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# Video Coding with Motion Compensation for Groups of Pictures

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### Motivation

- Today's video coding schemes utilize DPCM with MCP.
- How about motion-compensated 3-d transform coding?

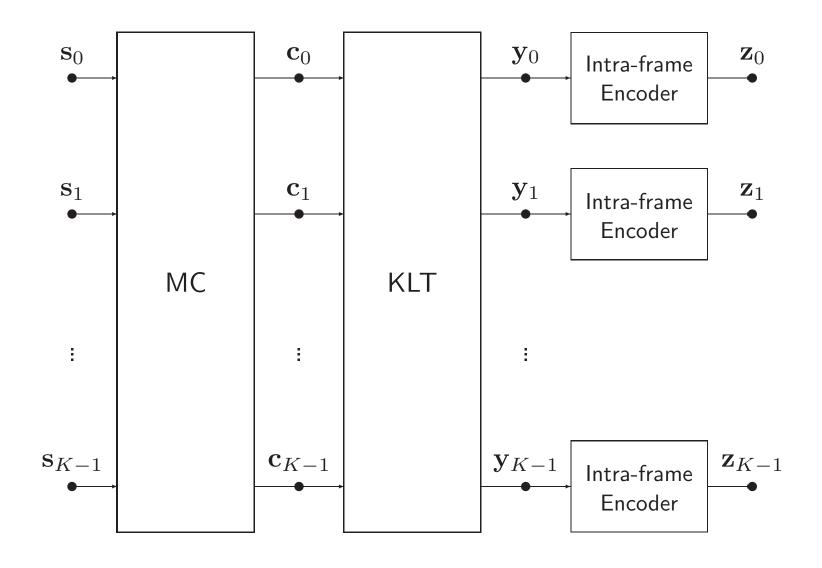
This talk . . .

provides an analysis based on a power spectral model.

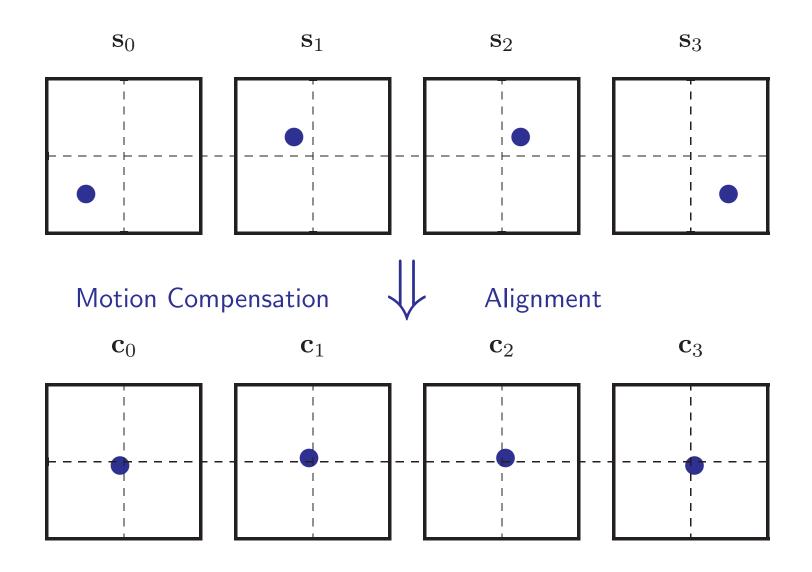
#### **Overview**

- Coding scheme for a group of pictures
- Model for a group of motion-compensated pictures
- Model assumptions
- Performance measure
- Performance and impact of residual noise
- Comparison to motion-compensated prediction

