Investigating Attacks on Vehicular Platooning and Cooperative Adaptive Cruise Control (CACC)

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ITS

• Components

- Vehicles
- Road Side Units
- Service Centers
- Cooperative Awareness Message (CAM)

VS

Decentralized Environmental Notification Message (DENM)

- DIfferent dissemination frequencies
- Different goals

• Applications^{1,2}

- Road safety
- Traffic efficiency

Platooning

• Properties

- Intra-platoon gaps
- Inter-platoon gaps
- Platoon size



- Vehicular Public Key Infrastructure³
 - Beacon validation
 - Identity management

CACC controllers

- Constant Vehicle Spacing
- Constant Headway Time

Radar Measurements: **R** V2V Communication: ((p)) Top precedence: ^(h)

Controllar	Doliau	Predecessor		Leader			Tomology	
Controller	Policy	d	S	а	р	S	a	Topology
ACC	CTH	R	R					-
PATH	CVS	R	(ip) R	(((¶)))		((° °))	(((°f)))	PL Following
Consensus	Both	R			(((P)))	((° °))		PL Following
Flatbed	CVS	R	R			((° °))		PL Following
Ploeg	CTH	R	R	(((ๆ)))				Predecessor Following

Problem Statement

Investigating attacks on vehicular platooning and its maneuvering capabilities with the goal of decreasing its efficiency and degrading the formation stability.

- What is the effect of falsification attacks when perpetrated during a maneuver?
- How is the platoon's stability affected by attacks originating from within, regardless of position?
- What is the severity of the attacks' induced collisions?
- Can misbehavior detection function in such a scenario?

Novelty

- Attacks during platoon maneuvering
 - Middle-Join
 - Exit
- Systematic review of attacks
 - Combined kinematic properties positive and negative injections
 - Different platoon speeds all positions

• Evaluation of Flatbed

- Jamming
- Falsification attacks

Contributions

• Maneuvers

- Support all controllers in a Join
- Support dynamic positioning in a Join
- Faster Exit

Unified Attack Framework

- Attacker(s) position
- Attack type and payload
- Maneuvering
- Tools Used
 - Plexe-Veins⁶: Platoon network simulator
 - OMNeT++⁸: Event Simulation Framework
 - SUMO⁷: Urban Mobility Simulator

Join Protocol

- A. Approach (1-2-3)
 - a. Join index
 - b. Reach position
- B. Increase Gaps (4-5-6)
 - a. Increase policy margins (JFollower)
 - b. Maintain position(Joiner)
 - i. Threshold
 - ii. Abort
- C. Join Formation (6-7-8)
 - a. Change lane
 - b. Update formation
 - c. Update policy margins



System Model

- Assumptions
 - Same vehicle characteristics (engine, brakes, car length)
 - All vehicles have valid pseudonyms
 - Cars on the road know the platoon leader

Adversary Model

- Internal member or Leader Attacker
- Only CAM and DENM falsifications allowed
- Collusion between misbehaving vehicles

Attacks

- Simple attacks
 - Replace nominal value with a malicious one
 - Always falsified with the same value
 - Position, Speed, Acceleration
- Gradual attacks
 - Relative values
 - Increase by step
 - Limit range of values
- Smart attacks
 - Relative values increase by step
 - Falsify one property relate the rest based on kinematic equations
 - Stricter limits
- Jamming attack
 - Drop all packets

Simulation setup

Configuration	Attack Values	Attack Position	Maneuver
JammingDetail	[30-35] s	1	[no,Join,Exit]
PosInjectionAttack	[3, 5, 7, 9, 11] m	[0,2]	[no,Join,Exit]
SpeedInjectionAttack	[-50, 0, 50, 100, 150] km/h	[0,2]	[no,Join,Exit]
AccInjectionAttack	$[-30, -10, 0, 10, 30] \text{ m/}s^2$	[0,2]	[no,Join,Exit]
GradualPosFalsificationAttack	[-10,40] m	[0,2]	[no,Join,Exit]
GradualSpeedFalsificationAttack	[-10,17] m/s	[0,2]	[no,Join,Exit]
GradualAccFalsificationAttack	[-10,10] m/s ²	[0,2]	[no,Join,Exit]
SmartPosFalsificationAttack	[-10,10] m	[0,2]	[no,Join,Exit]
SmartSpeedFalsificationAttack	[-10,10] m/s	[0,2]	[no,Join,Exit]
SmartAccFalsificationAttack	$[-10,10] \text{ m/}s^2$	[0,2]	[no,Join,Exit]

