# Sorting an array

Johan Montelius

KTH

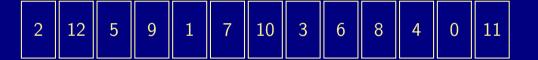
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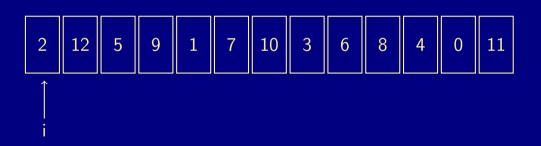
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- Sort data and keep sorted data sorted.
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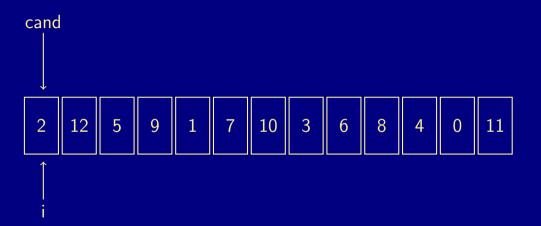
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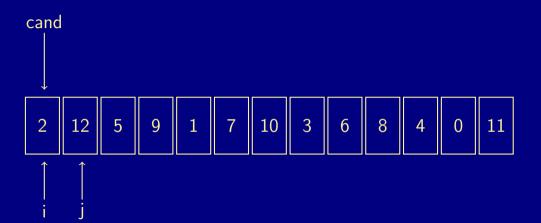
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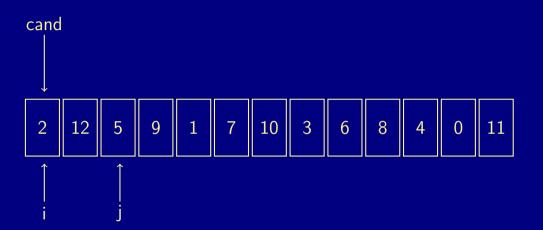
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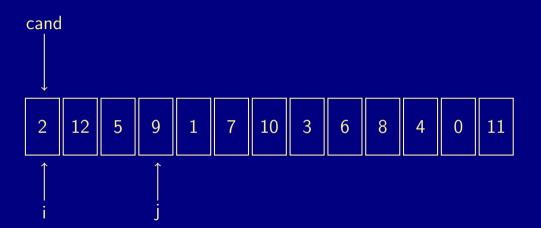


