

Picture Coding Symposium 2003

Investigation of Motion-Compensated Lifted Wavelet Transforms



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Outline

- Coding scheme with motion-compensated wavelets
- Experimental results for temporal Haar and 5/3 wavelets
- Signal model and performance bounds
- Comparison to predictive coding

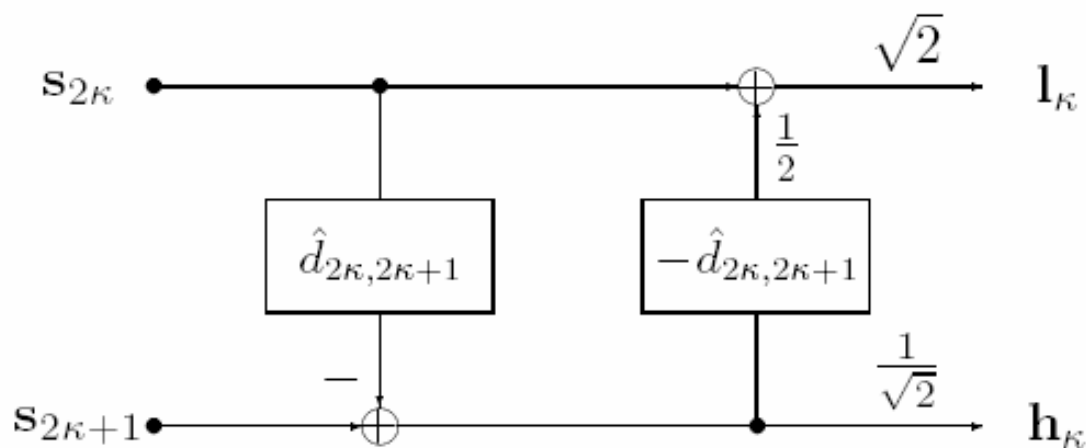


Coding Scheme

- Dyadic decomposition for each group of K pictures
- Motion-compensated Haar and 5/3 wavelet
- 16x16 block motion compensation with half-pel accuracy
- Intra-frame coding with 8x8 DCT and run-length coding
- Same quantizer step-size for all K intra-frame encoder



