}{14} = \frac{5\sqrt{5}}{\sqrt{14}}$$

## DISTANCE FROM A POINT TO A PLANE



TO FIND  $\vec{QP}$ , JUST START FROM A RANDOM POINT  $P'$ , THEN TAKE THE PROJECTION OF  $\vec{P'Q}$  ALONG THE ORTHOGONAL DIRECTION  $\vec{N}$

$$\text{DISTANCE} = \|\text{Proj}_{\vec{N}} \vec{P'Q}\| = \frac{|\vec{P'Q} \cdot \vec{N}|}{\|\vec{N}\|}$$

E.G.  $Q = (2, 2, 3)$ ,  $H: x - y + 2z = 3$

$$\vec{N} = \langle 1, -1, 2 \rangle \quad P' = (1, 0, 1) \quad \vec{P'Q} = \langle 1, 2, 2 \rangle$$

$$\frac{\vec{P'Q} \cdot \vec{N}}{\|\vec{N}\|} = \frac{3}{\sqrt{6}} = \frac{\sqrt{3}}{\sqrt{2}}$$