

Graphs

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KTH

HT23

a linked list

- each node has atmost one link

a linked list

- each node has atmost one link
- add, remove, lookup

a linked list

- each node has atmost one link
- add, remove, lookup
- sorted, unsorted

a linked list

- each node has atmost one link
- add, remove, lookup
- sorted, unsorted
- access to last node
- cirkular?

a tree

- each node has atmost two links

a tree

- each node has atmost two links
- one root node

a tree

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- one root node
- nodes at level n can only have links to level $n + 1$
- ergo: no cirkular paths
- add, remove, lookup

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a tree

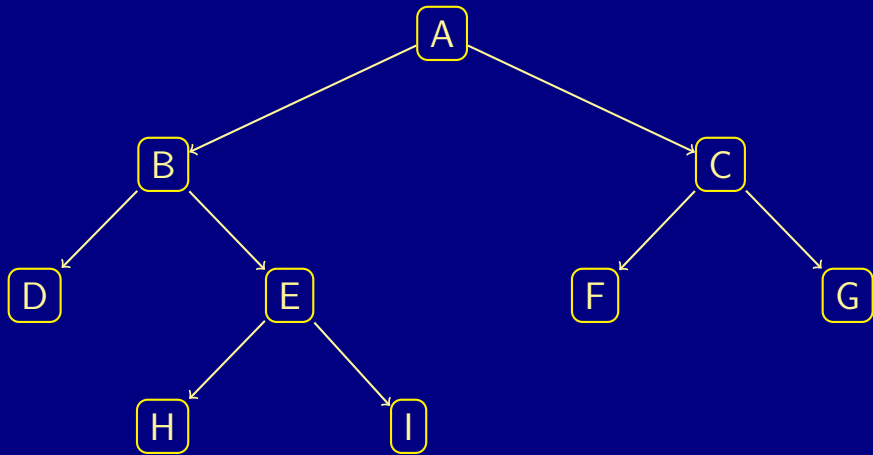
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- one root node
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- add, remove, lookup
- sorted, unsorted
- implemented using an array?

a tree

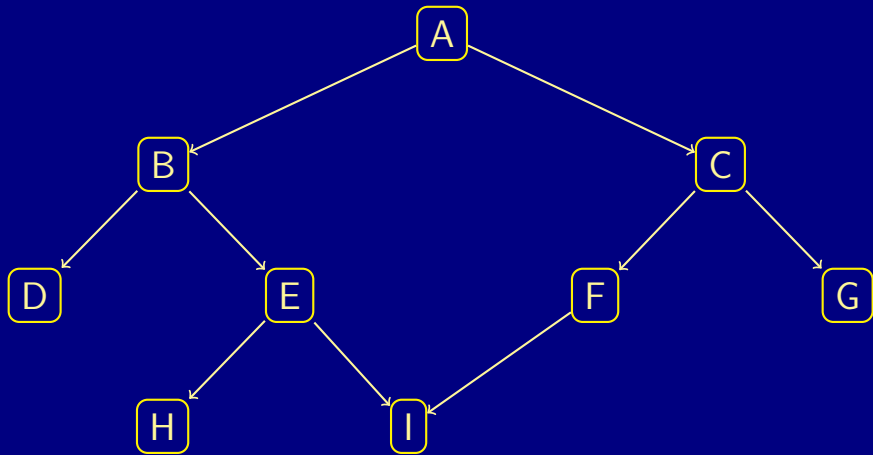
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- implemented using an array?