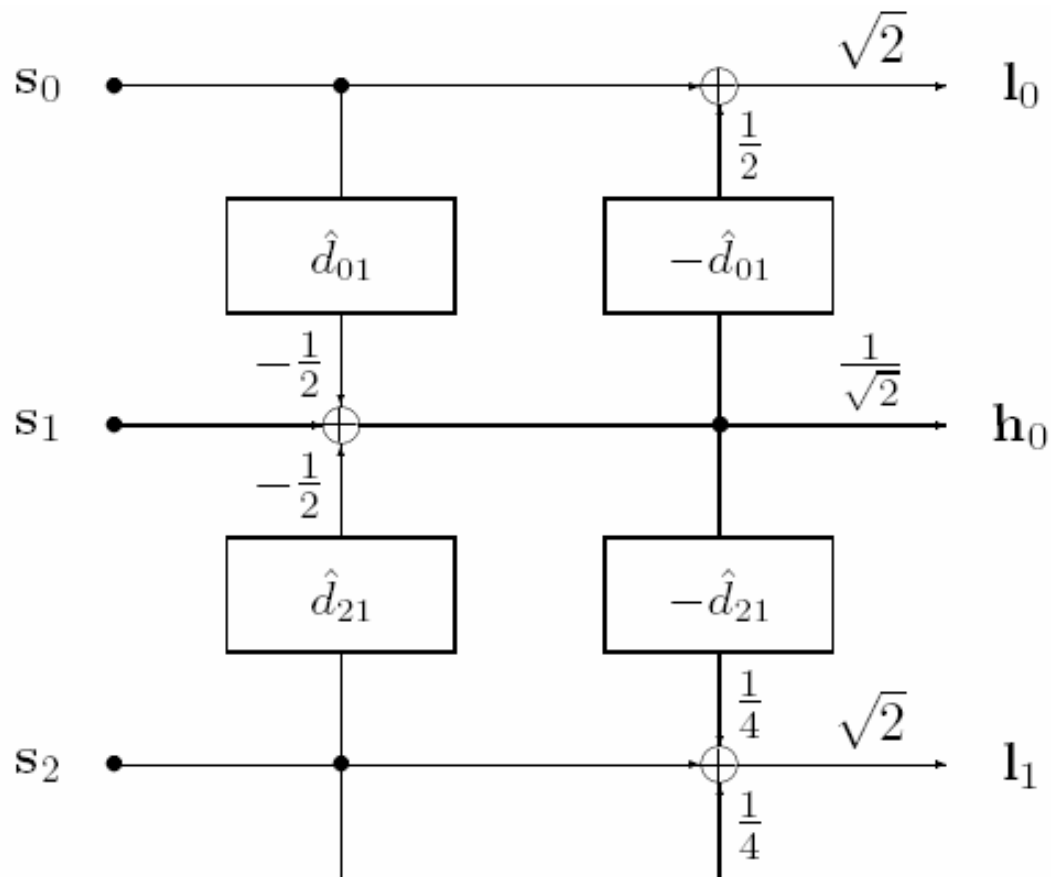
Motion-Compensated Haar Wavelet



Update step uses negative motion vector
of corresponding prediction step



Motion-Compensated 5/3 Wavelet

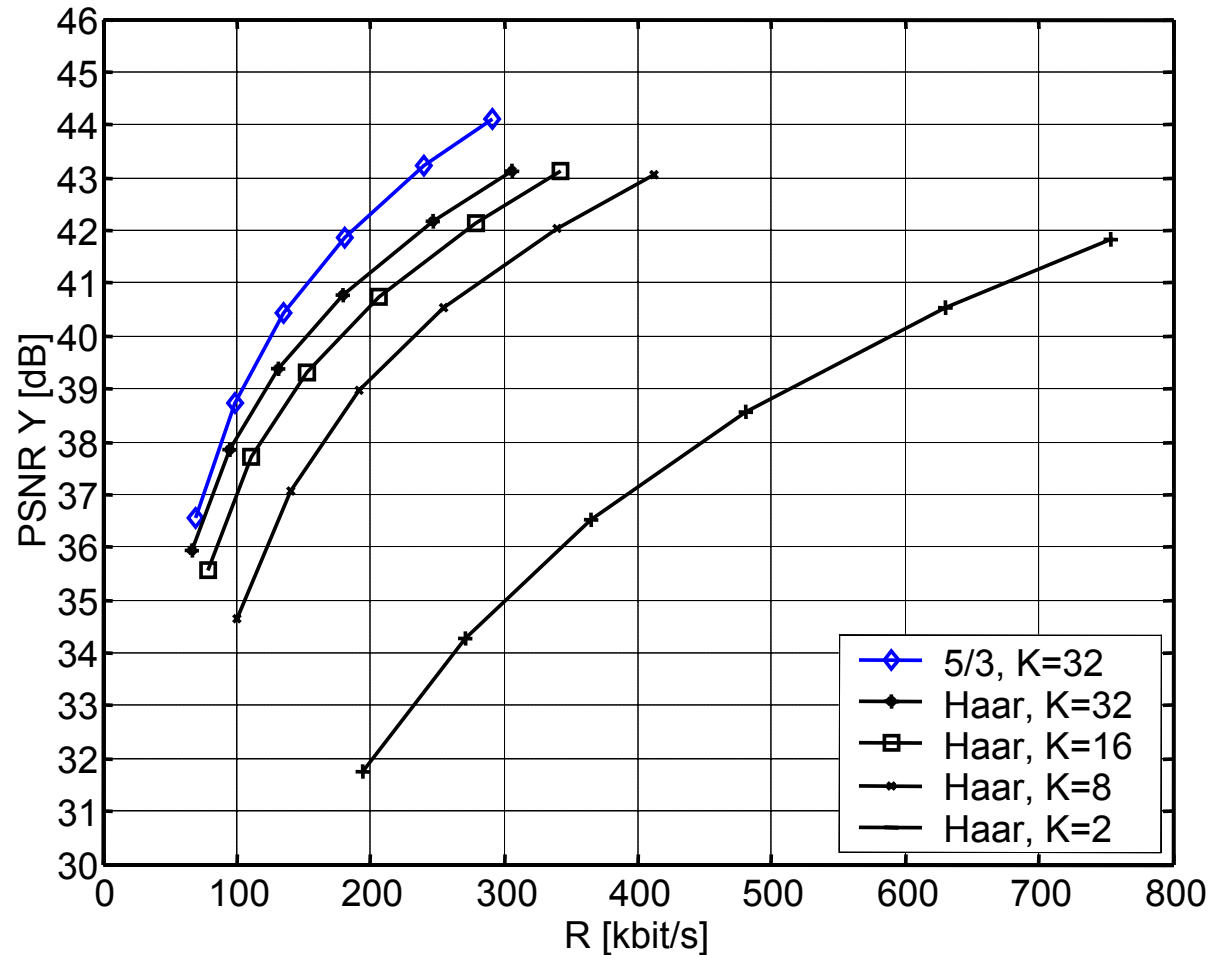


Update steps uses negative motion vectors
of corresponding prediction steps



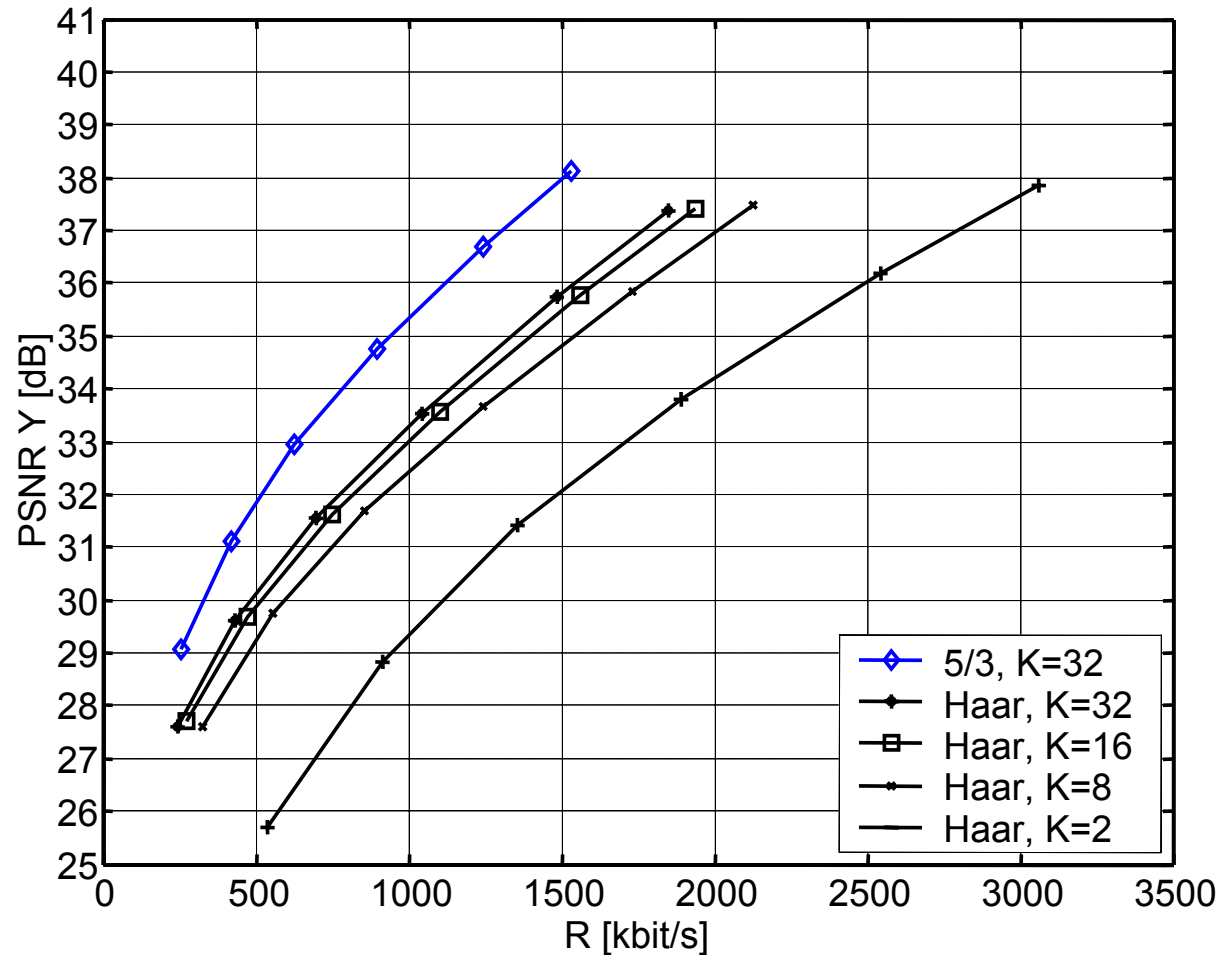
Motion-Compensated Haar & 5/3 Wavelet

