

# FEL3330 Networked and Multi-Agent Control Systems

## Lecture 4: Communication constraints

- Maintaining connectivity
- Quantized Consensus
- Event-triggered multi-agent control

## Communication and sensing limitations

- Constraints in the neighboring relations: sensing radius, lossy links
- Constraints in the communication exchange between neighbors: quantization, time-delays, sampled data, packet losses

## Background: Metzler matrices

- A real matrix with zero row sums and non-positive off-diagonal elements.
- A symmetric Metzler matrix is a weighted Laplacian.
- If the graph corresponding to a symmetric Metzler matrix is connected, then zero is a simple eigenvalue of the matrix with corresponding eigenvector having its elements equal.

# Connectivity maintenance

- A general assumption for the validity of most results: the graph stays connected (a path exists between any two nodes)
- How to render connectivity from an assumption to an invariant property?
- Direct strategies: the control law guarantees that if the initial communication graph is connected, then it remains connected for all time
- How to achieve that? First approach: once an edge, always an edge!

## Connectivity maintenance

- From  $u_i = - \sum_j a_{ij}(x_i - x_j)$  to  
$$u_i = - \sum_j a_{ij}(\|x_i - x_j\|)(x_i - x_j)$$
- Apply attraction force that is strong enough whenever an edge between the agents tends to be lost
- Edge definition:  $\|x_i - x_j\| \leq d \Leftrightarrow (i, j) \in E$

## Connectivity maintenance potential

- Define  $W_{ij}$  between  $i$  and  $j \in N_i$
- $W_{ij} = W_{ij}(\|x_i - x_j\|^2) = W_{ij}(\beta_{ij})$ ,
- $W_{ij}$  is defined on  $\beta_{ij} \in [0, d^2)$ ,
- $W_{ij} \rightarrow \infty$  whenever  $\beta_{ij} \rightarrow d^2$ ,
- it is  $C^1$  for  $\beta_{ij} \in [0, d^2)$  and
- the term  $p_{ij} \triangleq \frac{\partial W_{ij}}{\partial \beta_{ij}}$  satisfies  $p_{ij} > 0$  for  $0 \leq \beta_{ij} < d^2$ .

## Connectivity maintenance control law

- $\dot{x}_i = u_i = - \sum_{j \in N_i} \frac{\partial W_{ij}}{\partial x_i} = 2 \sum_{j \in N_i} p_{ij} (x_i - x_j)$
- $\dot{x} = -2Px$ ,  $P$  Metzler matrix
- Use  $V = \sum_i \sum_{j \in N_i} W_{ij}$  as a candidate Lyapunov function
- It can be shown that  $\nabla V = 4Px$
- What are the dynamics in the  $\bar{x}$  space?

## Results

- All agents converge to the initial (invariant) average
- All initial edges are invariant
- Extension: can be extended to consider dynamic addition of edges

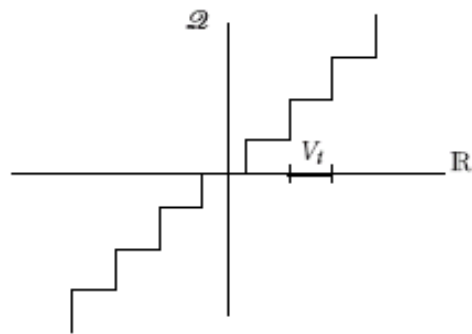


## Quantized consensus

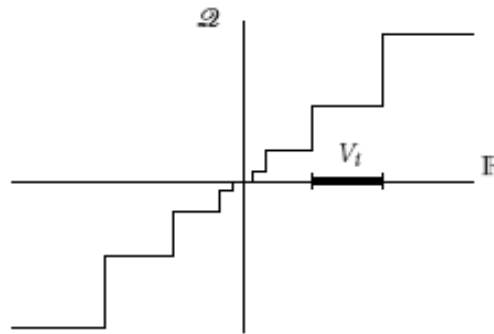
- Each agent has quantized measurements of the form  $q(x_i - x_j)$ ,  $q(\cdot)$  quantization function
- Can be extended to multiple dimensions as in the previous cases
- Uniform and logarithmic quantizers

# Quantizer types

- Uniform quantizer:  $|q_u(a) - a| \leq \delta_u, \forall a \in \mathbb{R}$
- Logarithmic quantizer:  $|q_l(a) - a| \leq \delta_l |a|, \forall a \in \mathbb{R}$



(a) Uniform quantizer. The scalar case.



