Sequential decisions under uncertainty

KTH/EES PhD course
Lecture 5

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- Q-learning
 - A deterministic example
 - Proof of convergence

- MDP with average reward criterion
 - Finite Markov chain
 - Optimality (lecture 6)

Q-learning

Q-values

 The Q-value: the maximum expected rewards starting from a given state and selecting a given action

$$q(s,a) = r(s,a) + \lambda \sum_{j} p(j|s,a)v(j)$$

• Q-values vs. value function: $v(s) = \max_{a \in A_s} q(s, a)$

$$q(s, a) = r(s, a) + \lambda \sum_{j} p(j|s, a) \max_{b \in A_s} q(j, b)$$

Q-value iteration:

$$q_{n+1}(s, a) = r(s, a) + \lambda \sum_{j} p(j|s, a) \max_{b \in A_j} q_n(j, b)$$

Q-values

The Q-values: the unique fixed point of F

$$q(s, a) = r(s, a) + \lambda \sum_{j} p(j|s, a) \max_{b \in A_s} q(j, b)$$

$$F: \mathbb{R}^{S \times A} \to \mathbb{R}^{S \times A}$$

$$F(q)_{sa} = r(s, a) + \lambda E_{p(.|s,a)} \left[\max_{b \in A_J} q(J, b) \right]$$

Q-learning, bandit version

 Bandit: in a given state, you shave to select an action and you may observe the corresponding reward and new state

$$s \xrightarrow{a} S(s,a) \sim p(\cdot|s,a)$$

Choose a stationary randomized policy arbitrarily such that:

$$P^{\pi}(Y_t = a | X_t = s) > 0, \quad \forall s, a$$

 In a given state, each action is explored an infinite number of times

Q-learning, bandit version

• Algorithm: Initialize $q_0 \in \mathbb{R}^{S \times A}$, s_0

$$q_{n+1}(s_n, a_n) = q_n(s_n, a_n)$$

+
$$\alpha_n(s_n, a_n) \left[r(s_n, a_n) + \lambda \max_b q_n(S'(s_n, a_n), b) - q_n(s_n, a_n) \right]$$

$$s_{n+1} = S'(s_n, a_n)$$

• Convergence: $\forall s, a,$

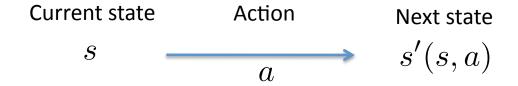
$$\sum_{n} \alpha_n(s, a) = \infty, \quad \sum_{n} \alpha_n^2(s, a) < \infty$$

The algorithm approximates ODE: $\dot{q} = F(q) - q$

Q-learning A deterministic example

Deterministic Q-learning

Deterministic model:



Q-value: fixed point

$$q(s,a) = r(s,a) + \lambda \max_{b \in A} q(s'(s,a),b)$$

Deterministic Q-learning

• Algorithm:

$$q_{n+1}(s_n, a_n) = q_n(s_n, a_n)$$

 $+ \alpha_n(s_n, a_n) \left[r(s_n, a_n) + \lambda \max_b q_n(s'(s_n, a_n), b) - q_n(s_n, a_n) \right]$

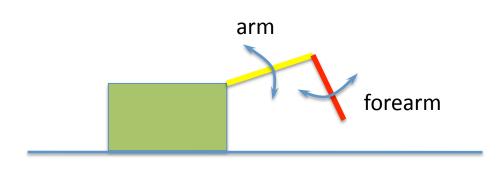
Randomized stationary policy:

$$w.p. \ 1-\epsilon, \quad a_n \in \arg\max_a q_n(s_n,a)$$
 (exploitation) $w.p. \ \epsilon, \quad a_n \ \text{random}$ (exploration)

A robot learning to walk

Example by Frank Vanden Berghen
 http://www.applied-mathematics.net/qlearning/

A one-arm robot:



- Actions: move the arm or the forearm up or down
- States: angles of the arm and forearm
- Goal: maximize the discounted distance (going to the right)

Convergence proof's ingredients

Doob convergence results

Theorem If
$$\sup_{n} E[\|X_n\|] < \infty$$
,

then $X_{\infty} = \lim_{n \to \infty} X_n$, almost surely, and X_{∞} is finite.

Theorem If $E[\|X_n\|^2] < \infty, \forall n,$

and if
$$\sum_{n} E[\|X_n - X_{n-1}\|^2] < \infty$$
,

then $X_{\infty} = \lim_{n \to \infty} X_n$, almost surely.

Gronwall lemmas

Lemma (Continuous) u, v positive continuous functions

$$u(t) \le C + K \int_0^t u(s)v(s)ds, \quad \forall t \in [0, T]$$

$$\implies u(t) \le C \exp(K \int_0^t v(s)ds), \quad \forall t \in [0, T]$$

Lemma (Continuous) x_n, a_n positive sequences

$$x_{n+1} \le C + L \sum_{m=0}^{n} a_m x_m$$

$$\implies x_{n+1} \le C \exp(L \sum_{m=0}^{n} a_m)$$

Stochastic Approximation

- Algorithm: $x_{n+1} = x_n + a_n \times (h(x_n) + \xi_{n+1}), \forall n$
- Assumptions: $E[\xi_{n+1}|\mathcal{F}_n] = 0, \quad a.s., \forall n$

h L-Lipschitz

$$\sum_{n} a_n = \infty, \quad \sum_{n} a_n^2 < \infty,$$

$$E[\|\xi_{n+1}\|^2 | \mathcal{F}_n] \le K(1 + \|x_n\|^2), \quad a.s., \forall n$$

$$\sup_{n} \|x_n\| < \infty, a.s.$$

ODE method

• Time:
$$t(0)=0, \quad t(n)=\sum_{k=0}^{n-1}a_k, \forall n\geq 1$$

$$\lim_{n\to\infty}t(n)=\infty$$

• Continuous piece-wise linear interpolation: $\bar{x}(t)$

$$\bar{x}(0) = 0$$

$$\bar{x}(t) = x_n + (x_{n+1} - x_n) \times \frac{t - t(n)}{t(n+1) - t(n)},$$

$$\forall t \in [t(n), t(n+1))$$

ODE method

• Approximate ODE:
$$x^s(s) = \bar{x}(s)$$

$$\dot{x}^s(t) = h(x^s(t)), \quad \forall t \geq s$$

 The interpolated algorithm trajectory is well approximated by the ODE:

Theorem For any T > 0,

$$\lim_{s \to \infty} \sup_{t \in [s, s+T]} \|\bar{x}(t) - x^s(t)\| = 0, a.s.$$

ODE method

Corollary If h has a unique globally asymptotically stable point x^* then $\lim_{n\to\infty} x_n = x^*$.

MDP with average reward criterion

Finite Markov chain

- Probability space: (Ω, \mathcal{F}, P)
- Definition:
 - Finite state space: S
 - A sequence of r.v. $(X_n, n \in \mathbb{N})$ with values in S is a Markov chain iff

$$\forall n \ge 0, s \in S, \quad P(X_{n+1} = s | X_0, \dots, X_n) = P(X_{n+1} = s | X_n)$$

Transition matrix for homogenous Markov chain

$$P = (p(i,j))_{i,j \in S}$$

 $p(i,j) = P(X_{n+1} = j | X_n = i)$

Kolmogorov equations

• Distribution at time n: row vector μ_n

$$\mu_{n+1} = P\mu_n$$

• m steps transitions: $\mu_{n+m} = P^m \mu_n$

$$P^m = (p^m(i,j)_{i,j \in S})$$

$$p^{m}(i,j) = P(X_{n+m} = j|X_n = i)$$

Accessibility, communication:

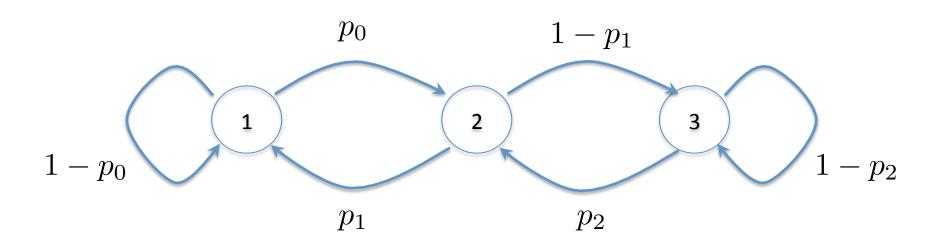
$$i \to j \iff \exists m : p^m(i,j) > 0$$

$$i \leftrightarrow j \iff (i \to j, j \to i)$$

Communication classes, Irreducibility

- By definition: each state communicates with itself
- Communication is an equivalence class
- Two communicating states are said to belong to the same communication class
- A finite Markov chain is irreducible iff there is a unique communication class

Transition graph



State classification

- Time to reach *i*: $\tau_i = \inf(n \ge 1 : X_n = i)$
- Recurrent state: $P_i(\tau_i < \infty) = 1$
- Positive recurrent state: $E_i(\tau_i) < \infty$
- Transient state: $P_i(\tau_i < \infty) < 1$
- Recurrence is a class property:

 $i \leftrightarrow j \Longrightarrow i, j$ are both recurrent or both transient

• Number of visits:
$$N_i = \sum_{n \geq 1} 1_{X_n = i}$$

$$P_i(\tau_i < \infty) = 1 \iff P_i[N_i = \infty] = 1$$

Irreducibility and recurrence

• In an irreducible finite Markov chain, all states are positive recurrent

Periodicity

• The period of state *i* is the largest integer *d* satisfying:

$$(p^n(i,i) > 0 \Longrightarrow n \in d\mathbb{N})$$

- A state is aperiodic if its period is equal to 1
- In an irreducible Markov, all states have the same period
- An irreducible Markov chain with period d has a cyclic structure

$$\exists S_0, ..., S_{d-1} : \cup_l S_l = S, \ S_d = S_0$$

$$\forall i \in S_k, \sum_{j \in S_{k+1}} p(i,j) = 1$$

Periodicity

An irreducible Markov chain with period d has a cyclic structure

$$P = \begin{pmatrix} 0 & A_0 & 0 & 0 \\ 0 & 0 & A_1 & 0 \\ 0 & 0 & 0 & A_2 \\ A_3 & 0 & 0 & 0 \end{pmatrix}$$

Stationary probability

- A distribution is stationary if: $\pi = \pi P$
- Global balance equations:

$$\forall i, \pi(i) = \sum_{j} \pi(j) p(j, i)$$

A finite irreducible Markov chain has a stationary distribution

$$\forall i, \pi(i) = \frac{E_0[\sum_{n \ge 1} 1_{X_n = i} 1_{n \le \tau_0}]}{E_0[\tau_0]}$$
$$\pi(i) = \frac{1}{E_i[\tau_i]}$$

Ergodic theorem

For a finite irreducible Markov chain:

$$\forall f: S \to \mathbb{R}$$
$$\sum_{i} |f(i)|\pi(i) < \infty,$$

$$\lim_{n \to \infty} \frac{1}{n} \sum_{k=1}^{n} f(X_k) = \sum_{i \in S} f(i)\pi(i), \quad a.s.$$

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