Robust Quaternion-based Cooperative Manipulation without Force/Torque Information

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Abstract: This paper proposes a task-space control protocol for the collaborative manipulation of a single object by \( N \) robotic agents. The proposed methodology is decentralized in the sense that each agent utilizes information associated with its own and the object’s dynamic/kinematic parameters and no on-line communication takes place. Moreover, no feedback of the contact forces/torques is required, therefore employment of corresponding sensors is avoided. An adaptive version of the control scheme is also introduced, where the agents’ and object’s dynamic parameters are considered unknown. We also use unit quaternions to represent the object’s orientation. In addition, load sharing coefficients between the agents are employed and internal force regulation is guaranteed. Finally, experimental studies with two robotic arms verify the validity and effectiveness of the proposed control protocol.

Keywords: Robotic manipulators, Multi-agent systems, Cooperative control, Adaptive control, Robust control.

1. INTRODUCTION

Multi-agent manipulation has gained a notable amount of attention lately. Difficult tasks including manipulation of heavy loads that cannot be handled by a single robotic arm necessitate the employment of multiple agents. Early works develop control architectures where the robotic agents communicate and share information with each other, and completely decentralized schemes (Liu et al., 1996; Liu and Arimoto, 1998; Zribi and Ahmad, 1992; Khatib et al., 1996; Caccavale et al., 2000) where each agent uses only local information or observers (Gudiño-Lau et al., 2004).

Impedance and force/motion control is the most common methodology utilized in the related literature (Caccavale et al., 2008; Heck et al., 2013; Erhart and Hirche, 2013; Szewczyk et al., 2002; Tsiamis et al., 2015; Ficuciello et al., 2014; Ponce-Hinestroza et al., 2016; Gueaieb et al., 2007). Most of the aforementioned works employ force/torque sensors to acquire knowledge of the manipulator-object contact forces/torques which however may result to performance decline due to sensor noise or mounting difficulties. Force/Torque sensor-free methodologies can be found in (Wen and Kreutz-Delgado, 1992; Yoshikawa and Zheng, 1993; Liu et al., 1996), which have inspired the dynamic modeling in this work.

Another important characteristic is the representation of the agent and object orientation. The most commonly used tools for orientation representation consist of rotation matrices, Euler angles and the angle/axis convention. Rotation matrices, however, are rarely used in robotic manipulation tasks due to the difficulty of extracting an error vector from them. Moreover, the mapping from Euler angles and angle/axis values to angular velocities exhibits singularities at certain points, rendering thus these representations incompetent. On the other hand, the representation using unit quaternions, which is employed in this work, constitutes a singularity-free orientation representation, without complicating the control design. Unit quaternions are employed in (Campa et al., 2006; Caccavale et al., 2000, 2008; Aghili, 2011) for manipulation tasks and in (Erhart and Hirche, 2016) for the analysis of the interaction dynamics in cooperative manipulation.

In addition, most of the works in the related literature consider known dynamic parameters regarding the object and the robotic agents. However, the accurate knowledge of such parameters, such as masses or moments of inertia, can be a challenging issue; (Liu and Arimoto, 1998) proposes an adaptive control scheme through gain tuning and (Caccavale et al., 2000) considers the robust pose regulation problem. The adaptive control of single manipulation tasks with uncertain kinematic and dynamic parameters is tackled in (Cheah et al., 2006; Wang, 2017).

In (Erhart and Hirche, 2013) kinematic uncertainties are considered. In (Tsiamis et al., 2015) a leader-follower scheme is employed, and in (Wang and Schwager, 2015) a decentralized force consensus algorithm is developed; (Murphey and Horowitz, 2008) and (Chaimowicz et al., 2003) address the problem employing hybrid control schemes.

In this paper, we propose a novel nonlinear control scheme for trajectory tracking of an object rigidly grasped by \( N \) robotic agents. The main novelty of our approach is the combination of i) coupled object-agents dynamic formulation which does not require contact forces/torques measurements from corresponding sensors, ii) an extension to an adaptive version, where the dynamic parameters of the object and the agents are considered unknown and iii) the employment of unit quaternions for the object orienta-

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tion, avoiding thus potential representation singularities. Moreover, the overall scheme is decentralized in the sense that each agent utilizes information regarding only its own state, and internal force regulation can be also guaranteed. Furthermore, we utilize coefficients for load sharing among the robotic arms, which may exhibit different power capabilities. To the best of the authors’ knowledge, the integration of the aforementioned attributes for cooperative manipulation has not been addressed before, and turns out to be a challenging problem, due to the high complexity of the coupled object-agents dynamics. Finally, experimental studies verify the validity and effectiveness of the proposed framework.

