# Sequential decisions under uncertainty

KTH/EES PhD course Lecture 2

#### Lecture 2

- A few words on probability theory
- Finite-horizon Markov Decision Processes

# **Probability theory**

#### Probability space

- The goal is to formally model "random" experiments (e.g. coin tossing)
- Samples: all information you need in understanding an experiment is contained in a sample randomly selected by nature
- Set of samples:  $\Omega$
- Example 1: throwing a dice,  $\Omega = \{1, 2, 3, 4, 5, 6\}$
- Example 2: select a real number uniformly at random between 0 and 1,  $\Omega = [0,1]$

#### σ-algebras

• A  $\sigma$ -algebra is a subset of sets of the sample set such that:

1. 
$$\Omega \in \mathcal{F}$$

2. 
$$F \in \mathcal{F} \Rightarrow {}^{c}F \in \mathcal{F}$$

3. If 
$$F_n \in \mathcal{F}$$
 for all  $n \in \mathbb{N}$ , then  $\bigcup_{n \in \mathbb{N}} F_n \in \mathcal{F}$ 

- $\sigma$ -algebra generated by a set G of subsets is the smallest  $\sigma$ -algebra containing the subsets of G
- Example 1: throwing a dice, a natural  $\sigma$ -algebra is the set of all subsets of the sample space

#### σ-algebras

• Example 2: select a real number uniformly at random between 0 and 1, the Borel algebra is that generated by the open sets of [0,1].

Notation:  $\mathcal{F} = \mathcal{B}([0,1])$ 

# Probability measures

- Measurable space:  $(\Omega, \mathcal{F})$
- A probability measure is  $P: \mathcal{F} \to [0,1]$  such that:
  - 1.  $P(\emptyset) = 0, P(\Omega) = 1$
  - 2. If  $F_n \in \mathcal{F}$  for all  $n \in \mathbb{N}$ , and  $F_n \cap F_m = \emptyset$ , for all n, m, then

$$P(\cup_{n\in\mathbb{N}}F_n) = \sum_{n\in\mathbb{N}}P(F_n)$$

• Example 1: throwing a dice,  $P(\omega) = 1/6$ ,  $\forall \omega \in \Omega$ 

## Probability measures

• Example 2: select a real number uniformly at random between 0 and 1,  $\mathcal{F} = \mathcal{B}([0,1])$ 

Lebesgue measure:  $P([0,x)) = x, \quad \forall x \in [0,1]$ 

- Terminology:
  - $(\Omega, \mathcal{F}, P)$  is a probability space
  - $-F\in\mathcal{F}$  is an event

#### Random variables

- Measurable space:  $(\Omega, \mathcal{F})$
- A random variable is a measurable function  $X:\Omega o\mathbb{R}$

$$\forall A \in \mathcal{B}(\mathbb{R}), X^{-1}(A) \in \mathcal{F}$$

Example 1: throw a dice

$$\forall \omega \in \Omega, X(\omega) = \begin{cases} 1, & \text{if } \omega \text{ is even,} \\ 0, & \text{otherwise.} \end{cases}$$

 Interpretation: we run an experiment, and observe the value of a random variable. It provides partial information about the sample selected by nature.

# σ-algebras generated by random variables

- Family of random variables on  $(\Omega, \mathcal{F}): (X_{\gamma}, \gamma \in G)$
- The  $\sigma$ -algebra generated by  $(X_{\gamma}, \gamma \in G)$  is the smallest algebra  $\mathcal{G} \subset \mathcal{F}$  such that for all  $\gamma \in G, X_{\gamma}$  is  $\mathcal{G}$ -measurable
- Notation:  $\mathcal{G} = \sigma(X_{\gamma}, \gamma \in G)$
- Interpretation: We run an experiment with  $(\Omega, \mathcal{F}, P)$ . Nature selects a sample  $\omega$ . We observe the values  $X_{\gamma}(\omega)$ . The algebra  $\mathcal{G} = \sigma(X_{\gamma}, \gamma \in G)$  consists of those events F for which for all sample, you are able to decide whether F occurred or not observing  $X_{\gamma}(\omega)$
- Example 1. (cf. previous slide)

$$\sigma(X) = \{\emptyset, \Omega, \{1, 3, 5\}, \{2, 4, 6\}\}\$$

#### Expectation

- Restrict attention to countable sample sets
- Probability space:  $(\Omega, \mathcal{F}, P)$
- Random variable:  $X:\Omega \to \mathbb{R}$
- Define  $A=\{X(\omega),\omega\in\Omega\},\quad F_a^X=X^{-1}(\{a\}), \forall a\in A$
- Expectation (if it exists):