Mother & Daughter, QCIF, 30 fps



Motion-Compensated Haar & 5/3 Wavelet

Mobile & Calendar, QCIF, 30 fps

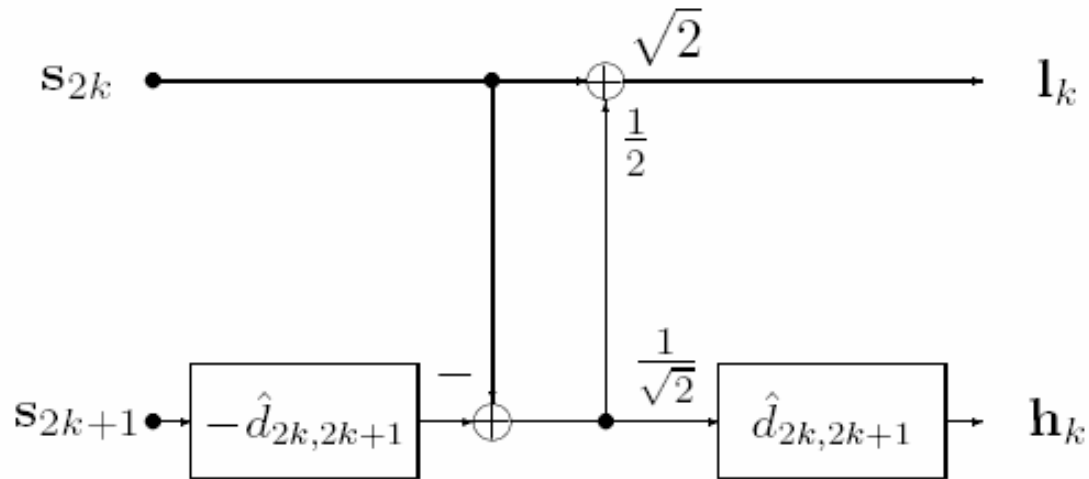


Theoretical Signal Model

- Let $s_k[x,y]$ be the k -th picture at pel-location x,y
- The signals are space-discrete and band-limited
- Ideal reconstruction is used for sub-pel accurate displacements
- Displacement operation is invertible