let's relax the rules

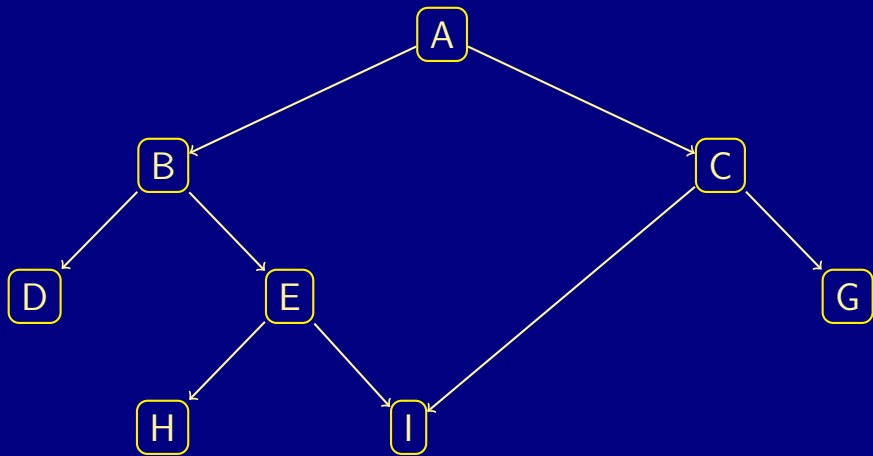
relaxing the rules



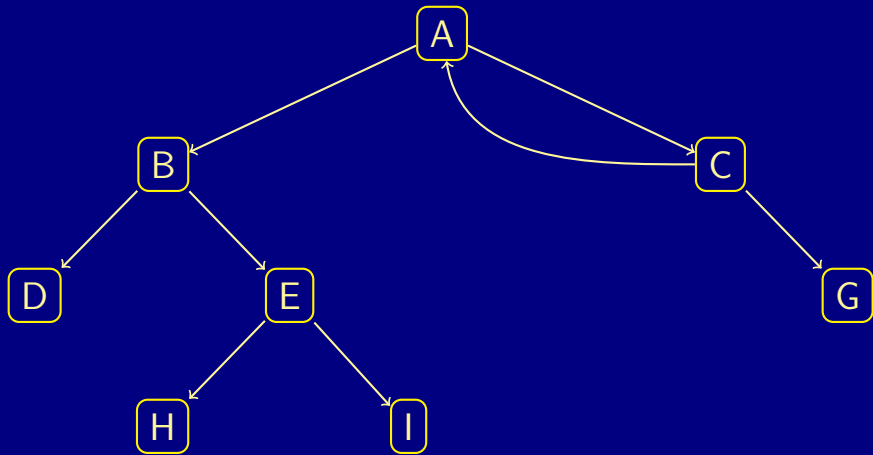
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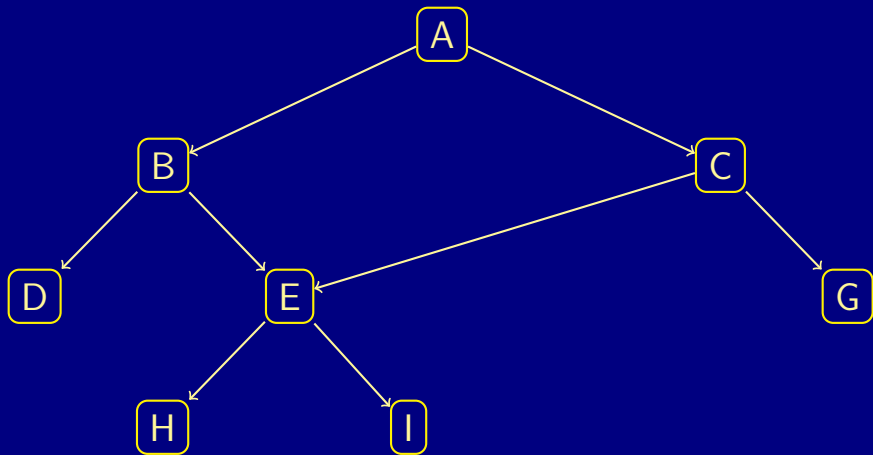
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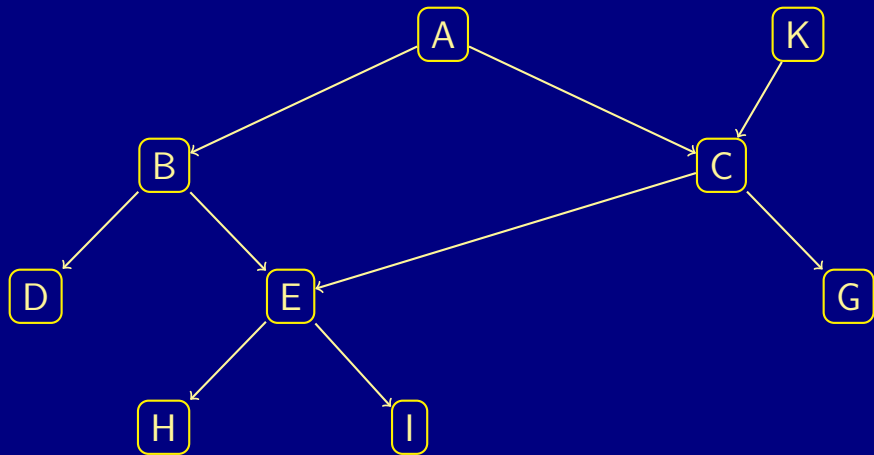
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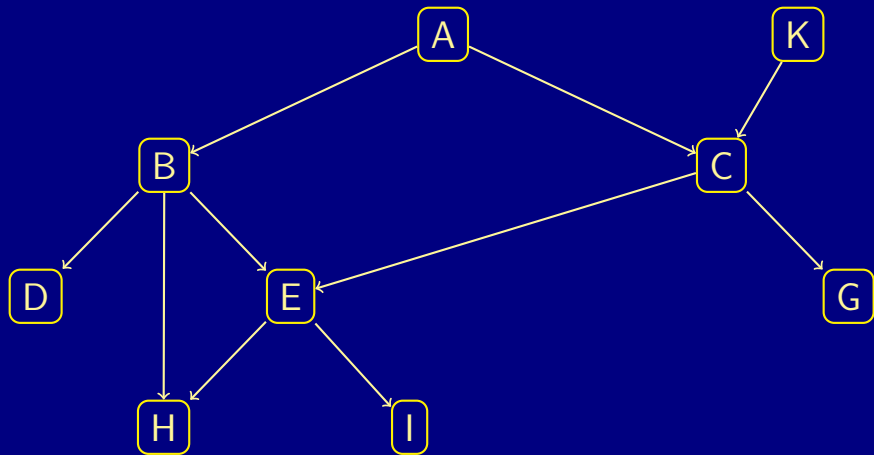
DAG