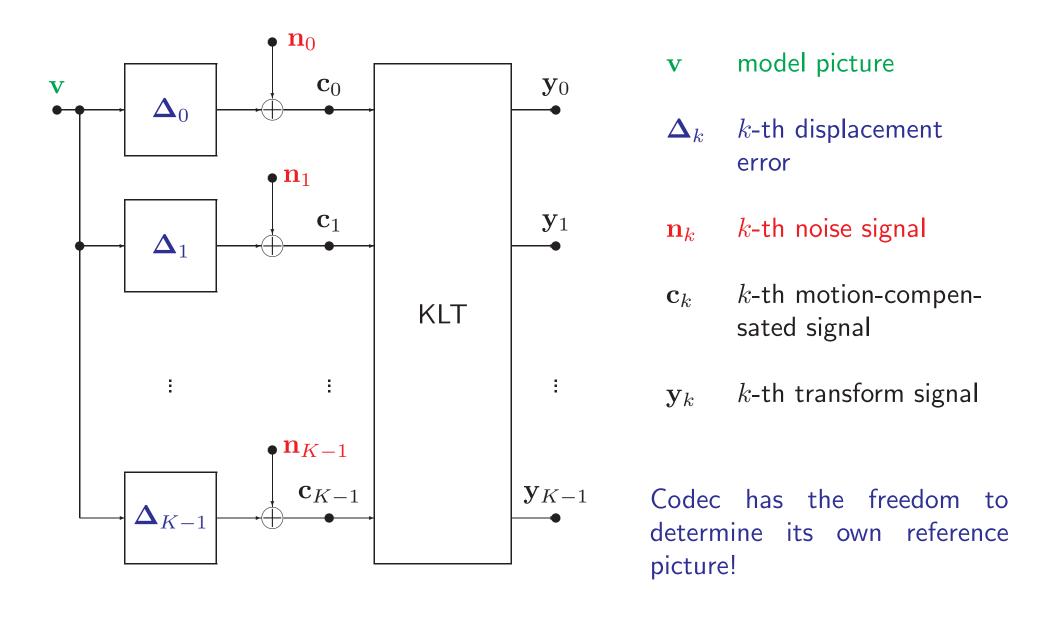
### Coding Scheme for a Group of Pictures



## Motion Compensation for a Group of Pictures



### Model for a Group of Motion-Compensated Pictures



### Basic Model Assumptions

#### Model Picture

Bandlimited version of a 2d signal with exponentially decaying and isotropic autocorrelation function.

Characterized by the PSD  $\Phi_{vv}(\omega)$  with variance  $\sigma_v^2 = 1$ .

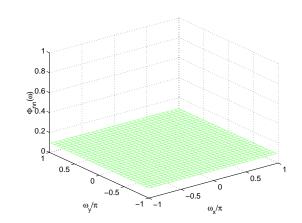
#### 60 50 40 40 20 10 0.5 0 0.5 1 0.5 0 0.5 0 0.5 0 0.5

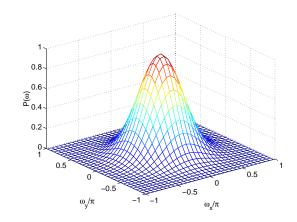
#### Residual Noise

White noise with variance  $\sigma_{\mathbf{n}}^2$  and PSD  $\Phi_{\mathbf{nn}}(\omega)$ .

#### Displacement Error

Normal distributed and isotropic with variance  $\sigma_{\Delta}^2$  and characteristic function  $P(\omega, \sigma_{\Delta}^2)$ .





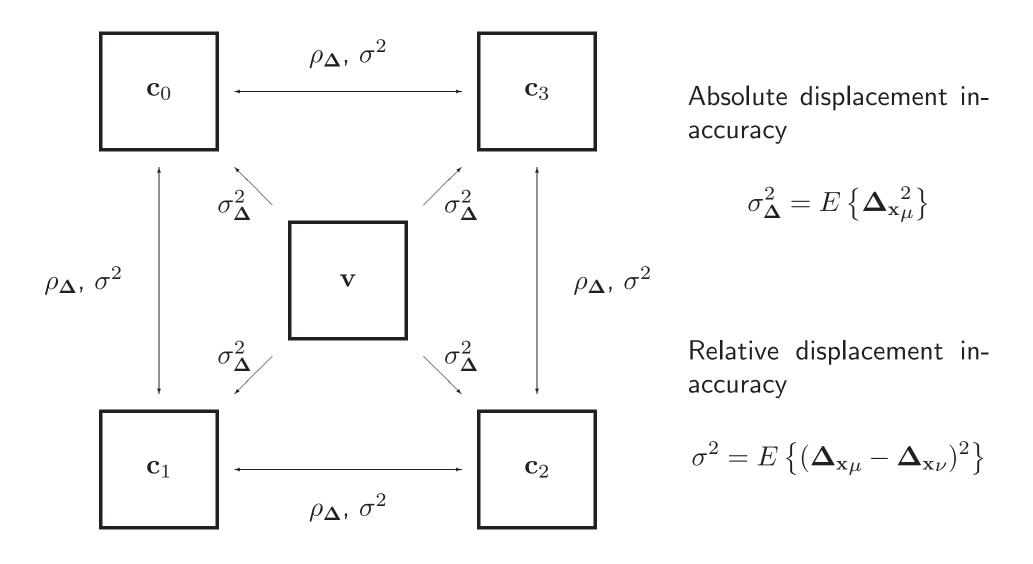
### Assumptions about Displacement Errors