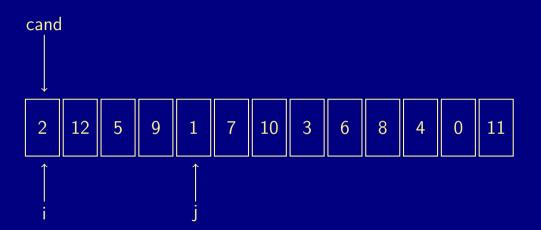


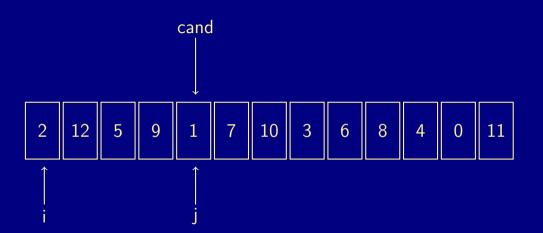


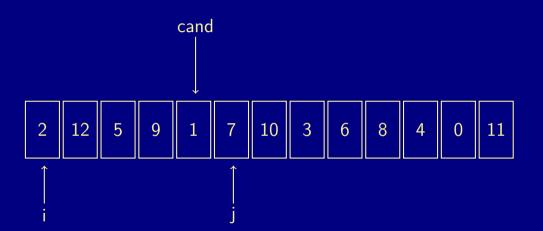


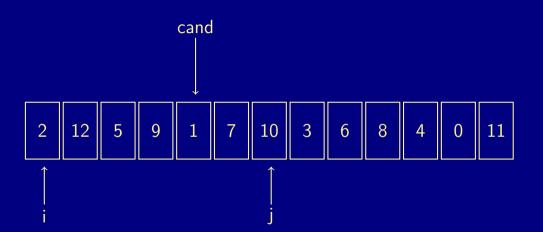


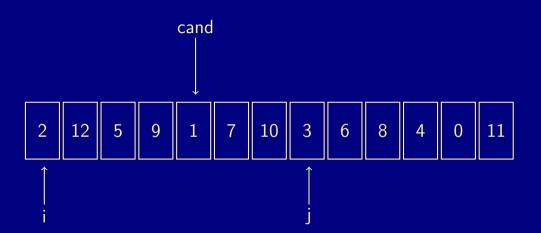


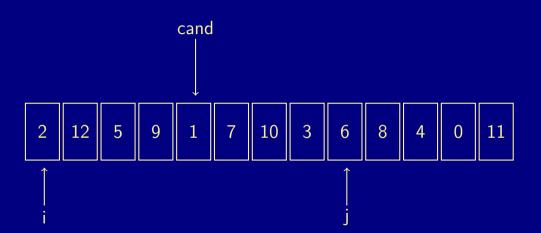


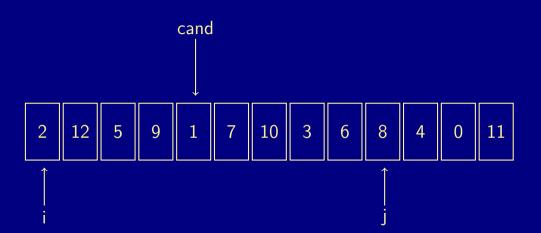


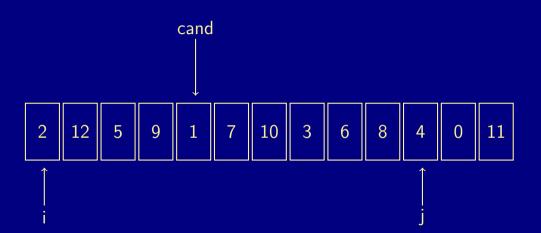


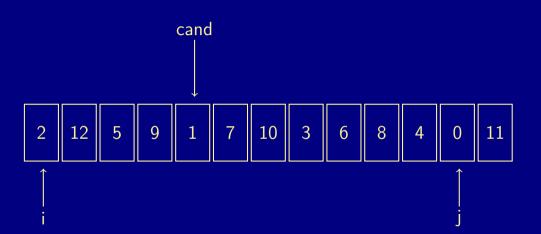


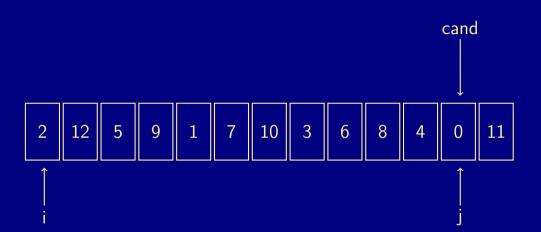


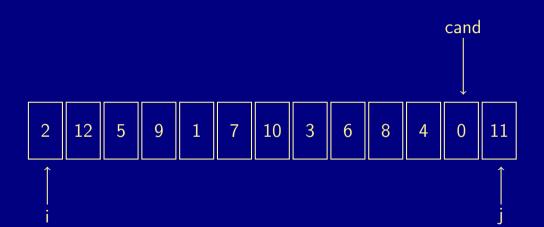


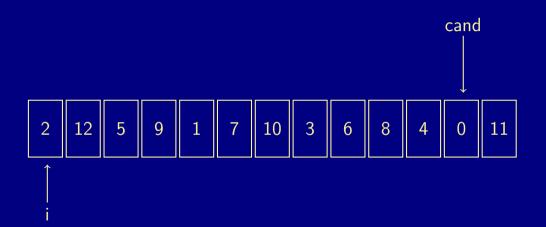