The rest of the paper is organized as follows: Section 2 introduces notation and preliminary background. Section 3 describes the problem formulation and the overall system’s model. The control scheme is presented in Section 4 and Section 5 verifies our approach with an experimental setup. Finally, Section 6 concludes the paper.

2. NOTATION AND PRELIMINARIES

2.1 Notation

The set of positive integers is denoted as $\mathbb{N}$ and, given $n \in \mathbb{N}$, $\mathbb{R}^n$ is the real $n$-coordinate space, $\mathbb{R}_{\geq 0}^n$ and $\mathbb{R}_{\leq 0}^n$ are the sets of real $n$-vectors with all elements nonnegative and positive, respectively, and $S^n$ is the $n$-D sphere: $I_n \in \mathbb{R}_{\geq 0}^n$ and $0_{n \times m} \in \mathbb{R}_{\leq 0}^{n \times m}, n, m \in \mathbb{N}$, denote the unit matrix and the matrix with all entries zero, respectively. The vector connecting the origins of coordinate frames $\{A\}$ and $\{B\}$ expressed in frame $\{C\}$ coordinates in 3D space is denoted as $p_{B/A}^C \in \mathbb{R}^3$. Given $a \in \mathbb{R}^3$, $S(a) \in \mathbb{R}^{3 \times 3}$ is the skew-symmetric matrix defined according to $S(a) = a \times b$. The rotation matrix from $\{A\}$ to $\{B\}$ is denoted as $R_{B/A} \in \mathbb{S}(3)$, where $\mathbb{S}(3)$ is the 3D rotation group. The angular velocity of frame $\{B\}$ with respect to $\{A\}$, expressed in $\{C\}$, is denoted as $\omega_{B/A}^C \in \mathbb{R}^3$ and it holds that (Siciliano et al., 2010) $\dot{R}_{B/A} = S(\omega_{B/A}^C) R_{B/A}$. We further denote as $\phi_{A/B} \in \mathbb{T}^3$ the Euler angles representing the orientation of $\{B\}$ with respect to $\{A\}$, where $\mathbb{T}^3$ is the 3D torus. We also define the set $\mathbb{M} = \mathbb{R}^3 \times \mathbb{T}^3$. For notational brevity, when a coordinate frame corresponds to an inertial frame $\{I\}$, we will omit its explicit notation (e.g., $p_B = p_{B/I}^I$, $\omega_B = \omega_{B/I}^I$, $R_B = R_{B/I}$ etc.). Finally, all vector and matrix differentiations will be with respect to an inertial frame $\{I\}$, unless otherwise stated.

2.2 Unit Quaternions

Given two frames $\{A\}$ and $\{B\}$, we define a unit quaternion $\xi_{B/A} = [\eta_{B/A}^T e_{B/A}]^T \in S^3$ describing the orientation of $\{B\}$ with respect to $\{A\}$, with $\eta_{B/A} \in \mathbb{R}, \theta_{B/A} \in S^2$, subject to the constraint $\eta_{B/A}^2 + \theta_{B/A}^2 = 1$. The relation between $\xi_{B/A}$ and the corresponding rotation matrix $R_{B/A}$ as well as the axis/angle representation can be found in (Siciliano et al., 2010). For a given quaternion $\xi_{B/A} = [\eta_{B/A}^T e_{B/A}]^T \in S^3$, its conjugate, that corresponds to the orientation of $\{A\}$ with respect to $\{B\}$, is (Siciliano et al., 2010) $\xi_{B/A} = [\eta_{B/A}^T, -\theta_{B/A}]^T \in S^3$. Moreover, given two quaternions $\xi_1 = [\eta_1 e_1]^T, i \in \{1, 2\}$, the quaternion product is defined as (Siciliano et al., 2010)

$$\xi_1 \otimes \xi_2 = \left[ \frac{\eta_1 \eta_2 + \xi_1 \xi_2}{\eta_1 e_2 + \eta_2 e_1 + S(\xi_1) e_2} \right] \in S^3.$$  

3. PROBLEM FORMULATION

Consider $N$ fully actuated robotic agents rigidly grasping an object (see Fig. 1). We denote as $q_i \in \mathbb{R}^n$, the generalized joint-space variables of the $i$th agent and as $\{E_i\}, \{O\}$ the end-effector and object’s center of mass frames, respectively; $\{I\}$ corresponds to an inertial frame of reference, as mentioned in Section 2.1. The rigidity assumption implies that the agents can exert both forces and torques along all directions to the object. We consider that each agent has access to the position and velocity of its own joint variables and that no interaction force/torque measurements or on-line information exchange between the agents is required. Moreover, it is assumed that the desired object profile as well as relevant geometric features (e.g., center of mass location) are transmitted off-line to the agents. Finally, we consider that the agents operate away from kinematic singularity poses (Siciliano et al., 2010). In the following, we present the modeling of the coupled kinematics and dynamics of the object and the agents.