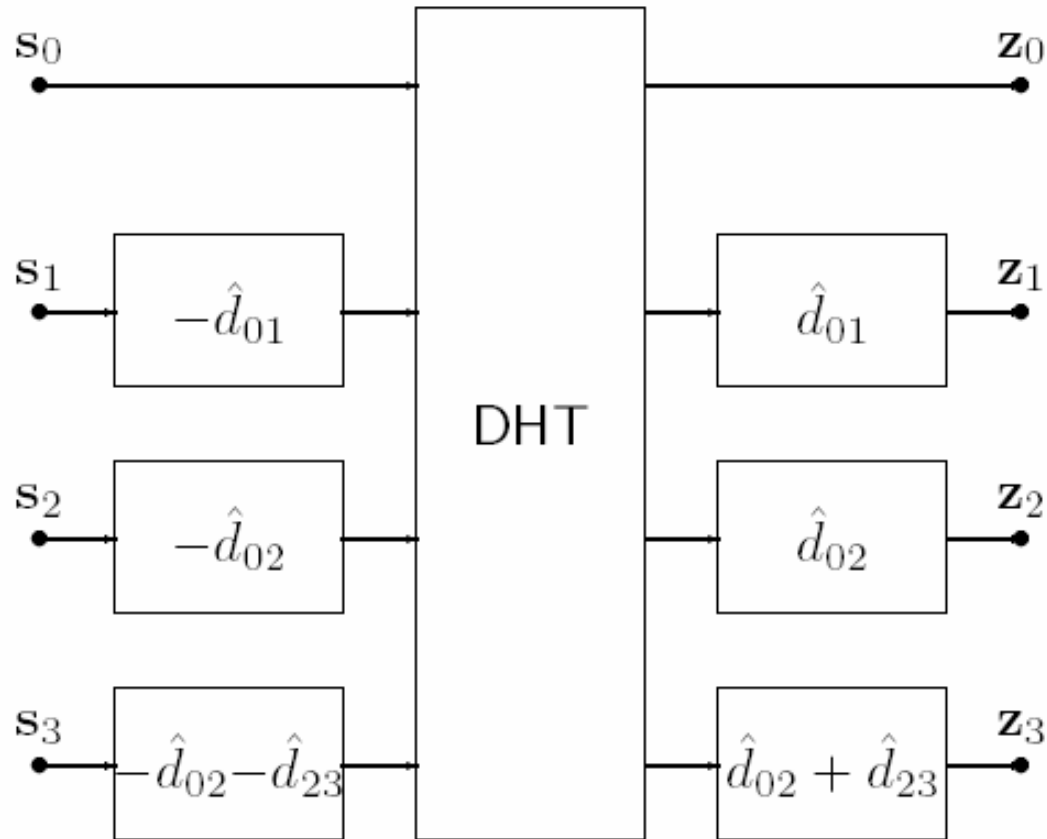
Equivalent Motion-Compensated Wavelets



Invertible displacement operations are assumed



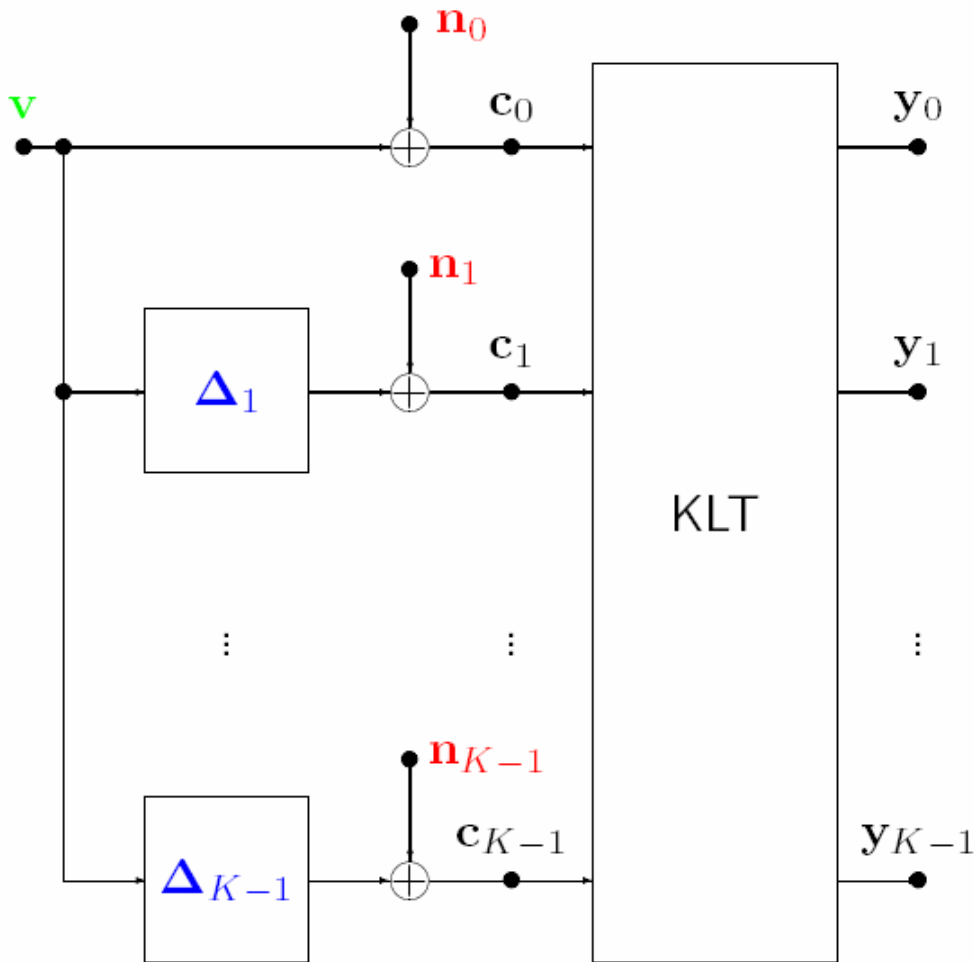
Dyadic Haar Transform



Both, true displacements d and estimated displacements \hat{d} are additive



Generalized Signal Model



v model picture

Δ_k k -th displacement error

n_k k -th noise signal

c_k k -th motion-compensated signal

y_k k -th transform signal

Any input picture can be reference picture



Performance Measure

- Rate difference for each picture k

$$\Delta R_k = \frac{1}{4\pi^2} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} \frac{1}{2} \log_2 \left(\frac{\Phi_{\mathbf{y}_k \mathbf{y}_k}(\omega)}{\Phi_{\mathbf{c}_k \mathbf{c}_k}(\omega)} \right) d\omega$$