(b) Logarithmic quantizer. The scalar case.

## Closed-loop system

- $\dot{x}_i = u_i = - \sum_{j \in \mathcal{N}_i} q (x_i - x_j)$
- Stack vector form:  $\dot{\bar{x}} = -B^T B q(\bar{x})$
- We use the positive definiteness of  $B^T B$  when  $G$  is a tree graph

# Results

Theorem: Assume  $G$  is a tree.

- In the case of a uniform quantizer, the system converges to a ball of radius  $\frac{\|B^T B\| \delta_u \sqrt{m}}{\lambda_{\min}(B^T B)}$  around  $\bar{x} = 0$  in finite time.
- In the case of a logarithmic quantizer, the system is exponentially stabilized to  $\bar{x} = 0$ , provided that satisfies  $\delta_l < \frac{\lambda_{\min}(B^T B)}{\|B^T B\|}$  Use  $V = \frac{1}{2} \bar{x}^T \bar{x}$  as a candidate Lyapunov function

Use  $V = \frac{1}{2} \bar{x}^T \bar{x}$  as a candidate Lyapunov function

## Quantized consensus

- Conditions only sufficient
- Use the  $V = \frac{1}{2}\delta^T \delta$  as a candidate Lyapunov function
- Results extended to undirected graphs of general topology (Guo and DVD, Automatica 2013).

## Event-triggered sampling

- Time-triggered sampling at pre-specified instants: does not take into account optimal resource usage
- A strategy considering better resource usage: event-triggered control
- Actuation updates in asynchronous manner
- Application to multi-agent systems

# Event-triggered sampling

- Each agent  $i$  broadcast their state at discrete time instants  $t_0^i, t_1^i, \dots$

- $\hat{x}_i(t) = x_i(t_k^i)$ : latest update for agent  $i$

- Event-triggered control law:

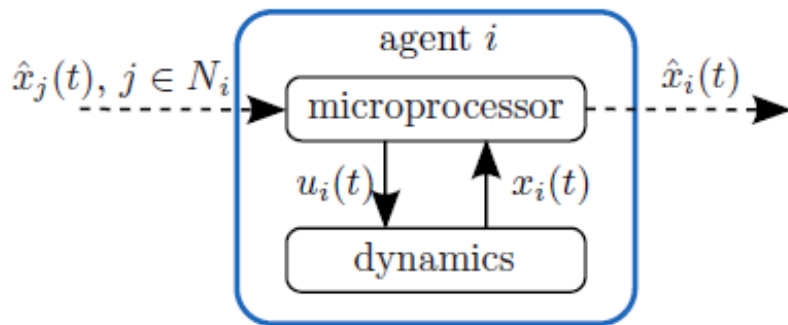
$$u_i(t) = - \sum_{j \in N_i} (\hat{x}_i(t) - \hat{x}_j(t))$$

- Measurement error:

$$e_i(t) = \hat{x}_i(t) - x_i(t) = x_i(t_k^i) - x_i(t), t \in [t_k^i, t_{k+1}^i)$$

- Next slides ack to Georg Seyboth

## Event-based scheduling of measurement broadcasts:



### Event-based broadcasting

$$\hat{x}_i(t) = x_i(t_k^i), t \in [t_k^i, t_{k+1}^i[$$

$$0 \leq t_0^i \leq t_1^i \leq t_2^i \leq \dots$$

#### ■ Consensus protocol

$$u_i(t) = - \sum_{j \in N_i} (\hat{x}_i(t) - \hat{x}_j(t))$$

#### ■ Measurement errors

$$e_i(t) = \hat{x}_i(t) - x_i(t)$$

#### ■ Closed-loop

$$\dot{x}(t) = -L\hat{x}(t) = -L(x(t) + e(t))$$

#### ■ Disagreement

$$\delta(t) = x(t) - a\mathbf{1}, \quad \mathbf{1}^T \delta(t) \equiv 0$$



Trigger mechanism: Define *trigger functions*  $f_i(\cdot)$  and trigger when

$$f_i \left( t, x_i(t), \hat{x}_i(t), \bigcup_{j \in N_i} \hat{x}_j(t) \right) > 0$$