$$E[X] = \sum_{a \in A} aP(F_a^X) = \sum_{a \in A} aP[X = a]$$

## Conditional expectation

- Restrict attention to countable sample sets
- Probability space:  $(\Omega, \mathcal{F}, P)$
- Conditional probability:  $F,G \in \mathcal{F}$

$$P(F|G) = P(F \cap G)/P(G)$$

• Two random variables X and Z with respective values  $(x_1,\ldots,x_m),(z_1,\ldots,z_n)$ 

$$E[X|Z = z_j] = \sum_{i=1}^{n} x_i P[X = x_i | Z = z_j]$$

## Conditional expectation

• Random variable Y = E[X|Z]

if 
$$Z(\omega) = z_j$$
,  $Y(\omega) = E[X|Z = z_j]$ 

$$\Omega$$
  $Z = z_1$   $Z = z_2$   $F_2$   $Z = z_n$   $F_n$ 

Y is constant over  $F_j \iff Y\sigma(Z)$ —measurable

#### Conditional expectation

• Interpretation: An experiment has been performed. The available information is  $Z(\omega)$ .  $Y(\omega)$  is the expectation of X given that information.

#### Properties

- For any pair of r.v.  $X,Z,\quad E[X]=E[E[X|Z]]$
- If X is  $\sigma(Z)$  measurable, X = E[X|Z]
- Tower property: two algebras  $\,\mathcal{H}\subset\mathcal{G}\,$

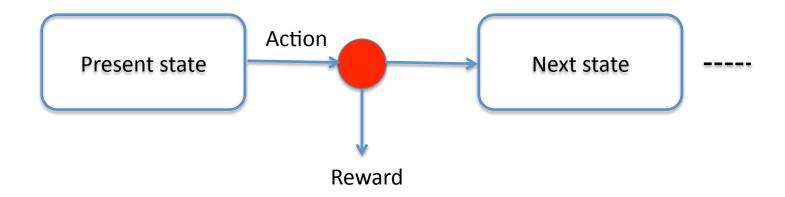
$$E[E[X|\mathcal{G}]|\mathcal{H}] = E[X|\mathcal{H}]$$

#### References

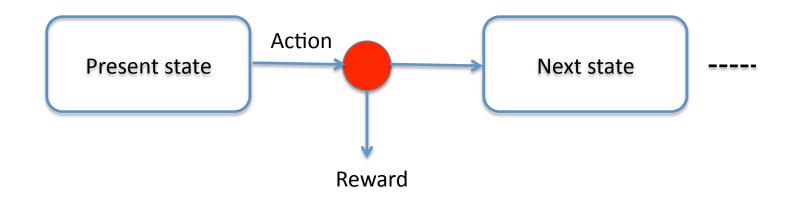
See Chapters 2 – 9 in
 Probability with Martingales, David Williams
 Cambridge University Press

# Finite-horizon Markov Decision Processes

#### Model

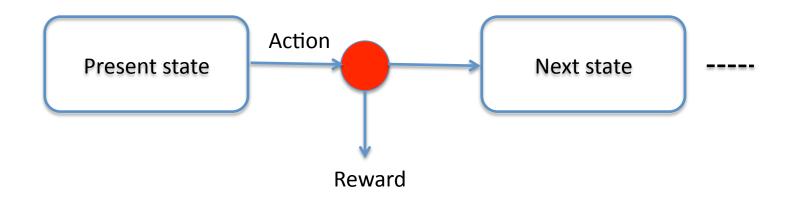


#### States, actions, time horizon



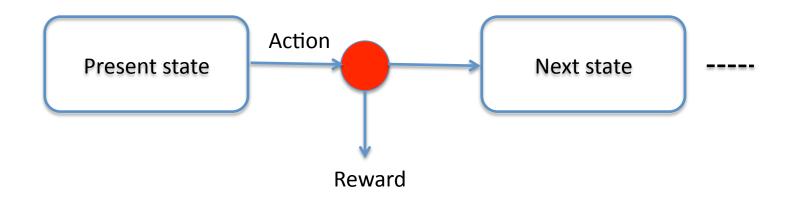
- Set of states: *S*
- Set of actions available in state s:  $A_s$ ,  $A = \bigcup_{s \in S} A_s$
- These sets are finite, countably infinite, or compacts subsets of a Euclidian space (finite dimension)
- Time horizon  $N: t \in \{1, \dots, N\}$

#### Rewards and transitions



- Reward when selecting at time t action a in state s:  $r_t(s,a)$  It could also depend on the next state:  $r_t(s,a,s')$
- Reward at time N:  $r_N(s)$
- Probability to move from state s to s' when selecting at time t action a:  $p_t(s'|s,a)$