Property	Value
Controller	PATH, Ploeg, Consensus, Flatbed
Spacing	5m, 0.5s, 0.8s, 5m
Platoon Length	6 / 7 (Join)
Leader speed	50, 80, 100, 150 kmph
Sensors	$\epsilon_{\rm p}^{\rm V2V} = 1 \text{ m}, \ \epsilon_{\rm s}^{\rm V2V} = 0.1 \text{ m/s}, \ \epsilon_{\rm a}^{\rm V2V} = 0.01 \text{ m/s}^2$ $\epsilon_{\rm p}^{\rm RAD} = 0.1 \text{ m}, \ \epsilon_{\rm s}^{\rm RAD} = 0.1 \text{ m/s}$

General Parameters	Value
Simulation length	120s
Warm-Up period	30s
Area Size	5 KM x 50 M (4 lanes)
Repetitions	10
Carrier Frequency	5.89 GHz
Max TX Power	100mW
Physical Layer Bitrate	6Mbps
Sensitivity	-94dBm
Thermal Noise	-95dBm
Physical Layer Propagation Delay	true
Network Layer Propagation Delay	true

Metrics

- Controllers behavior
 - Distance between each vehicle
 - Speed, Acceleration, Controller Acceleration, Position

• Platoon instability

- Nominal gaps
- Maximum error distance from nominal gaps

Collision Severity

 \circ ΔV between colliding cars

Gradual vs Smart Pos Leader Attack





Smart Pos: Follower vs Leader





Acceleration Attack - Flatbed Join



Hitmap

Attools		1	No Ma	neuver		1	Join 1	Maneuver		1	Exit N	Maneuver	
Attack		50 (km/h)	80 (km/h)	100 (km/h)	150 (km/h)	50 (km/h)	80 (km/h)	100 (km/h)	150 (km/h)	50 (km/h)	80 (km/h)	100 (km/h)	150 (km/h)
	PATH	-	-	-	-	-	-	-	-	-	-	-	-
Position (m)	Consensus	LF {3,5,7,9,11}	LF {3,5,7,9,11}	LF {3,5,7,9,11}	LF {3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}	{3,5,7,9,11}
Fosition (III)	Flatbed	-	-	-	-	-	-	-	-	-	-	-	-
	Ploeg	-	-	-	-	-	-	Join Maneuver 50 (km/h) 150 (km/h) 50 (k (km/h) 100 (km/h) 150 (km/h) 50 (k 7.9.11] (3,5,7,9,11] (3,5,7,9,11] (3,5,7,9,11] (0,0,50) {-50,0,50,100} {-50,0,50,100} {-50,0,50,100} - - - - 30,-10) {-30,-10} {-30,0,50,100} {-30,0,50,100} - - - - 0/+10 {-30,0,0,00} {-30,0,0,00} {-30,0,0,0,00} - - - - 0/+40 - - - - - - - 0/+40 - - - - - - - 0/+17 -10/+17 -10/+10 -10 0/+10 -10/+10 -10/+10 -10 0/+10 -10/+10 -10/+10 -10 0/+10 -10/+10 -10/+10 -10 0/+10 -10/+10 -10/+10 -10 10/+10 -10/+10 -10/+10 -10 10/+10 <td< td=""><td>-</td><td>-</td><td>-</td><td>-</td></td<>	-	-	-	-	
	PATH	LF {-50,0}	LF {-50,0} F +50	LF {-50,0,50}	LF {-50,0,50,100}	{-50,0}	{-50,0,50}	{-50,0,50}	{-50,0,50,100}	{-50,0}	{-50,0,50}	{-50,0,50}	{-50,0,50,100}
Speed (km/h)	Consensus	L {100,150}	L 150	L 150	-	-	-	-	-	-	-	-	-
Speed (km/n)	Flatbed	L {100,150}	L {100,150}	L 150	-	{-50,0}	{-50,0}	{-50,0}	{-50,0,50,100}	-	-	-	-
	Ploeg	-	-	-	-	-	-	-	-	-	-	-	-
	PATH	F {-30,-10}	F {-30,-10}	F {-30, -10}	F {-30, -10}	{-30,-10}	{-30,-10}	{-30,-10}	{-30,-10}	{-30,-10}	{-30,-10}	{-30,-10}	{-30,-10}