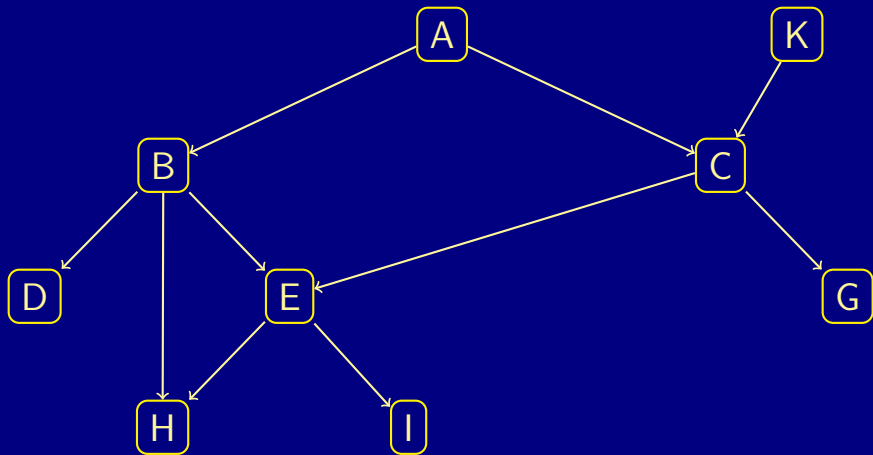
DAG



DAG



DAG



Directed Acyclic Graph

rivers

Is a river a DAG?

rivers

Is a river a DAG?

Is a river a tree?

rivers

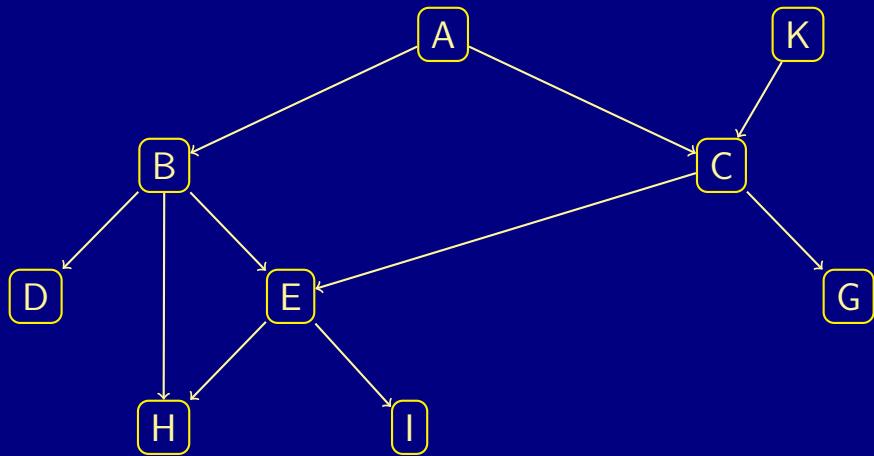
Is a river a DAG?