3.1 Kinematics

In view of Fig. 1, we have that:

$$p_{E_i}(t) = p_{O_i}(t) + p_{E_i/O_i}(q_i) = p_{O_i}(t) + R_{E_i/O_i} p_{E_i/O_i},$$  

(3a)

$$\phi_{E_i}(t) = \phi_{O_i}(t) + \phi_{E_i/O_i},$$  

(3b)

$\forall i \in \mathbb{N}$, where $p_{E_i}, \phi_{E_i}, p_{O_i}, \phi_{O_i}$ are the $i$th end-effector’s and object’s pose, respectively, and $p_{E_i/O_i}$ and $\phi_{E_i/O_i}$ are the constant distance and orientation offset between $\{O\}$ and $\{E_i\}$, which are considered known. Differentiation of (3a) along with the fact that, due to the grasping rigidity, it holds that $\omega_{E_i} = \omega_{O_i}$, leads to:

$$v_{E_i}(t) = J_{O_i}(q_i) v_{O_i}(t),$$  

(4)

and, by differentiation, to:

$$\dot{v}_{E_i}(t) = J_{O_i}(q_i) \dot{v}_{O_i}(t) + J_{O_i}(q_i) \dot{\omega}_{O_i}(t),$$  

(5)

where $v_{O_i}, v_{E_i} : \mathbb{R}^n \rightarrow \mathbb{R}^n$ with $v_{O_i}(t) = \ddot{p}_{O_i}^T(t), \omega_{O_i}(t) = \frac{\partial^2 \dot{p}_{O_i}^T(t)}{\partial t^2} v_{O_i}(t) = \frac{\partial p_{E_i}^T(t)}{\partial t} \hat{w}_{E_i}(t)$ are the object’s center of mass’ and end-effectors’ velocities respectively. Also, $J_{O_i} : \mathbb{R}^n \rightarrow \mathbb{R}^{6 \times 6}$ is the object-to-agent Jacobian matrix, with:

$$J_{O_i}(q_i) = \left[ I_3 \ S(p_{E_i/O_i}(q_i)) \right].$$  

(6)
which is always full-rank due to the grasp rigidity.

Remark 1. Each agent $i$ can compute $p_{Ei}, \phi_{Ei}$ and $vi$ via its forward and differential kinematics (Siciliano et al., 2010) $p_{Ei}(t) = k \psi_n(q_i), \phi_{Ei}(t) = k \phi_n(q_i)$ and $v_i(t) = J_i(q_i, \dot{q}_i)$, respectively, where $k_{\psi} : \mathbb{R}^n \rightarrow \mathbb{R}^3, k_{\phi} : \mathbb{R}^n \rightarrow \mathbb{T}^3$ are the forward kinematics and $J_i : \mathbb{R}^n \rightarrow \mathbb{R}^{6 \times 6}$ is the geometric Jacobian of agent $i \in \mathcal{N}$. In addition, since $p_{Ei,\psi}$ and $\phi_{Ei,\phi}$ are known, $p_{0i}, \phi_{0i}$ and $v_0$ can be computed by inverting (3) and (4), respectively, without employing any sensory data for the object’s configuration. Moreover, from $\phi_0$, we can compute the unit quaternion $\xi_0$ (Siciliano et al., 2010) to represent the object’s orientation, since the desired pose for the object’s center of mass will be given in terms of a desired position trajectory $p_{0\cdot d}(t)$ and a desired quaternion trajectory $\xi_{0\cdot d}(t)$.

3.2 Dynamics

Next, we consider the following second order dynamics for the object, which can be derived based on the Newton-Euler formulation:

$$M(q) \ddot{q} + C(q, \dot{q}) \dot{q} + g(q) = u$$

(9)

where $\dot{q} = \frac{\partial q}{\partial \theta}$ is the joint velocity vector, $M(q) \in \mathbb{R}^{6 \times 6}$ is the mass matrix, $C(q, \dot{q}) \in \mathbb{R}^{6 \times 6}$ is the Coriolis matrix, $g(q) \in \mathbb{R}^6$ is the gravity vector, and $u \in \mathbb{R}^6$ is the vector of generalized forces acting on the object’s center of mass.