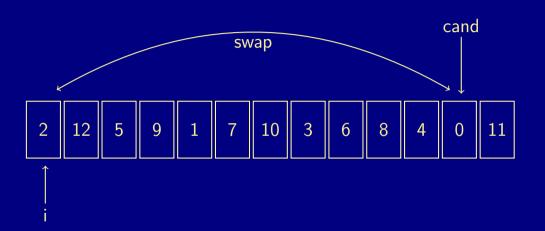


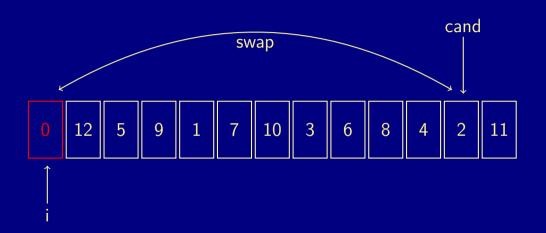




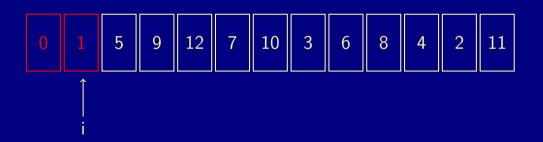
















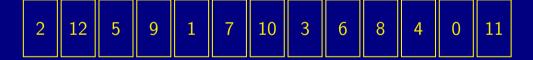




- How many compare operations?
- How many swap operations?
- Any special cases?

#### insertion sort

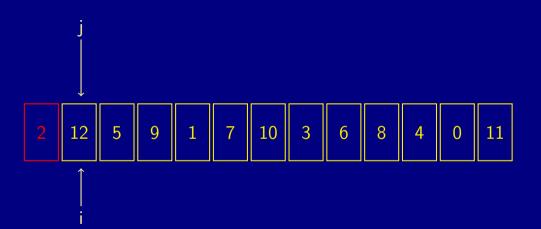
#### insertion sort



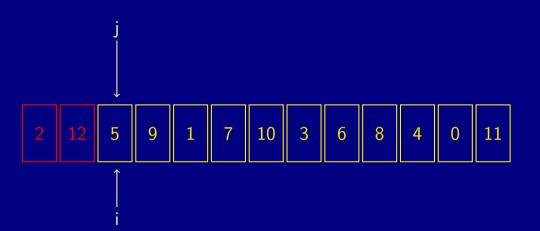
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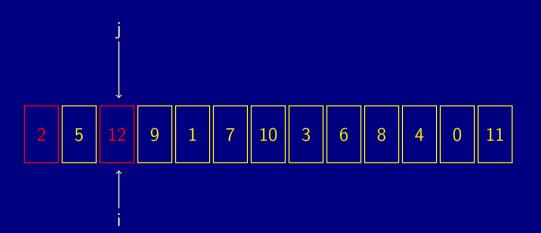