Acceleration (m/a^2)	Consensus	-	-	-	-	-	-	-	-	-	-	-	-
Attack Position (m) Speed (km/h) Acceleration (m/s²) Gradual Position (m) Gradual Speed (m/s) Gradual Acceleration (m/s²) Smart Position (m) Smart Speed (m/s) Smart Acceleration (m/s²)	Flatbed	-	-	-	-	-	-	~	-	-	-	-	-
	Ploeg	LF {-10,-30}	LF -30	LF -30	LF -30	-30	-30	-30	{10,30}	-30	-30	-30	{10,30}
Gradual Position (m)	PATH	-	-	-	-	-	-	-	-	-	-	-	-
	Consensus	LF-10/+40	LF-10/+40	-	-	-10/+40	-10/+40		-	-10/+40	-10/+40	-	-
	Flatbed	-	-	-	-	-	-	-	-	-	-	-	-
	Ploeg	-	-	-	-	-	-	-	-	-	-	-	-
	PATH	LF {-10/+17}	LF {-10/+17}	LF {-10/+17}	LF {-10/+17}	-10/+17	-10/+17	-10/+17	-10/+17	-10/+17	-10/+17	-10/+17	-10/+17
Gradual Speed (m/s)	Consensus	L -10/+17	L -10/+17	L -10/+17	L -10/+17	-	-	-	-	-	-	-	-
Gradual Speed (m/s)	Flatbed	L -10/+17	L -10/+17	L -10/+17	L -10/+17	-	-	-	-	-	-	-	-
	Ploeg	-	-	-	-	-	-	-	-	-	-	-	-
	PATH	F -10/+10	F -10/+10	F -10/+10	F-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
Gradual Acceleration (m/s^2)	Consensus	-	-	-	-	-	-	-	-	-	-	-	-
Gradual Fostion (III) Gradual Speed (m/s) Gradual Acceleration (m/s ²)	Flatbed	-	-	-	-	-10/+10	-	-	-10/+10	-	-	-	-
	Ploeg	LF - 10/+10	LF-10/+10	LF-10/+10	LF -10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
	PAIH	F* -10/+10	F* -10/+10	F* -10/+10	F* -10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
Smart Position (m)	Consensus	L -10/+10	L -10/+10	L -10/+10	L -10/+10	-	-	-	-	-	10/- 10	-	-
	Flatbed	F -10/+10	F -10/+10	F -10/+10	F-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
-	Ploeg	L -10/+10	LF-10/+10	-10/+10	LF-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
	ГАІП	F -10/+10	F -10/+10	F -10/+10	F -10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
Smart Speed (m/s)	Elathad	L -10/+10	L -10/+10	T 10/-10	T 10/-10	10/- 10		-	-	-	-	-	-
1	Placed	L -10/+10	L -10/+10	L -10/+10	L -10/+10	-10/+10	10/-10	10/-10	10/-10	-	10/- 10	10/-10	10/-10
	DATU	EF -10/+10	EF -10/+10	E -10/+10	E -10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
-	Consensus	F-10/+10	F -10/+10	r -10/+10	r-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10
Smart Acceleration (m/s^2)	Flathed	L -10/+10	L -10/+10	L -10/+10	L -10/+10	-	-	-	-		-	-	-
Smart Position (m) Smart Speed (m/s) Smart Acceleration (m/s ²)	Ploeg	L -10/+10	L=10/+10	L = 10/+10	LE 10/10	10/+10	10/+10	10/+10	10/+10	10/+10	10/+10	10/+10	10/+10
	rideg	L1 - 10/+10	LT-10/+10	LI-10/+10	LI10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10	-10/+10