The agent dynamics (8) can be written in vector form as:

$$M(q) \ddot{v} + C(q, \dot{q}) \dot{v} + g(q) = u$$

(9)

where $q = \begin{bmatrix} \theta_1 \vdots \theta_n \end{bmatrix}^T \in \mathbb{R}^n$, with $u = \sum_{i \in \mathcal{N}} v_i = \begin{bmatrix} \theta_1 \vdots \theta_n \end{bmatrix} \in \mathbb{R}^{6 \times N}$, $M = \text{diag}(M_i) \in \mathbb{R}^{6 \times 6}$, $C = \text{diag}(C_i) \in \mathbb{R}^{6 \times 6}$, $f = \begin{bmatrix} f_1 \vdots f_n \end{bmatrix} \in \mathbb{R}^6$, $u = \begin{bmatrix} u_1 \vdots u_n \end{bmatrix} \in \mathbb{R}^{6 \times N}$.

Remark 2. The task space wrench $u_i$ can be translated to joint space inputs $\tau_i \in \mathbb{R}^n$ via $\tau_i = J_i^T(q_i)u_i + (I_n - J_i^T(q_i)J_i(q_i))\tau_0$, where $J_i$ is a generalized inverse of $J_i$ (Siciliano et al., 2010); $\tau_0$ concerns redundant agents ($n_i > 6$) and does not contribute to end-effector forces.

Moreover, the following property holds:

Lemma 1. (Siciliano et al., 2010) The matrices $M_0 - 2C_0$ and $M_1 - 2C_1$ are skew-symmetric.

The kineto-statics duality (Siciliano et al., 2010) along with the grasp rigidity suggest that the force $f_0$ acting on the object’s center of mass and the generalized forces $f_i, i \in \mathcal{N}$, exerted by the agents at the grasping points, are related through:

$$f_0 = G^T(q)f$$

(10)

where $G : \mathbb{R}^n \rightarrow \mathbb{R}^{6 \times 6}$ is the full-column-rank grasp matrix, with $G(q) = \begin{bmatrix} J_{O_1}^T(q_1), \ldots, J_{O_n}^T(q_n) \end{bmatrix}^T$.

By substituting (9) into (10), employing (4), (5), (7), and rearranging terms, we obtain

$$\dot{M}(q, x_o)\dot{v}_o + \dot{C}(q, \dot{q}, x_o)\dot{v}_o + \dot{g}(q, x_o) = G^T(q)u$$

(11)

where $\dot{M} = M_0 + G^T M G, \dot{C} = C_0 + G^T C G + G^T M G, \dot{g} = g_0 + G^T g$. Moreover, the following Lemma holds.

Lemma 2. The matrix $\dot{M}$ is symmetric and positive definite and the matrix $\dot{M} - 2\dot{C}$ is skew-symmetric.

Proof. The proof can be found in (Verginis and Dimarogonas, 2016).

Formally, the problem treated in this paper is the following:

Problem 1. Given a desired bounded object pose specified by $p_{0\cdot d}(t) \in \mathbb{R}^3$, $\xi_{0\cdot d}(t) = [\xi_{0\cdot d}, \xi_{0\cdot d}^T] \in \mathbb{S}^3$, with bounded first and second derivatives, find $u$ in (11) that achieves

$$\lim_{t \rightarrow \infty} \begin{bmatrix} p_{0\cdot d}(t) \\ \xi_{0\cdot d}(t) \end{bmatrix} = \begin{bmatrix} p_{0\cdot d}(t) \\ \xi_{0\cdot d}(t) \end{bmatrix}.$$

4. MAIN RESULTS

We need first to define the errors associated with the object pose and the desired pose trajectory. We first define the position error $e_p : \mathbb{R}^3 \rightarrow \mathbb{R}^3$:

$$e_p(t) = p_{0\cdot d}(t) - p_{0\cdot d}(t).$$

(12)

Since unit quaternions do not form a vector space, they cannot be subtracted to form an orientation error; instead we should use the properties of the quaternion group algebra. Let $e_\xi = [e_{\theta}, e_{\xi}^T]^T : \mathbb{R}^3 \rightarrow \mathbb{S}^3$ be the unit quaternion describing the orientation error. Then, it holds that (Siciliano et al., 2010) $e_\xi(t) = \xi_{0\cdot d}(t) \otimes \xi_{0\cdot d}(t) = \begin{bmatrix} \xi_{0\cdot d}(t) \\ -\xi_{0\cdot d}(t) \end{bmatrix}$, which, by using (1), becomes:

$$e_\xi(t) = \begin{bmatrix} \eta_{0\cdot d}(t) \xi_{0\cdot d}(t) \\ -\eta_{0\cdot d}(t) \xi_{0\cdot d}(t) \end{bmatrix}.$$

(13)