#### Decision rules, policies



- History up to time t:  $h_t = (s_1, a_1, \dots, s_{t-1}, a_{t-1}, s_t)$
- Set of possible histories:  $(S \times A)^{t-1} \times S$
- We distinguish different types of policies:
  - History dependent Randomized: HR
  - History dependent Deterministic: HD
  - Markov Randomized: MR
  - Markov Deterministic: MD

#### Decision rules, policies

- HR:  $\pi=(\pi_1,\dots,\pi_{N-1})$   $\pi_t:(S\times A)^{t-1}\times S\to \mathcal{P}(A_{s_t})$   $q_{\pi_t(h_t)}(a): \text{probability to select action } a$
- HD:  $\pi_t: (S \times A)^{t-1} \times S \to A_{s_t}$   $\pi_t(h_t):$  selected action
- MR:  $\pi_t:S \to \mathcal{P}(A_{s_t})$   $q_{\pi_t(s_t)}(a): \text{ probability to select action } a$

#### Decision rules, policies

• MD:  $\pi_t:S \to A_{s_t}$   $\pi_t(s_t):$  selected action

• Note that:  $MD \subset MR \subset HR$   $MD \subset HD \subset HR$ 

We will provide conditions under which MD are as good as HR policies

#### Induced probability space

- Restrict attention to discrete states and actions
- Probability space:  $\Omega = (S \times A)^{N-1} \times S$
- Sample path:  $\omega = (s_1, a_1, \dots, s_{t-1}, a_{t-1}, s_t)$
- Algebra: all possible subsets of sample paths
- Random variables:  $X_t(\omega) = s_t, \quad Y_t(\omega) = a_t, \quad Z_t(\omega) = h_t$
- A policy induces a probability measure
- When starting at  $s_1 = s$
- For  $\pi \in HR$   $P^{\pi}[X_1=s]=1$   $P^{\pi}[Y_t=a|Z_t=h_t]=q_{\pi_t(h_t)}(a)$   $P^{\pi}[X_{t+1}=s|Z_t=h_t,Y_t=a_t]=p_t(s|s_t,a_t)$

#### Induced probability space

Sample path probability:

$$P^{\pi}[s, a_1, s_2, \dots, s_t] = q_{\pi_1(s)}(a_1)p_1(s_2|s, a_1)$$
$$q_{\pi_2(h_1)}(a_2) \dots q_{\pi_{t-1}(h_{t-1})}(a_{t-1})p_{t-1}(s_t|s_{t-1}, a_{t-1})$$

Conditional probability:

$$P^{\pi}[a_t, s_{t+1}, \dots, s_N | s, a_1, \dots, s_t] = \frac{P^{\pi}[s, a_1, \dots, s_N]}{P^{\pi}[s, a_1, \dots, s_t]}$$

$$P^{\pi}[a_t, s_{t+1}, \dots, s_N | s, a_1, \dots, s_t] = q_{\pi_t(h_t)}(a_t) p_t(s_{t+1} | s_t, a_t)$$
$$\dots q_{\pi_{N-1}(h_{N-1})}(a_{N-1}) p_{N-1}(s_N | s_{N-1}, a_{N-1})$$

#### Induced probability space

• Reward from time *t*:

$$R_t(s_t, a_t, ..., s_N) = \sum_{u=t}^{N-1} r_u(s_u, a_u) + r_N(s_N)$$

• Given that the history is  $h_t$ :

$$E_{h_t}^{\pi}[R_t] = \sum_{(a_t, s_{t+1}, \dots, s_N)} R_t(s_t, a_t, \dots, s_N) \times P^{\pi}[a_t, s_{t+1}, \dots, s_N | s, a_1, \dots, s_t]$$

#### Value function

• Defined as:  $v_N^\star(s) = \sup_{\pi \in HR} v_N^\pi(s)$ 

with

$$v_N^{\pi}(s) = E_s^{\pi} \left[ \sum_{t=1}^{N-1} r_t(X_t, Y_t) + r_N(X_N) \right]$$

• Optimal policies may not exist (countably infinite actions), in which case we look for  $\pi^\star: v_N^{\pi^\star}(s) \geq v_N^\star(s) - \epsilon$ 

#### Computing rewards

- Let  $\pi \in HR$
- Define the reward from time t given history  $h_t$

$$u_t^{\pi}(h_t) = E_{h_t}^{\pi} \left[ \sum_{u=t}^{N-1} r_u(X_u, Y_u) + r_N(X_N) \right]$$

- Note that  $v_N^{\pi}(s) = u_1^{\pi}(s)$
- We compute rewards using a backward induction