Defines sequence of events:  $t_{k+1}^i = \inf\{t : t > t_k^i, f_i(t) > 0\}$

Problem statement: Find suitable  $f_i(\cdot)$  such that

- no Zeno behavior
- desired convergence properties
- as few inter-agent communications as possible

Intuition:

$$f_i(e_i(t)) = |e_i(t)| - c_0 \quad \Rightarrow \quad \forall t \geq 0 : |e_i(t)| \leq c_0$$

$$\dot{x}(t) = u(t), \quad u(t) = -L\hat{x}(t) \quad (1)$$

### Theorem (constant thresholds)

Consider system (1) with undirected connected graph  $G$ . Suppose that

$$f_i(e_i(t)) = |e_i(t)| - c_0,$$

with  $c_0 > 0$ . Then, for all  $x_0 \in \mathbb{R}^N$ , the system does not exhibit Zeno behavior and for  $t \rightarrow \infty$ ,

$$\|\delta(t)\| \leq \frac{\lambda_N(L)}{\lambda_2(L)} \sqrt{N} c_0.$$

Proof ideas:

- Analytical solution of disagreement dynamics yields

$$\|\delta(t)\| \leq e^{-\lambda_2(L)t} \|\delta(0)\| + \lambda_N(L) \int_0^t e^{-\lambda_2(L)(t-s)} \|e(s)\| ds$$

- Compute lower bound  $\tau$  on the inter-event intervals

Can we achieve asymptotic convergence?

### Theorem (exponentially decreasing thresholds)

Consider system (1) with undirected connected graph  $G$ . Suppose that

$$f_i(t, e_i(t)) = |e_i(t)| - c_1 e^{-\alpha t},$$

with  $c_1 > 0$  and  $0 < \alpha < \lambda_2(L)$ . Then, for all  $x_0 \in \mathbb{R}^N$ , the system does not exhibit Zeno behavior and as  $t \rightarrow \infty$ ,

$$\|\delta(t)\| \rightarrow 0.$$

Intuition:

- $\lambda_2(L)$  is the rate of convergence for  $\delta(t)$  in cont. time
- $\alpha < \lambda_2(L)$  means that the threshold  $c_1 e^{-\alpha t}$  decreases slower!

Remark:

- Vanishing thresholds cause problems (measurement noise, numerics)

Combine the advantages:

### Theorem (exponentially decreasing thresholds with offset)

Consider system (1) with undirected connected graph  $G$ . Suppose that

$$f_i(t, e_i(t)) = |e_i(t)| - (c_0 + c_1 e^{-\alpha t}),$$

with  $c_0, c_1 \geq 0$ , at least one positive, and  $0 < \alpha < \lambda_2(L)$ . Then, for all  $x_0 \in \mathbb{R}^N$ , the system does not exhibit Zeno behavior and for  $t \rightarrow \infty$ ,

$$\|\delta(t)\| \leq \frac{\lambda_N(L)}{\lambda_2(L)} \sqrt{N} c_0.$$

Remarks:

- + Size of the final region is tunable
- + Larger thresholds for small  $t$  increase inter-event time
- + Problems due to noise or numerics are avoided

Lower bound  $\tau$  on the inter-event intervals:

For  $c_0 > 0$ :

$$\tau = \frac{c_0}{k_1 + k_2 + k_3}$$

For  $c_0 = 0$ :

$$(k_1 + k_2)\tau = c_1 e^{-\alpha\tau}$$

with

$$k_1 = \lambda_N(L) \|\delta(0)\|$$

$$k_2 = \lambda_N(L) \sqrt{N} c_1 \left( 1 + \frac{\lambda_N(L)}{\lambda_2 - \alpha} \right)$$

$$k_3 = \lambda_N(L) \sqrt{N} c_0 \left( 1 + \frac{\lambda_N(L)}{\lambda_2} \right)$$

# Next Lecture

## Formation control 1

- Position-Based formations
- Formation infeasibility
- Connectivity maintenance in formation control
- Flocking
- Distance-Based formation elements