By taking the time derivative of (12) and (13), employing (2) and certain properties of skew-symmetric matrices (Campa et al., 2006), it can be shown that (Siciliano et al., 2010)

$$\dot{e}_p(t) = \dot{p}_{0\cdot d}(t) - \dot{p}_{0\cdot d}(t).$$

(14a)

$$\dot{e}_\xi(t) = \frac{1}{2} \dot{e}_\xi^T(t) e_\omega(t).$$

(14b)

$$\dot{e}_\xi(t) = \frac{1}{2} \dot{e}_\xi^T(t) e_\omega(t) - S(e_\xi(t)) e_\omega(t) - S(e_\xi(t)) \omega_{0\cdot d}(t).$$

(14c)

where $\omega_{0\cdot d} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$, with $e_\omega(t) = \omega_{0\cdot d}(t) - \omega_{0\cdot d}(t)$ and $\omega_{0\cdot d}(t) = 2E\xi(t) \xi_{0\cdot d}(t)$, as indicated by (2b).

Notice that, considering the properties of unit quaternions, when $\xi_0 = 0$ then $e_\xi(t) = [1, 0_{1 \times 3}]^T \in \mathbb{S}^3$. If $\xi_0 = -\xi_{0\cdot d}$, then $e_\xi(t) = [-1, 0_{1 \times 3}]^T \in \mathbb{S}^3$, which, however, represents the same orientation. Therefore, the control objective established in Problem 1 is equivalent to $\lim_{t \rightarrow \infty} \left[ e_p^2(t), e_\xi^2(t), e_\xi^2(t) \right] = [0_{1 \times 1}, 0_{1 \times 1}, 1_{1 \times 1}]$. Next, we design control protocols such that the aforementioned specification is met. Firstly, we consider that the dynamics parameters of the object and the agents are known. Then, we extend the proposed scheme to also compensate for unknown dynamic parameters, using adaptive control techniques (Slotine and Li, 1987; Siciliano et al., 2010).
4.1 Non-Adaptive Control Scheme

Define the reference signals \( v_{rO} = [(p_{rO})^T, (\omega_{rO})^T]^T : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^6 \) as

\[
v_{rO}(t) = \begin{bmatrix}
\hat{p}_{rO}(t) - k_c e_3(t) \\
\omega_{rO}(t) - k_c e_3(t)
\end{bmatrix} = v_{rO}(t) - K e(t),
\]

where \( v_{rO}(t) = [\hat{p}_{rO}(t), \omega_{rO}(t)]^T \in \mathbb{R}^6 \), \( k_p, k_c \in \mathbb{R}_{>0} \), \( K = \text{diag}(k_{p}, k_{c}) \in \mathbb{R}^{6 \times 6} \) and \( e(t) = [e_1(t), e_2(t), e_3(t)]^T \).

Furthermore, define the reference velocity error \( e_v : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^6 \) as

\[
e_v(t) = v_{rO}(t) - v_{cO}(t),
\]

and design the decentralized control law for \( u_i : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^6 \) in (11), \( i \in \mathcal{N} \), as:

\[
u_i(t) = \mu_i(t) + f_i(t),
\]

where \( \mu_i(t) = g_i + (C_i J_i O + M_i J_i O) v_{cO}(t) + M_i v_{cO}(t) - J_i O (k_v e_v(t) + e_i(t)), f_i(t) = c_i J_i O (M_i v_{cO}(t) + C_i v_{cO}(t) + g_i), k_v = [k_{v}, k_{v}, \ldots, k_{v}]^T \in \mathbb{R}^{6N \times 6}, f = [f_{\mathcal{N}}^e(t)]_{\mathcal{N}}^I \in \mathbb{R}^{6N}, \text{ and finally, } \hat{G} = \text{diag}([J_{0i}^T]_{\mathcal{N}}^I) \in \mathbb{R}^{6N \times 6N}.

By employing the fact that \( G^T \hat{G} = [I_6, \ldots, I_6] \in \mathbb{R}^{6 \times 6N} \) as well as \( \sum_{i \in \mathcal{N}} c_i = 1 \), we multiply (18) by \( G^T \) to obtain:

\[
G^T u = \hat{M} \hat{v}_{cO} + \hat{C} \hat{v}_{cO} + \hat{g} - \sum_{i \in \mathcal{N}} k_v e_v(t) - e(t),
\]

that will be used in the sequel.

The following theorem summarizes the main results of this subsection.

**Theorem 1.** Consider \( \mathcal{N} \) robotic agents rigidly grasping an object with coupled dynamics described by (11) under the control protocol (18). Then, under the assumption \( e_v(0) \neq 0 \), the object pose converges asymptotically to the desired one with all closed loop signals being bounded, i.e., Problem 1 is solved.