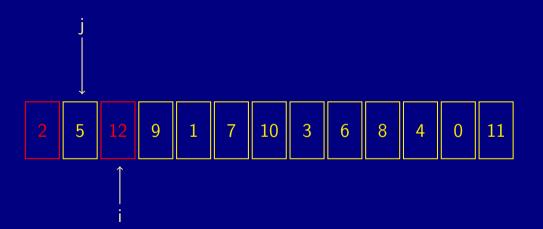


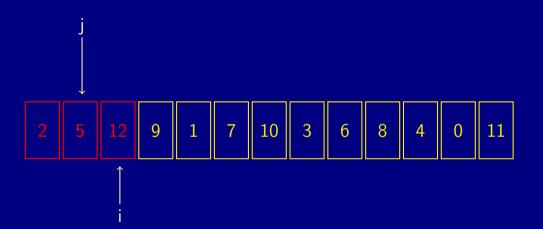


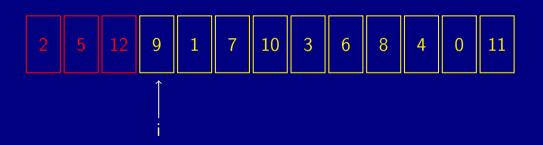


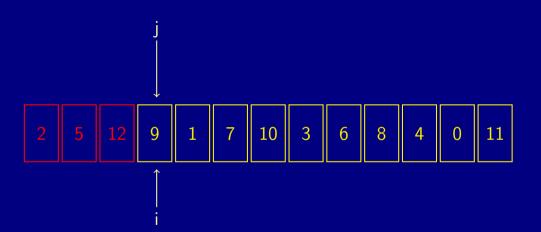


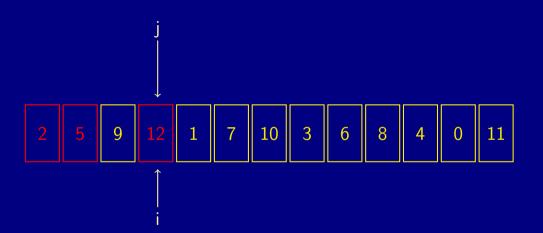


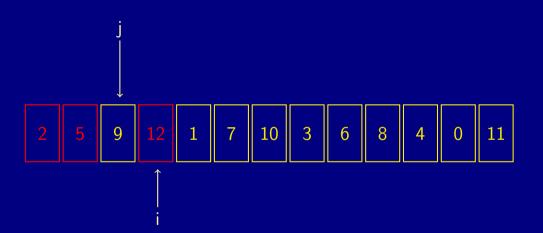




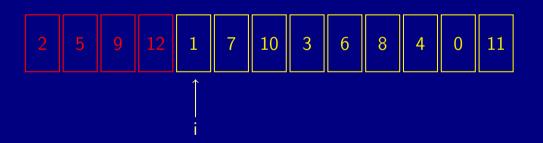


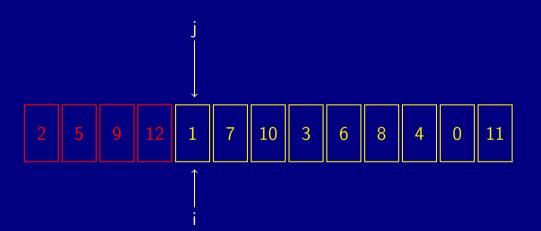


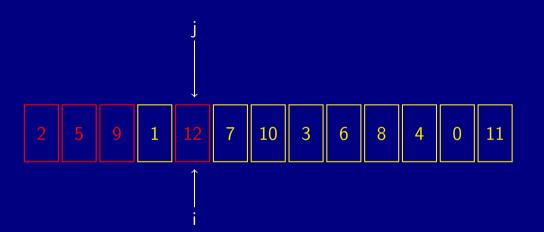


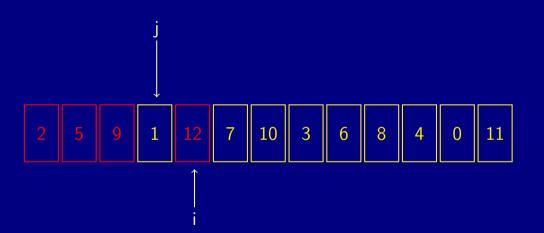


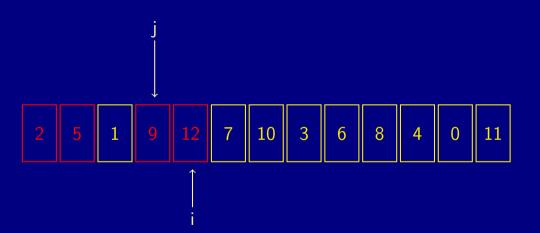


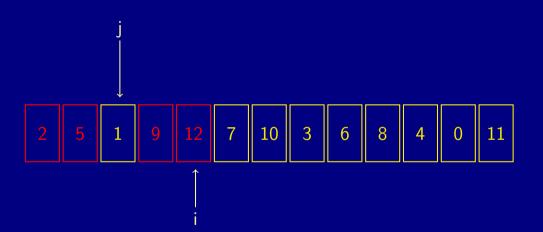


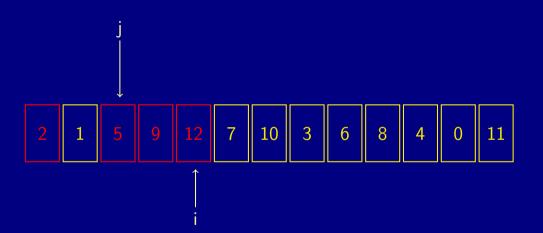


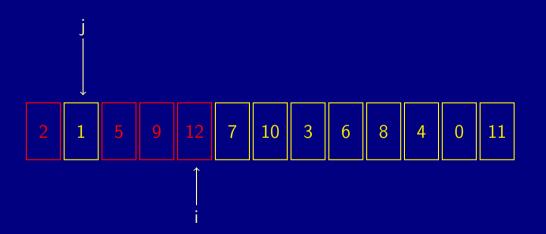


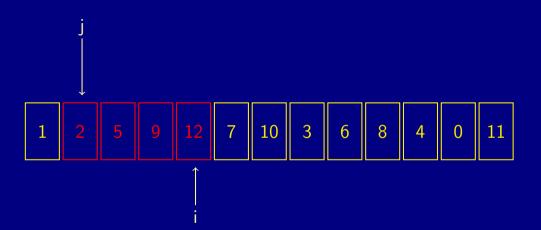