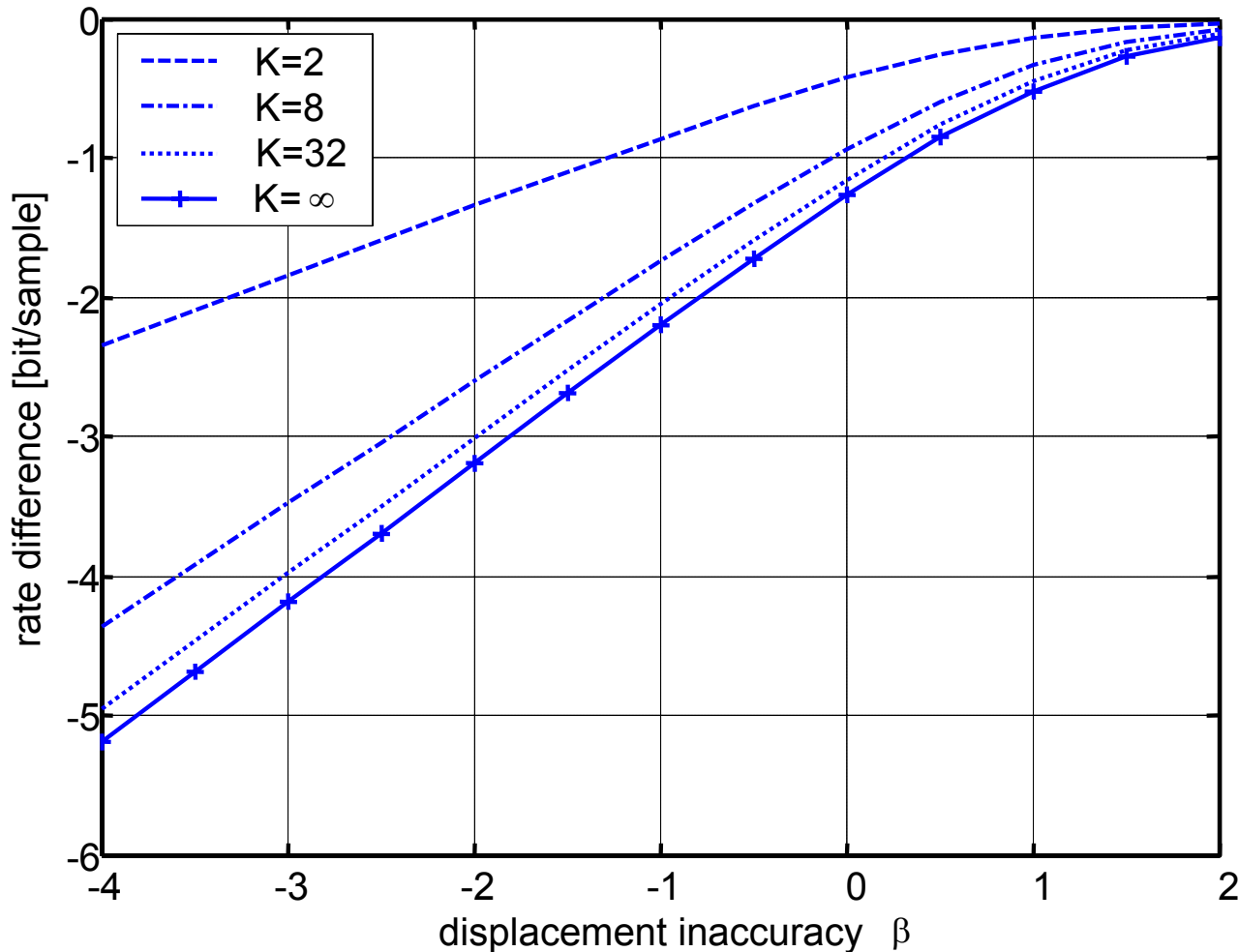
- Measures maximum bit-rate reduction
- Compares to optimum intra-frame encoding
- For the same mean squared reconstruction error
- For Gaussian signals

- Average rate difference

$$\Delta R = \sum_{k=0}^{K-1} \Delta R_k$$



Rate Difference with Negligible Noise



Calibration:

$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

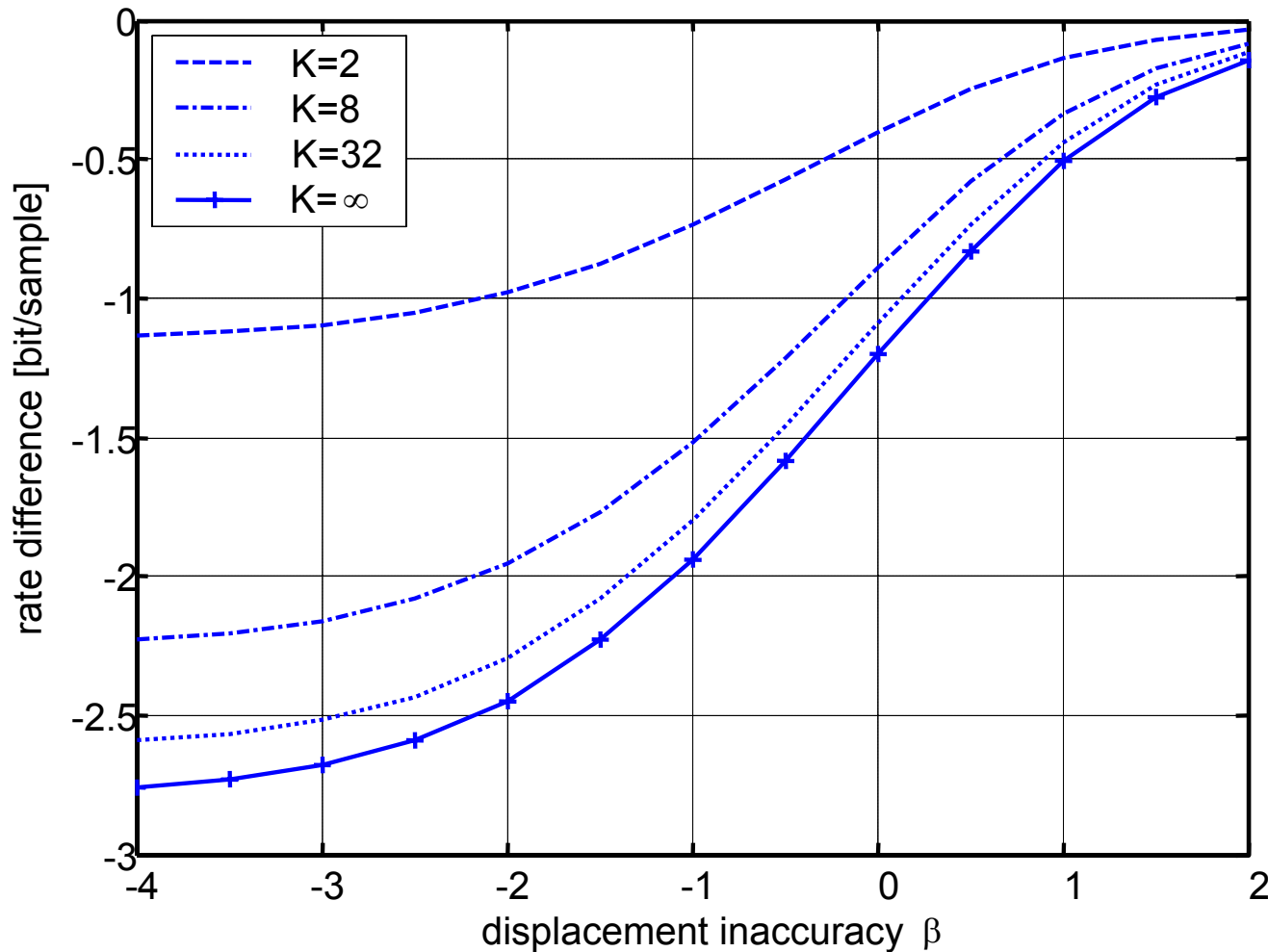
Integer-pel $\beta=0$

Half-pel $\beta=-1$

Quarter-pel $\beta=-2$



Rate Difference with RNL = -30 dB



Calibration:

$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

Integer-pel $\beta=0$

Half-pel $\beta=-1$

Quarter-pel $\beta=-2$



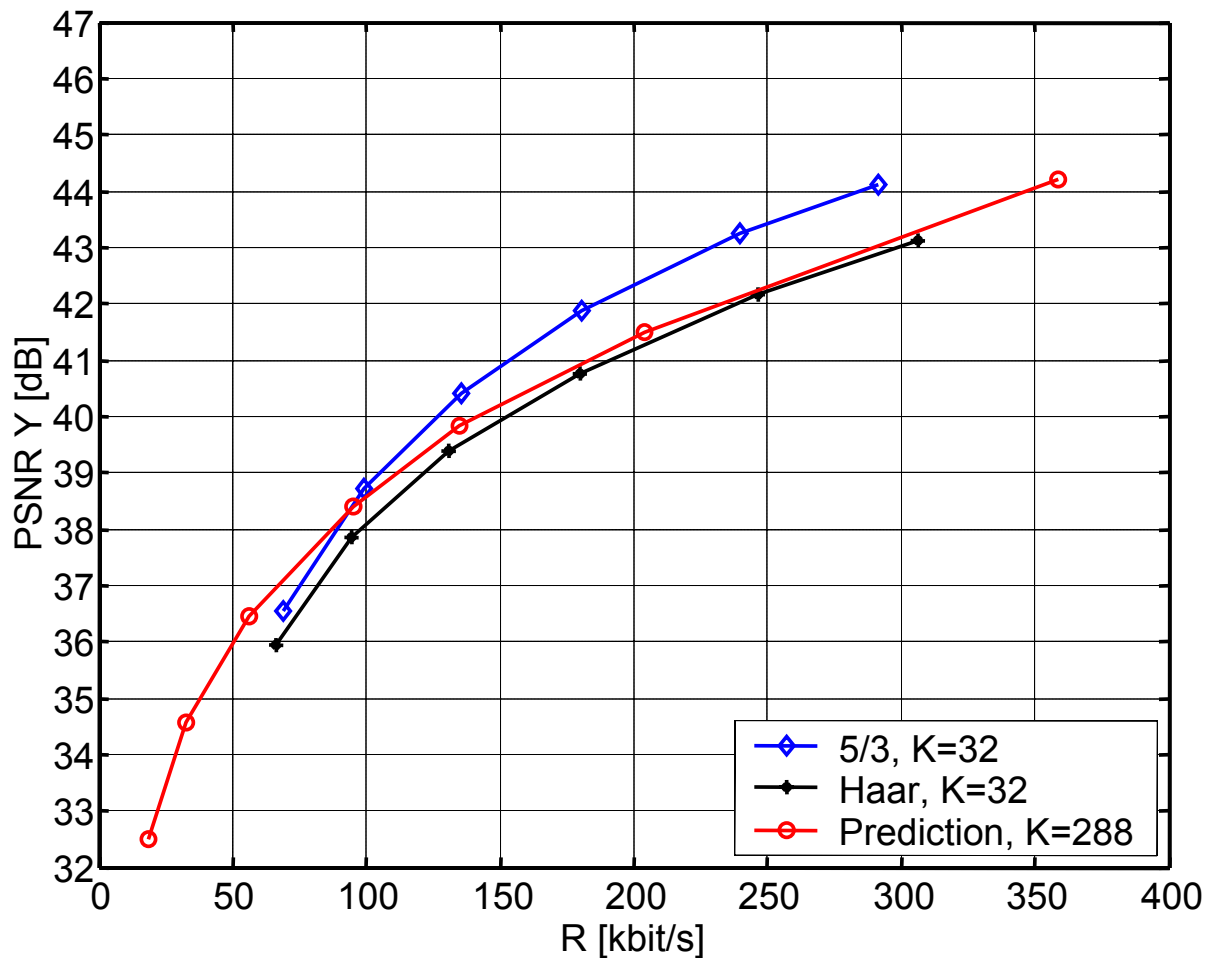
Comparison to Predictive Coding

- Predictive coding scheme:
 - 16x16 block motion compensation with half-pel accuracy
 - Previous reference frame only
 - Intra-frame coding with 8x8 DCT and run-length coding
 - Only one intra-frame in the beginning of the sequence
 - Same quantizer step-size for all inter-frames
- Motion-compensated wavelet coding scheme uses the same components