**Proof.** Consider the positive definite and radially unbounded Lyapunov function:

\[
V(e_p, e_q, e_v, t) = \frac{1}{2} e_p^T e_p + e_q^2 + e_v^T (G^T u - \tilde{C} \hat{v}_{cO} - \tilde{g}) - e_v^T \hat{M} \hat{v}_{cO} + e_v^T \left( \frac{1}{2} \hat{M} - \hat{C} \right) e_v.
\]

By differentiating \( V \) with respect to time, substituting the error dynamics (14), and employing (15), (16) and (11), we obtain:

\[
\dot{V} = -e^T Ke + e^T e_v + e_v^T (G^T u - \tilde{C} \hat{v}_{cO} - \tilde{g}) - e_v^T \hat{M} \hat{v}_{cO} + e_v^T \left( \frac{1}{2} \hat{M} - \hat{C} \right) e_v.
\]

Then, by employing Lemma 2 and (19), we obtain that \( \dot{V} = -k_p e_p^2 e_p - k_c e_3^2 e_v - \sum_{i \in \mathcal{N}} k_v e_v^2 e_v \), which is non-positive. We conclude therefore that the system is stable and \( V \) is a non-increasing function, deducing the boundedness of \( e_p, e_q, e_v \). Hence, invoking also the boundedness of \( p_{rO}, \omega_{rO}, \omega_{rO} \) and of their derivatives, we employ (15) to prove the boundedness of \( v_{cO} \) and (16) to prove the boundedness of \( v_{cO} \) and therefore of \( e_v \), since the boundedness of \( J_i O \) and \( G \) is straightforward. From the aforementioned conclusions, invoking also the fact that \( M_i(), C_i(), M_i(), g_i(), C_i(), g_i() \) are continuous functions, we can deduce the boundedness of \( q_i \) and \( q_i, \forall i \in \mathcal{N} \) and of \( M_i, C_i, g_i \). Moreover, the error derivatives (14a)–(14c) are all bounded and thus, in view of (15), \( \hat{v}_{cO} \) is bounded as well. Hence, we also deduce the boundedness of \( \hat{v}_{cO} \). Finally, by differentiating (16) and substituting (11) and (18) we also deduce the boundedness of \( \hat{v}_{cO} \) and therefore of \( \hat{v}_{cO} \). Combining the aforementioned statements we can conclude the boundedness of \( \hat{V} \) and hence the uniform continuity of \( V \). Invoking Barbalat’s lemma (Slotine et al., 1991), we deduce that \( \hat{V} \rightarrow 0 \) and therefore \( (e_p, e_q, e_v) \rightarrow (0, 0, 0, 0) \).

The equilibrium \( e_v = 0 \) can be proven to be unstable (Mayeh et al., 2011) and hence, since \( e_v(0) \neq 0 \), we conclude that \( (e_p, e_q, e_v) \rightarrow (0, 0, 0, 0) \). Furthermore, we also conclude that \( e_q \rightarrow 1 \) since \( e_q \in \mathbb{S}^3 \) is a unit quaternion, which leads to the completion of the proof.

**Remark 3.** The assumption \( e_v(0) \neq 0 \) is not a necessary assumption to guarantee asymptotic stability of the orientation error \( e_q \). In terms of Euler angles, it states that the initial orientation errors (in the \( x, y, z \) directions) should not be 180 degrees.

4.2 Adaptive Control Scheme

Consider now that the dynamic parameters of the object and the agents (e.g., masses and inertia moments), are unknown. We propose an adaptive version of (18) that does not incorporate the aforementioned parameters and still guarantees the solution of Problem 1.

It can be shown (Siciliano et al., 2010) that the object and agent dynamics can be written in the form:

\[
M_i(q_i) \ddot{q}_i + C_i(q_i, \dot{q}_i) v_i + g_i(q_i) = H_i(q_i, \dot{q}_i, \dot{v}_i) \theta_i, \tag{20a}
\]

\[
M_i(x_i) \dot{v}_i + C_i(x_i, \dot{x}_i) v_i + g(x_i) = Y_i(x_i, \dot{x}_i, v_i) \theta_i, \tag{20b}
\]

\( \forall i \in \mathcal{N}, \) where \( \theta_i \in \mathbb{R}^\ell, \theta_0 \in \mathbb{R}^\ell \) are vectors of constant but unknown dynamic parameters of the agents and the object, appearing in the terms \( M_i, C_i, g_i \) and \( M_0, C_0, g_0 \), respectively, and \( H_i \in \mathbb{R}^{\ell \times k}, i \in \mathcal{N}, Y_i \in \mathbb{R}^{\ell \times k} \) are known regressor matrices, independent of \( \theta_i, \theta_0 \). It is worth noting that the choice for \( \ell \) and \( \ell_0 \) is not unique and depends on the factorization method used (Siciliano et al., 2010). In the same vein, since \( J_i O \), as given in (6), depends only on \( q_i \) and not on \( \theta_i, \theta_0, \forall i \in \mathcal{N} \), we can write:

\[
J_i O M_i J_i O \dot{v}_i + (J_i O M_i J_i O + J_i O C_i J_i O) v_i + J_i O g_i = Y_i(q_i, \dot{q}_i, \dot{v}_i) \theta_i, \tag{21}
\]

where \( Y_i \in \mathbb{R}^{\ell \times k} \) is another regressor matrix independent of \( \theta_i, \theta_0 \). Hence, in view of (20) and (21), the left-hand side of (11) can be written as:

\[
M(q, x_o) \dot{v}_0 + C(q, \dot{q}, \dot{x}_o) v_0 + g(q, x_o) = Y_0(x_o, \dot{x}_o, v_0) \theta_0 + Y^T(q, \dot{q}, v_0, \dot{v}_0) \theta, \tag{22}
\]

where \( Y(q, \dot{q}, \dot{v}_0, \dot{v}_0) = [Y_1(q_1, \dot{q}_1, v_0, \dot{v}_0), \ldots, Y_n(q_n, \dot{q}_n, v_0, \dot{v}_0)]^T \in \mathbb{R}^{N \times 6N} \) and \( \theta = [\theta_i^T]_{\mathcal{N}}^I \in \mathbb{R}^{N\ell} \).

Let us now denote as \( \hat{\theta}_0 : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^{\ell} \) and \( \hat{\theta}_i : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^\ell \) the estimates of \( \theta_i \) and \( \theta_0 \), respectively, by agent \( i \in \mathcal{N} \) and the corresponding stack vectors \( \hat{\theta}_i(t) = \)
\[
[[\hat{\theta}_i(t)]_{i\in\mathcal{N}}]^T, C[f(x_o, \dot{x}_o, v_o, \ddot{v}_o)]^T = \hat{\theta}_i(t) - \hat{\theta}_i(\hat{\theta}_i(t))^T = \tilde{\theta}_i(t)
\]
for which we formulate the associated errors \( e_{\theta_0} : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^{N \ell}, e_0 : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^{N \ell} \) as
\[
e_{\theta_0}(t) = \left[[e_{\theta_0}(t)]_{i\in\mathcal{N}}^T\right]^T = \tilde{\theta}_i(t) - \hat{\theta}_i(t)
\]
\[
e_0(t) = \left[[e_0(t)]_{i\in\mathcal{N}}^T\right]^T = \theta - \tilde{\theta}_i(t),
\]
where \( \tilde{\theta}_i = \left[[\tilde{\theta}_i^T(t)]_{i\in\mathcal{N}}^T\right]^T \in \mathbb{R}^{N \ell} \).

Then, with the reference velocity signal \( v_o \) defined as in (15) and the corresponding error \( e_v \) as in (16), we design the adaptive control law \( u_i : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^{6} \) in (11), for each agent \( i \in \mathcal{N} \), as:
\[
u_i(t) = J_{\alpha i}^T \left( Y_i(q_i, \dot{q}_i, v_o, \ddot{v}_o)\dot{\theta}_i(t) - c_i e(t) - k_{v_i} e_v(t) \right)
+ c_i Y_i(x_o, \dot{x}_o, v_o, \ddot{v}_o)\hat{\theta}_i(t),
\]
which can be written in vector form as
\[
u(t) = G^T \left( \tilde{Y}(\cdot)\dot{\theta}(t) + \tilde{\theta}(\cdot)\dot{\theta}(t) - C_f e(t) - K_i e_v(t) \right),
\]
where
\[
\tilde{Y}(\cdot) = \text{diag}([Y_i(q_i, \dot{q}_i, v_o, \ddot{v}_o)])_{i\in\mathcal{N}} \in \mathbb{R}^{N \times N \ell}, \tilde{\theta}(\cdot) = \text{diag}([\tilde{\theta}_i^T(q_i, \dot{q}_i, v_o, \ddot{v}_o)])_{i\in\mathcal{N}} \in \mathbb{R}^{6 \times N \ell}, G, C_f, K_i \text{ as defined in (18), and } e_v \text{ as defined in (15).}
\]