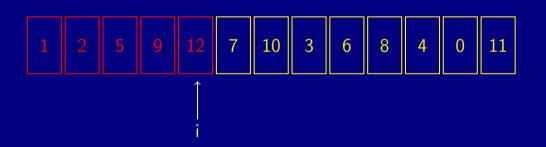


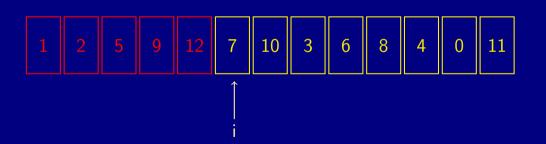












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- sort first part
- sort second part
- merge the two parts

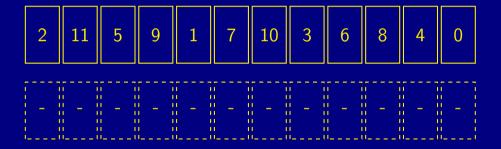
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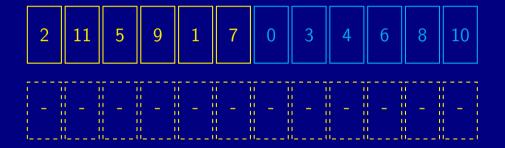
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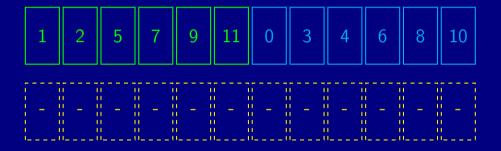
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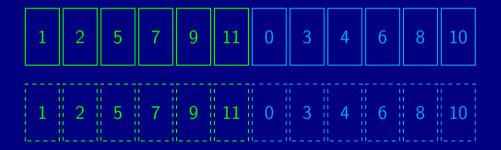
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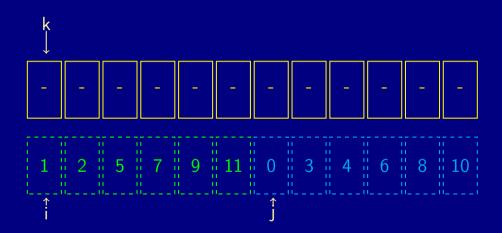