- 2-d stationary normal distribution with variance  $\sigma_{\Delta}^2$  and zero mean for each motion-compensated picture
- x- and y-components are statistically independent
- ullet Each displacement error pair is assumed to be jointly Gaussian with no preference among the K motion-compensated signals
- $K \times K$  covariance matrix of a displacement error component:

$$C_{\Delta_x \Delta_x} = C_{\Delta_y \Delta_y} = \sigma_{\Delta}^2 \begin{pmatrix} 1 & \rho_{\Delta} & \cdots & \rho_{\Delta} \\ \rho_{\Delta} & 1 & \cdots & \rho_{\Delta} \\ \vdots & \vdots & \ddots & \vdots \\ \rho_{\Delta} & \rho_{\Delta} & \cdots & 1 \end{pmatrix}$$

• Covariance matrix is nonnegative definite:  $\frac{1}{1-K} \le \rho_{\Delta} \le 1$  K > 1

### Displacement Inaccuracy and Correlation



#### Performance Measure

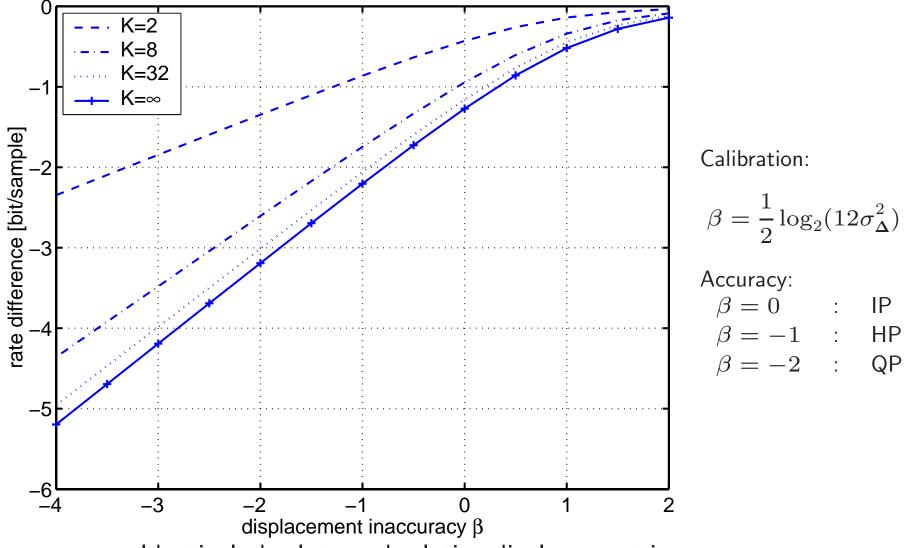
• Rate difference for each picture *k* 

$$\Delta R_k = \frac{1}{4\pi^2} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} \frac{1}{2} \log_2 \left( \frac{\Phi_{\mathbf{y}_k \mathbf{y}_k}(\omega)}{\Phi_{\mathbf{c}_k \mathbf{c}_k}(\omega)} \right) d\omega$$

- → Measures maximum bit-rate reduction
- $\rightarrow$  Compared to optimum intra-frame encoding
- → For the same mean squared reconstruction error
- → For Gaussian signals
- Average rate difference

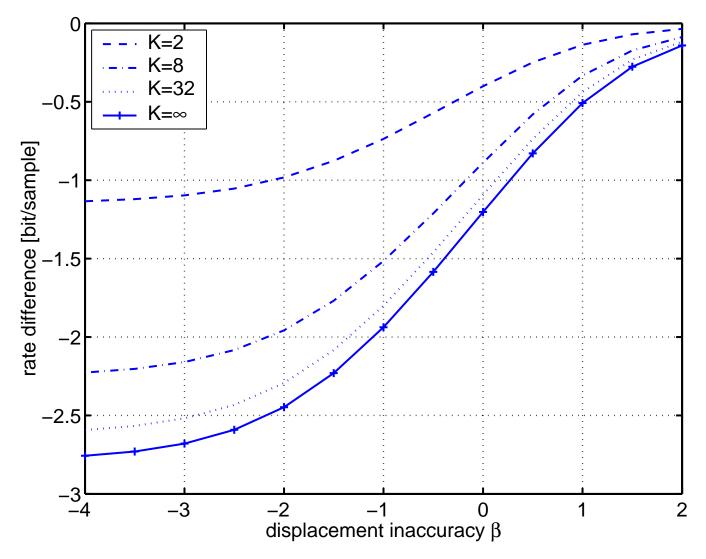
$$\Delta R = \frac{1}{K} \sum_{k=0}^{K-1} \Delta R_k$$