Moreover, we design the adaptation laws for each agent as
\[
\hat{\theta}_i(t) = -c_i Y_i^T(x_o, \dot{x}_o, v_o, \ddot{v}_o),
\]
and \( \hat{\theta}_i : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^{4 \ell} \), with \( \dot{\hat{\theta}}_i(t) = -c_i Y_i^T(x_o, \dot{x}_o, v_o, \ddot{v}_o) e_v(t) \) and \( \dot{\hat{\theta}}_i : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^{4 \ell} \), with \( \dot{\hat{\theta}}_i(t) = -\gamma_i Y_i^T(q_i, \dot{q}_i, v_o, \ddot{v}_o) e_v(t), \forall i \in \mathcal{N} \), which is written in vector form as
\[
\dot{\hat{\theta}}_i(t) = -C_f Y_i^T(x_o, \dot{x}_o, v_o, \ddot{v}_o) e_v(t),
\]
and \( \dot{\hat{\theta}}_i(t) = -\Gamma Y(q_i, \dot{q}_i, \dot{x}_o, \ddot{x}_o) e_v(t) \),
where \( \Gamma = \text{diag}([\gamma_i I_{\ell}])_{i\in\mathcal{N}} \in \mathbb{R}^{2N \times 4 \ell}, \gamma_i \in \mathbb{R}_{>0}, \) and \( C_f = [c_{1\ell} I_{\ell}, \ldots, c_{N\ell} I_{\ell}]^T \in \mathbb{R}^{N \ell \times 4 \ell} \).

The following theorem summarizes the main results of this subsection.

**Theorem 2.** Consider \( N \) robotic agents rigidly grasping an object with coupled dynamics described by (11) and unknown dynamic parameters. Then, by applying the control protocol (24) with the adaptation laws (25), and under the assumption \( e_v(0) \neq 0 \), the object pose converges asymptotically to the desired pose with all closed loop signals being bounded, i.e., Problem 1 is solved.

**Proof.** The proof is omitted since it follows identical steps with the proof of Theorem 1 and can be found in (Verginis and Dimarogonas, 2016).

**Remark 4.** Note that the dynamic parameter errors \( e_{\theta_0}, e_{\theta} \) are only guaranteed to stay bounded, not to be asymptotically driven to zero. However, that does not affect the result of the aforementioned analysis that \( (e_{p}, e_{\epsilon}, e_{\eta}, e_{v}, e_{v}) \rightarrow (0_{3 \times 1}, 0_{3 \times 1}, 1_6, 0_{6}) \). Moreover, the gains \( k_p, k_v, k_v \) in (15) must be known by all agents \( i \in \mathcal{N} \), and the load-sharing coefficients \( c_{i}, i \in \mathcal{N} \) cannot be arbitrarily chosen by each agent, due to the constraint that \( \sum_{i \in \mathcal{N}} c_{i} = 1 \). Nevertheless, these values are constant and can be transmitted off-line to the agents.

**Remark 5.** In both control methodologies (18),(24), we can guarantee internal force regulation by including a vector of desired internal forces \( f_{int,d} : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}^N \) that belong to the nullspace of \( G^T \), i.e., \( f_{int,d}(t) = (I_{\ell N} - C_f G^T) f_{int,d}, \) so that \( C^*_f(q) = 0 \).

To demonstrate the efficiency of the proposed algorithm, an experimental study was carried out using two WidowX Robot Arms, as shown in Fig. 2, and the non-adaptive version of the proposed control scheme. The desired profile to be tracked by the object was determined by the planar motion \( p_{o,d}(t) = [0.3, 0.05 \sin(\frac{\pi}{10} t), 0.12, 0]^T m \) and \( \zeta_o,d(t) = [\eta_o,d(t), \xi_o,d(t)] = [\cos(\frac{\pi}{10} t), 0, -\sin(\frac{\pi}{10} t)]^T \), that is associated to the angle trajectory \( \phi_o,d(t) = [0, 0, -\frac{\pi}{10} \sin(\frac{\pi}{10} t)]^T \) with respect to the \( z \) axis. For the execution of the task, we employed the three rotational joints with respect to the \( z \)-axis (see Fig. 2) of the arms. The object’s initial pose was \( p_o(0) = [0.301, 0.123, 0]^T m, \phi_o(0) = [0, 0, 0]^T \) rad. The load sharing coefficients and the control gains were chosen as \( c_1 = c_2 = 0.5 \) and \( k_p = 150, k_v = 100, k_v = k_v = 2.5 \), respectively. The experimental results for \( t \leq 10^5 \) s are depicted in Fig. 3–4. In particular, the tracking of the desired object pose by the actual one is illustrated in Fig. 3. It can be concluded that the tracking of the desired pose is achieved with some negligible oscillatory behavior that can be attributed to the deviation of the dynamics (11) from the actual coupled dynamics due to sensor noise, unmodelled friction, external disturbances and small sliding in the contact points which affects the rigidity assumption. The signals \( r_i, i \in \{1, 2\} \) are pictured in Fig 4. A short video demonstrating the experimental setup can be found at https://youtu.be/PCnZ6C8ECFg.

**6. CONCLUSION**

We have proposed a novel control protocol for the cooperative manipulation of an object by \( N \) robotic agents using


# REFERENCES