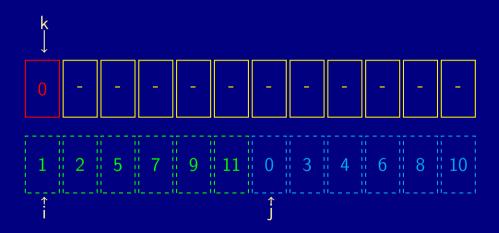


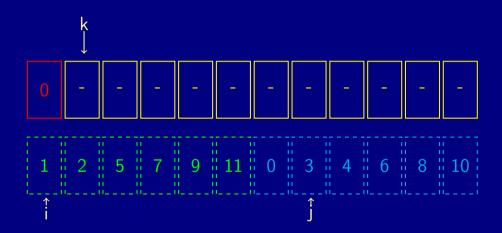


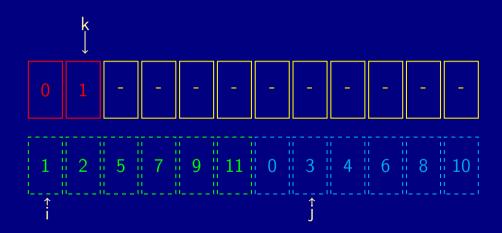


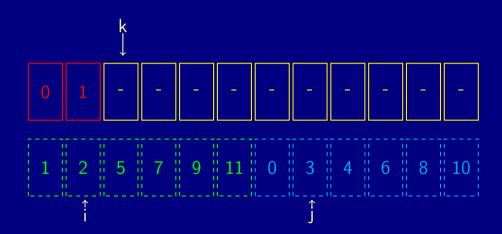


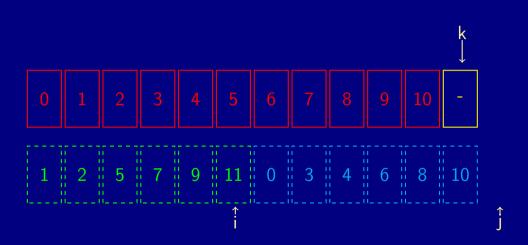




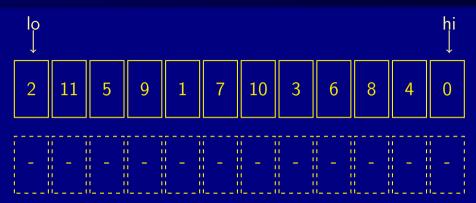


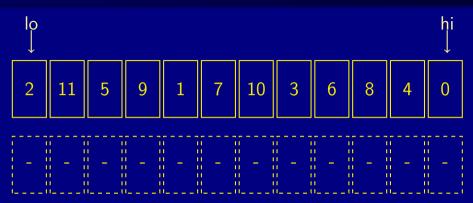


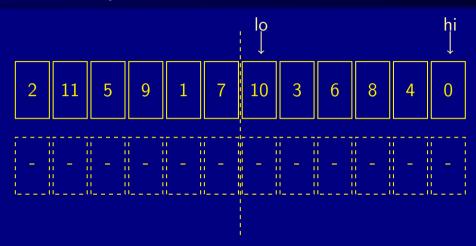


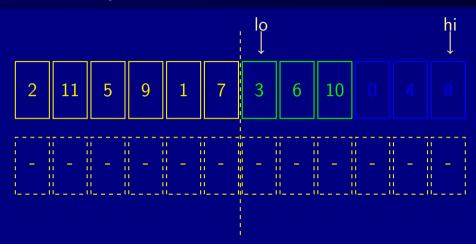


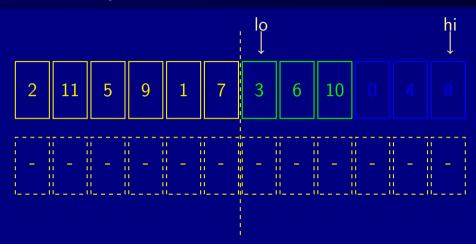


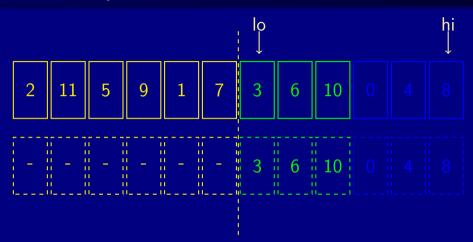


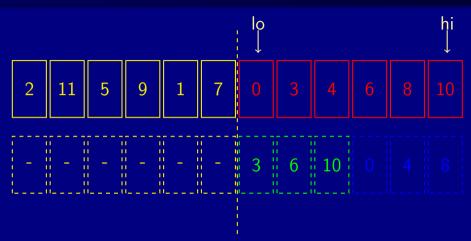


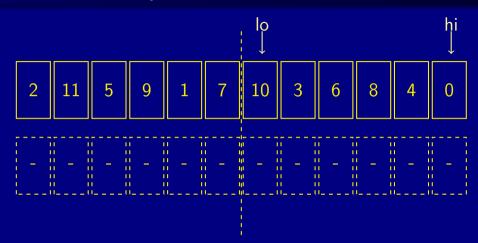


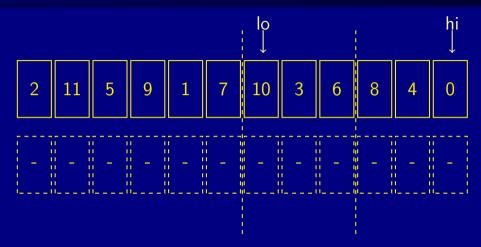


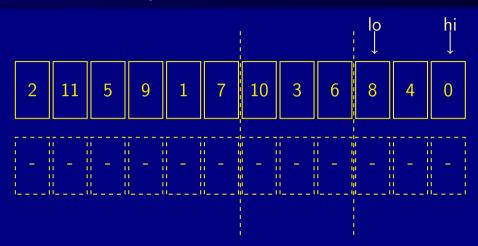


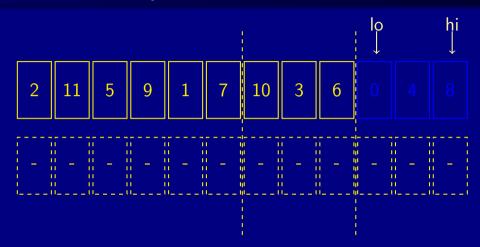


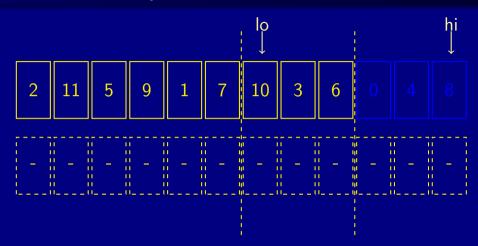


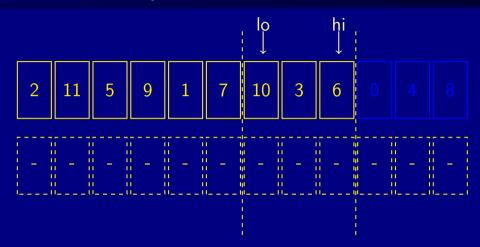


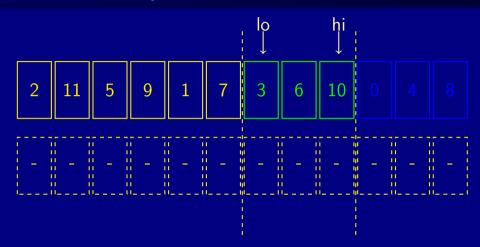


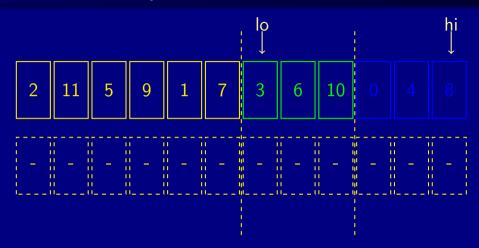


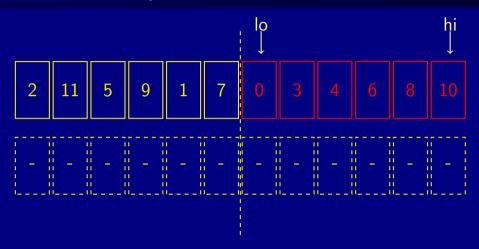












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- If you can sort an array with up to *n* elements
- and can merge two sorted arrays
- then you can sort an array of up to  $2 \times n$  elements.
- Since an array with only one element is sorted
- then you can sort an array of arbitrary length.

#### sum of elements

```
public static int sum(int[] arr) {
  int sum = 0;
  for(int i = 0; i < arr.length, i++)
    sum += arr[i];
  return sum;
}</pre>
```

### sum of elements

```
public static int sum(int[] arr) {