Remarks

- Controllers
 - Consensus most resilient
 - CVS susceptible to jamming during acceleration
- Attacks on Maneuvers
 - Exit: minimal differences
 - Join:
 - Denied entry
 - CVS susceptibility
- Attack potency comparison
 - Follower better than Leader no maneuver scenarios
- Kalman Filter
 - Detects Attacks
 - 100% False positives during maneuvering

Future Work

• Maneuvers

- Security & Privacy of current maneuvers?
- Susceptible to smarter attacks?
 - Selective jamming
 - False controller dissemination

• Colluding attackers

- Easier/Harder to detect?
- Leader + Follower? Two middle-formation leavers?

• Defense mechanisms

- Misbehavior detection models?
- Can they detect all the attacks?
- Actual cost (cpu) of deploying them?
- Evaluate more realistic scenarios
 - Different lengths, engine capabilities

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Appendix

- 1. Controller Comparison
- 2. Jamming
- 3. Kalman Filter
- 4. Intelligent Attacks
 - a. Gradual Acceleration
 - b. Smart Acceleration + Details
 - c. Gradual Speed
 - d. Smart Speed + Details
- 5. Maneuvers
 - a. Acceleration Join
 - b. Gradual Acceleration Join
 - c. Gradual Speed Denied Entry Join
 - d. Smart Speed Join
 - e. Smart Position Join
 - f. Smart Position Exit
 - g. Acceleration Exit
 - h. Without Abort Crashes
- 6. Speed

Controller Comparison

- Effective combined attacks
 - Ploeg Acceleration
 - Consensus Position
 - Flatbed Speed

• Instability

- Minimal difference Simple vs Gradual (1st table)
- Consensus on combined attacks
- Crashes
 - Consensus is resilient
 - Ploeg always crashes

Controllar	5	Simple	e	(Gradua	ıl	Combined		
Controller	Р	S	А	Р	S	А	Р	S	А
PATH	100	_	20	100	_				
Ploeg	100	100	20	100	100			_	_
Consensus		75	100		75	100			20
Flatbed	100	—	68.75	100		62.5	_		75

Controllor		Simple	e	(Gradua	al	Combined			
Controller	Р	S	А	Р	S	А	Р	S	Α	
PATH		1.47	10	—				_		
Ploeg			20	_				—		
Consensus		19.1	1 —	43.75	5 —	_	75	87.5	75	
Flatbed		77.95	5 20		75	25	—	68.75	5 —	

Controllar	.	Simple	e	0	Gradua	ıl	Combined			
Controller	P	S	А	Р	S	А	Р	S	А	
PATH		98.53	3 70		100	100	100	100	100	
Ploeg		—	60		—	100	100	100	100	
Consensus	100	5.88	_	56.25	5 25	_	25	12.5	_	
Flatbed	—	22.05	511.25		25	12.5	100	31.25	5 25	

Jamming



Kalman Filter Comparison: V2V - Radar



Gradual Acceleration: Follower vs Leader Attacker

- Rear vs Front Collision
 - PATH Follower is Better
 - Ploeg 50 km/h is Better



Leader Smart Acceleration

- Follower
 - Similar to Gradual Acceleration
- Leader
 - Flatbed closes the distance very slowly
 - Acceleration attack improves the least



Smart Acceleration: Ploeg vs Flatbed



Gradual Speed: Follower vs Leader

- Consensus
 - Increasingly Smaller difference between current speeds (thus gaps) and falsified speed



Smart Speed: Follower vs Leader Attacker

- PATH/Ploeg: Rear vs Front Collision
- Consensus: Bigger speed => Bigger gaps



Smart Speed Ploeg 80 vs 100 km/h



Acceleration: Static vs Join

• PATH: Positive values => better crashes (due to bigger gaps)



Gradual Acceleration: Static vs Join



Gradual Speed Entry Denial: Ploeg

• Ploeg ignores speed data

• The Joiner does not

• Entry is aborted



Smart Speed: Static vs Join



Smart Position: Static vs Join



Smart Position: Static vs Exit



Acceleration: Static vs Exit



Join at Later Position: PATH vs Ploeg



Join at Earlier Position: Flatbed