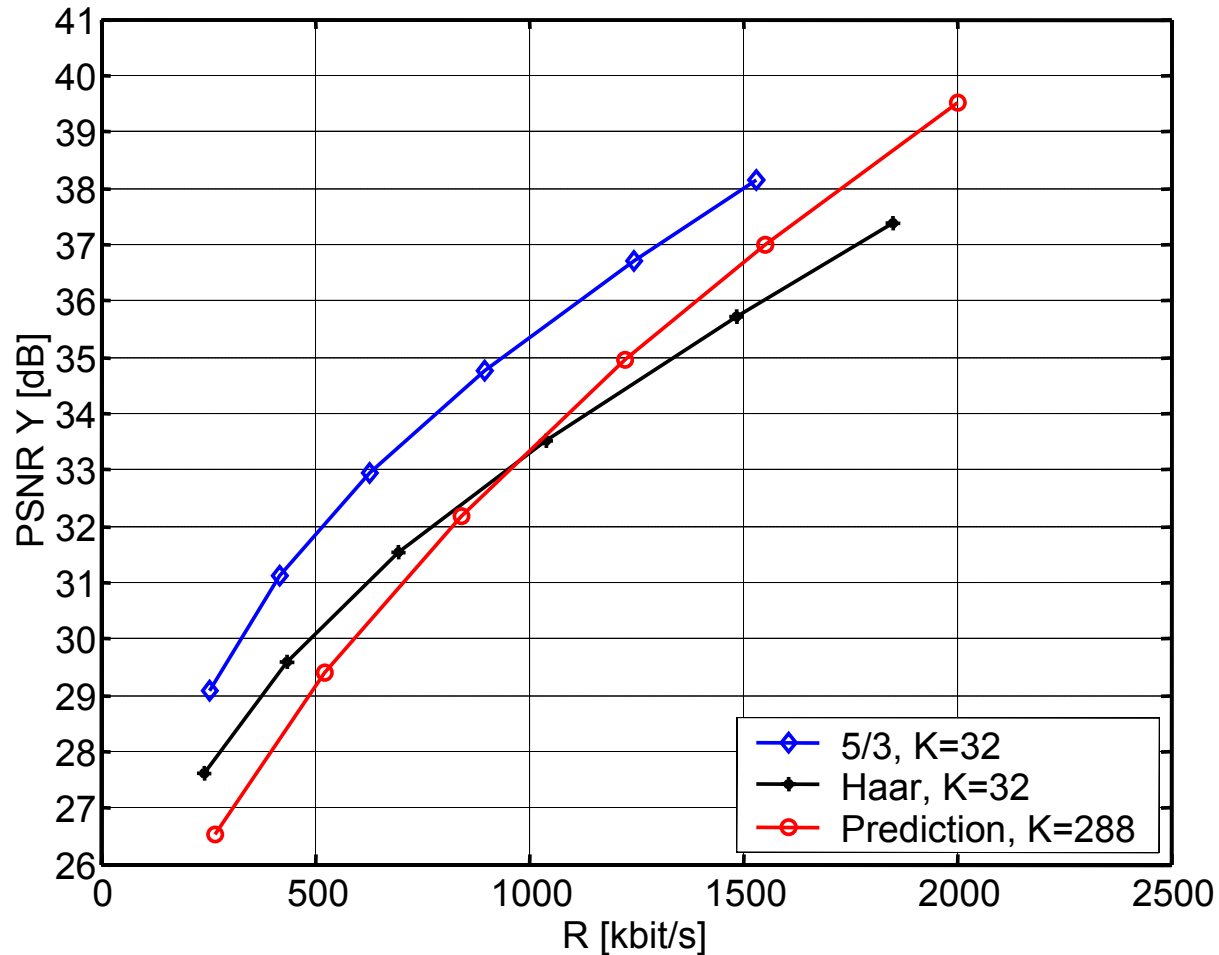
Comparison to Predictive Coding

Mother & Daughter, QCIF, 30 fps

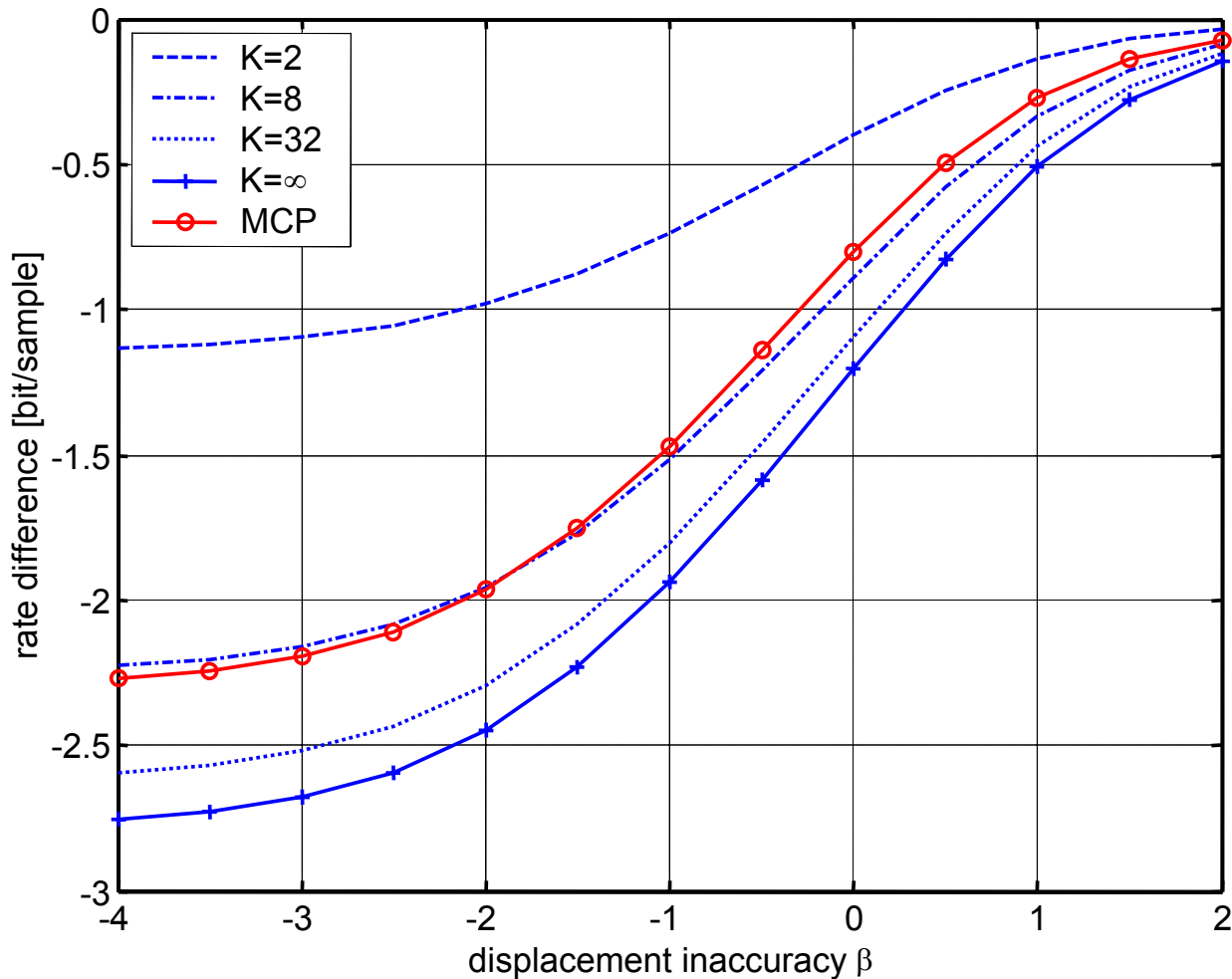


Comparison to Predictive Coding

Mobile & Calendar, QCIF, 30 fps



Comparison to Predictive Coding



RNL = -30 dB

Calibration:

$$\beta = 0.5 \log_2(12 \sigma_{\Delta}^2)$$

Integer-pel $\beta=0$

Half-pel $\beta=-1$

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Conclusions

- Rate difference is limited to 1 bit per sample per displacement inaccuracy step
- Gain by accurate motion compensation is limited by residual noise
- Motion-compensated 3-d transform coding outperforms predictive coding by at most 0.5 bits per sample