   return sum(arr, 0, arr.length-1);
private static int sum(int[] arr, int from, int to) {
  if (from == to )
    return arr[from];
  else
    return arr[from] + sum(arr, from+1, to);
```

#### sum of elements

```
private static int sum(int[] arr, int from, int to) {
  if (from == to )
    return arr[from];
  else {
    int mid = (from + to)/2;
    return sum(arr, from, mid) + sum(arr, mid+1, to);
  }
}
```

### binary search revisited

```
public static boolean search(int[] array, int key) {
  int min = 0:
  int max = array.length -1;
  while (true) {
    int mid = (\min + \max)/2:
    if (array[mid] == key) return true;
    if ((array[mid] > key) & (mid > min))
      max = mid -1;
    else if (mid < max)</pre>
      min = mid +1;
    else
      return false;
```

### binary search revisited

```
public static boolean search(int[] array, int key) {
  search(array, key, 0, array.length - 1);
}
```

## binary search revisited

```
public static boolean search(int[] array, int key, int min
  int mid = (\min + \max)/2:
  if (array[mid] == key) return true;
  if ((array[mid] > key) & (mid > min))
    search(array, key, min, mid -1);
  else if (mid < max)</pre>
    search(array, key, mid + 1, max);
  else
    return false;
```

# recursive procedures

Use with care.

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### recursive procedures

- Use with care.
- Every method call will push a frame on the stack.
- The stack is not unlimited.