Is a river a tree?

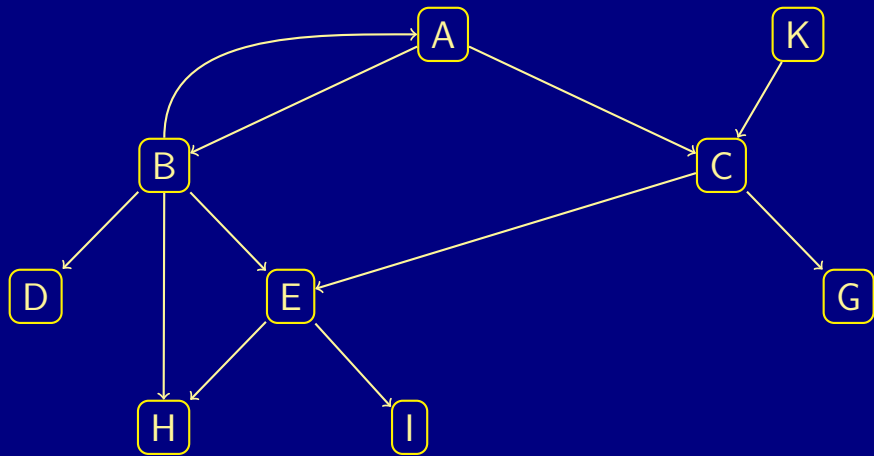


Bifurcation

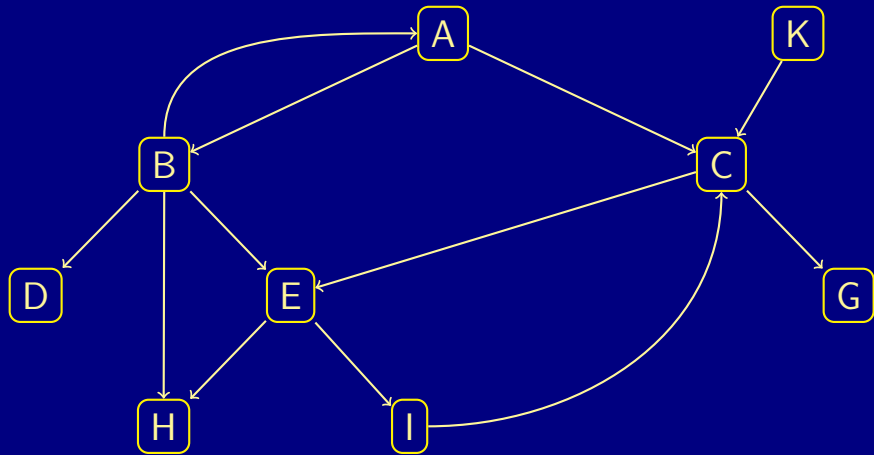
Directed graph



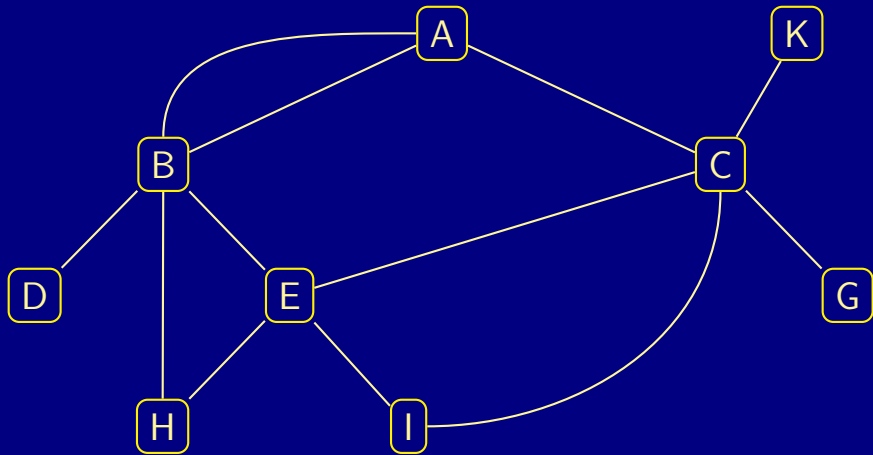
Directed graph



Directed graph



undirectional graph



trains in Sweden

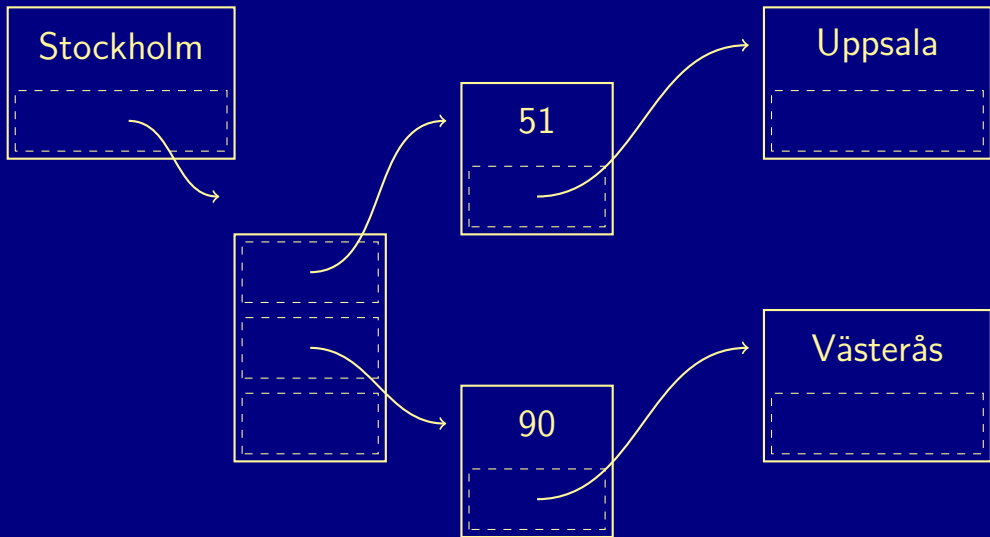


represent the graph

```
public class City {  
    String name;  
    Connection[] neighbours;  
    :  
}
```

```
public class Connection {  
    City city;  
    Integer distance;  
    :  
}
```

the graph



the naive solution

What is the shortest path from Malmö to Stockholm?

the naive solution

What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

the naive solution

What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

- Do we have more time left?

the naive solution

What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

- Do we have more time left?
- Are we at the destination?

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What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

- Do we have more time left?
- Are we at the destination?
- For each of the direct connected cities:

the naive solution

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Set a maximum distance of the path.

- Do we have more time left?
- Are we at the destination?
- For each of the direct connected cites:
 - set the maximum distance allowed and

the naive solution

What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

- Do we have more time left?
- Are we at the destination?
- For each of the direct connected cities:
 - set the maximum distance allowed and
 - find the shortest path from the city to the destination.

the naive solution

What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

- Do we have more time left?
- Are we at the destination?
- For each of the direct connected cities:
 - set the maximum distance allowed and
 - find the shortest path from the city to the destination.
- Return the shortest distance found (or null).

the naive solution

What is the shortest path from Malmö to Stockholm?
Set a maximum distance of the path.

- Do we have more time left?
- Are we at the destination?
- For each of the direct connected cities:
 - set the maximum distance allowed and
 - find the shortest path from the city to the destination.
- Return the shortest distance found (or null).

the path solution

the path solution

As before but keep a trail of cities that you have past.

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As before but keep a trail of cities that you have past.

- Do we have more time left?
- Are we at the destination?

the path solution

As before but keep a trail of cities that you have past.

- Do we have more time left?
- Are we at the destination?
- Is the city in the path?

the path solution

As before but keep a trail of cities that you have past.

- Do we have more time left?
- Are we at the destination?
- Is the city in the path?
- :

improvement

improvement

If you have found a path with a distance d ,

improvement

If you have found a path with a distance d ,
then any other path should be shorter than the found.

assignment

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- build the graph from specificaton

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- naive search given max distance

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- naive search given max distance
- preventing loops using path

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- build the graph from specificaton
- naive search given max distance
- preventing loops using path
- improve search by remember found distance

assignment

- build the graph from specificaton
- naive search given max distance
- preventing loops using path
- improve search by remember found distance
- realizing that something needs to be done