### Performance with Negligible Residual Noise



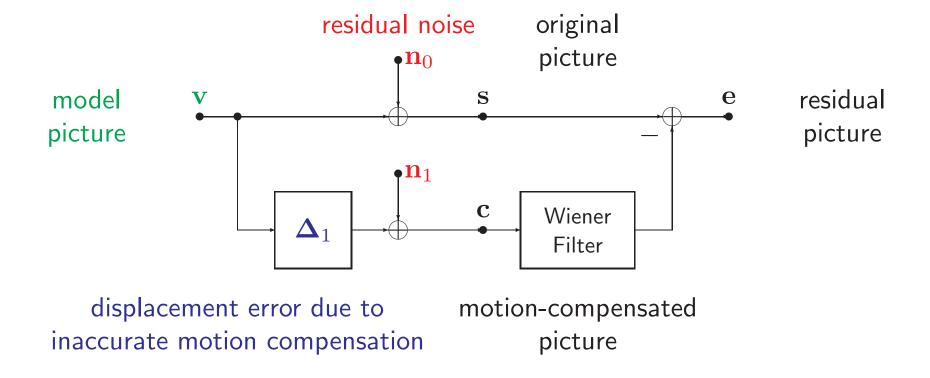
Identical absolute and relative displacement inaccuracy

### Performance with Residual Noise -30 dB

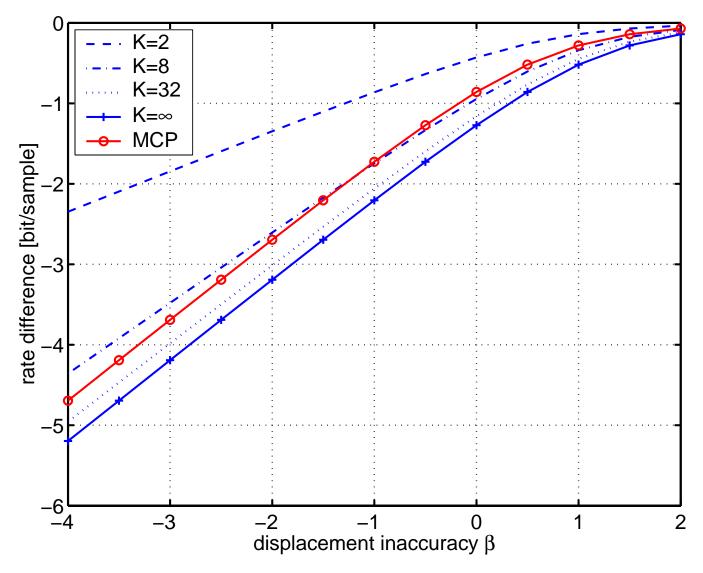


Identical absolute and relative displacement inaccuracy

### Motion-Compensated Prediction

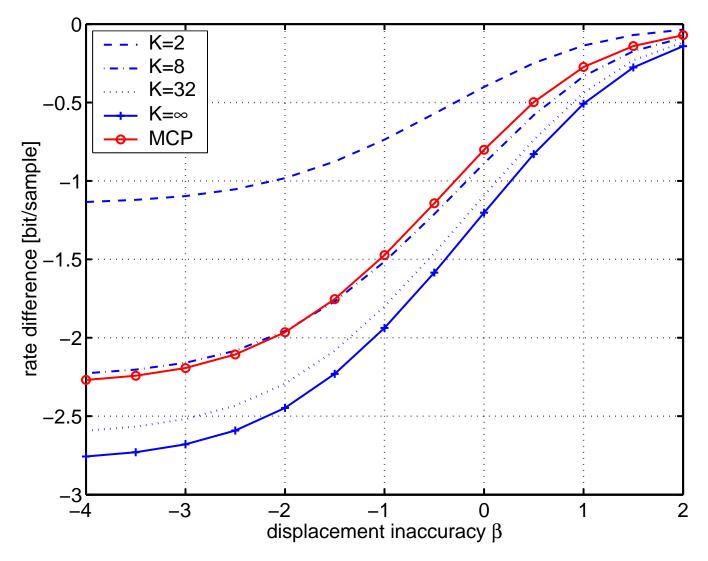


### Comparison to Motion-Compensated Prediction I



Absolute and relative displacement inaccuracy are identical, residual noise level -100 dB

### Comparison to Motion-Compensated Prediction II



Absolute and relative displacement inaccuracy are identical, residual noise level -30 dB

### Summary and Conclusions

- Model for a group of motion-compensated pictures with correlated displacement error
- Motion-compensated pictures are decorrelated by the Karhunen-Loeve Transform
- Results of the analysis:
  - 1. Without residual noise, the slope of the rate difference achieves up to 1 bit/sample and displacement inaccuracy step
  - 2. Residual noise limits the gain by accurate motion compensation
- Comparison to motion-compensated prediction:
  - 1. The transform model outperforms MCP with optimum Wiener filter by at most 0.5 bit/sample
  - 2. The performance for a group of K=8 pictures is comparable to MCP