#### Algorithm

1. For 
$$t=N, \quad \forall h_N, u_N^\pi(h_N)=r_N(s_N)$$

2. Until 
$$t = 1$$
 
$$t - 1 \rightarrow t$$
 
$$\forall h_t:$$

$$u_t^{\pi}(h_t) = \sum_{a \in A_{s_t}} q_{\pi_t(h_t)}(a) \left[ r_t(s_t, a) + \sum_{j \in S} p(j|s_t, a) u_{t+1}^{\pi}(h_t, a, j) \right]$$

## Principle of optimality

- We construct optimal policies using backward induction
- i.e., we compute the optimal reward from time t given history  $h_t$

$$u_t^{\star}(h_t) = \sup_{\pi \in HR} u_t^{\pi}(h_t)$$

Optimality equations

$$u_N(h_N) = r_N(s_N)$$

$$u_t(h_t) = \sup_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(h_t, a, j) \right]$$

## Principle of optimality

Optimality equations

$$u_t(h_t) = \sup_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(h_t, a, j) \right]$$

- Case 1: the sup is always reached
- Case 2: the sup is not always reached

## Principle of optimality

#### **Theorem** We have:

(i) 
$$u_t(h_t) = u_t^*(h_t), \quad \forall t = 1, ..., N-1, \forall h_t$$

(ii) 
$$u_1(s) = v_N^*(s)$$

 In other words, we have identified the value function, i.e., the optimal reward

#### Optimal policy in HD

#### **Theorem** Let $\pi^* \in HD$

Assume that for all  $t = 1, \dots, N-1, h_t$ :

$$r_t(s_t, \pi_t^*(h_t)) + \sum_{j \in S} p_t(j|s_t, \pi_t^*(h_t)) u_{t+1}(h_t, \pi_t^*(h_t), j)$$

$$= \max_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(h_t, a, j) \right]$$

Then for all  $t=1,\ldots,N,h_t:u_t^{\pi^\star}(h_t)=u_t(h_t)$  and  $\pi^\star$  is optimal:  $v_N^{\pi^\star}(s)=v_N^\star(s)$ 

#### ε-optimal policy in HD

**Theorem** Let  $\epsilon > 0$ ,  $\pi^{\epsilon} \in HD$ 

Assume that for all  $t = 1, ..., N - 1, h_t$ :

$$r_t(s_t, \pi_t^{\epsilon}(h_t)) + \sum_{j \in S} p_t(j|s_t, \pi_t^{\epsilon}(h_t)) u_{t+1}(h_t, \pi_t^{\epsilon}(h_t), j)$$

$$\geq \sup_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(h_t, a, j) \right] - \frac{\epsilon}{N - 1}$$

Then for all  $t=1,\ldots,N, h_t: u_t^{\pi^\epsilon}(h_t) \geq u_t(h_t) - \frac{(N-t)\epsilon}{N-1}$  and  $\pi^\epsilon$  is  $\epsilon$ -optimal:  $v_N^{\pi^\epsilon}(s) \geq v_N^\star(s) - \epsilon$ 

## **HD** optimality

#### **Corollary**

- (a) For all  $\varepsilon>0$ , there exists an  $\varepsilon$ -optimal policy in HD;
- (b) Assume that for all  $t=1,\ldots,N-1,h_t$ : there exists an action a':

$$r_t(s_t, a') + \sum_{j \in S} p_t(j|s_t, a') u_{t+1}(h_t, a', j)$$

$$= \sup_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(h_t, a, j) \right]$$

then there exists an optimal policy in HD.

# Optimality of Markov Deterministic policies

 It would greatly simplify the analysis, and reduce the computational complexity of identifying optimal policies

#### MD optimality

#### **Theorem**

For any t = 1, ..., N,  $u_t(h_t)$  depends on  $h_t$  only through  $s_t$ 

- (a) For all  $\varepsilon>0$ , there exists an  $\varepsilon$ -optimal policy in MD;
- (b) Assume that for all  $t=1,\ldots,N-1,h_t$ : there exists an action a':  $r_t(s_t,a')+\sum_{i\in S}p_t(j|s_t,a')u_{t+1}(h_t,a',j)$

$$= \sup_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(h_t, a, j) \right]$$

then there exists an optimal policy in MD.

# Algorithm: Optimal MD policy

1. For 
$$t = N$$
,  $u_N(s) = r_N(s), \forall s \in S$ 

2. Until t=1

$$t-1 \rightarrow t$$

$$\forall s_t \in S$$
:

$$u_t(s_t) = \max_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(j) \right]$$

$$A_{s_t,t}^{\star} = \arg\max_{a \in A_{s_t}} \left[ r_t(s_t, a) + \sum_{j \in S} p_t(j|s_t, a) u_{t+1}(j) \right]$$