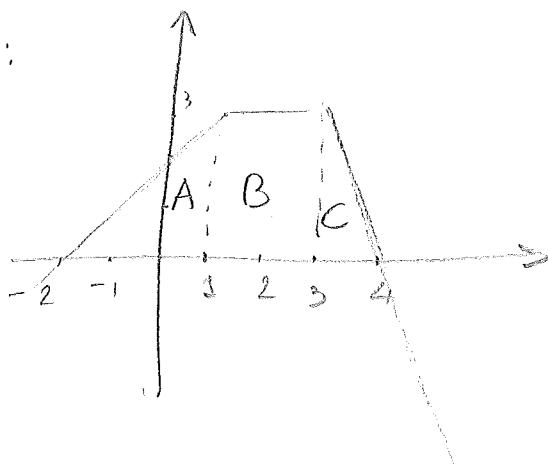


# WARM UP:

① USING SOME GEOMETRY AND THE ARITHMETIC RULES FOR DOMAINS OF INTEGRATION, SOLVE THE FOLLOWING INTEGRAL:

$$\int_0^4 f(x) dx \quad f(x) = \begin{cases} x+2 & x < 1 \\ 3 & 1 \leq x < 3 \\ 12-3x & x \geq 3 \end{cases}$$

SOL:



$$\int_0^4 f(x) dx = \int_0^1 f(x) dx + \int_1^3 f(x) dx + \int_3^4 f(x) dx$$

$$A: \text{BIG } \Delta - \text{SMALL } \Delta \quad \frac{3 \cdot 3}{2} - \frac{2 \cdot 2}{2} = \frac{5}{2}$$

$$B: \text{RECTANGLE} \quad 2 \cdot 3 = 6$$

$$C: \text{SQ. } \Delta \quad \frac{3 \cdot 1}{2} = \frac{3}{2}$$

$$\text{TOTAL} \quad \frac{5}{2} + 6 + \frac{3}{2} = 10$$

$$\int_0^4 f(x) dx = 10$$

## WARM-UP :

② FIND  $a, b, f(x)$  SUCH THAT

$$\sum_{i=0}^3 1 + \frac{i}{4} \text{ IS A } \underline{\text{LEFT}} \text{ R.S.}$$

FOR  $f(x)$  ON  $[a, b]$  (MANY POSSIBLE)  
SOLUTIONS

SOL:

WE WANT

$$\sum_{i=0}^3 1 + \frac{i}{4} = \sum_{i=0}^3 f(a + i\Delta_x) \cdot \Delta_x$$

WHERE  $\Delta_x = \frac{b-a}{4} \leftarrow 4 \text{ SQUARES!}$

FIRST, WE MAY ASSUME  $a=0$  SO

$$\sum_{i=0}^3 1 + \frac{i}{4} = \sum_{i=0}^3 f\left(\frac{ib}{4}\right) \cdot \frac{b}{4}$$

WE LOOK FOR A LINEAR  $f(x) = cx + d$

$$\sum_{i=0}^3 1 + \frac{i}{4} = \sum_{i=0}^3 \left(c\left(\frac{ib}{4}\right) + d\right) \frac{b}{4} \quad \boxed{\frac{d \cdot b}{4} = 1}$$

$$\underline{i=0} \quad 1 = d \cdot \frac{b}{4} \quad \underline{i=3} \quad \frac{3}{16} c b^2 + 1 = \frac{7}{4} \sim$$

$$\frac{3}{16} c b^2 = \frac{3}{4} \sim c \cdot b^2 = 4 \quad \text{WE CAN PICK } b;$$

FOR  $b=1 \quad c=4, d=4, f(x)=4x+4 \text{ ON } [0, 1]$

## ANOTHER WAY OF SEEING AN INTEGRAL

A PARTICLE IS MOVING ALONG THE  $y$  AXIS WITH VELOCITY  $v(t)$ .

CALL ITS HEIGHT  $h(t)$ . CAN WE APPROXIMATE HOW MUCH THE PARTICLE MOVES FROM A TIME  $T=a$  TO  $T=b > a$ ?

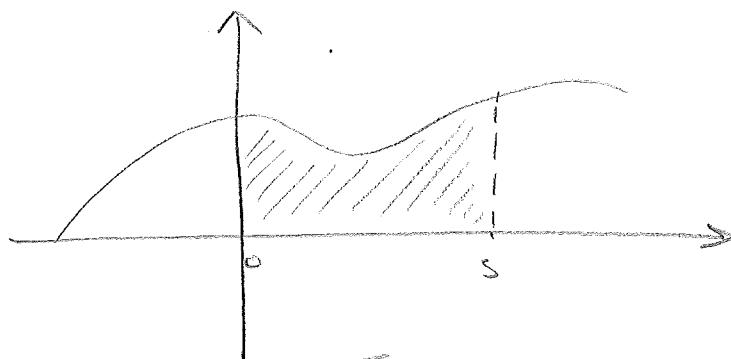
- IF WE DIVIDE THE INTERVAL  $[a, b]$  IN VERY SMALL SUBINTERVALS  $[x_i, x_{i+1}]$  WE MAY SUPPOSE  $v(t)$  IS "ALMOST" CONSTANT ON  $[x_i, x_{i+1}]$
- SAY  $v(t)$  IS ABOUT  $v_i$  IN  $[x_i, x_{i+1}]$ ; THE IN THE TIME FROM  $T=x_i$  TO  $T=x_{i+1}$  THE PARTICLE MOVES BY  $(x_{i+1} - x_i) \cdot v_i$
- SO THE TOTAL MOTION IS  $\sum_{i=1}^m v_i (x_{i+1} - x_i)$
- BUT! WE CAN PICK THE  $x_i$  SO THAT THE SEGMENTS ARE EQUAL  $x_{i+1} - x_i = \frac{b-a}{m}$ ! AND WE CAN PICK  $v_i = v(x_{i,m}^*)$ !
- THEN OUR APPROXIMATION IS  $h(b) - h(a) \approx \sum_{i=1}^m v(x_{i,m}^*) \Delta x$
- TAKING THE LIMIT WE GET

$$h(b) - h(a) = \int_a^b v(t) dt !!$$

## "THE DERIVATIVE" OF THE INTEGRAL

IF  $\int_a^b f(x) dx$  IS THE "SIGNED" AREA BELOW THE CURVE  $(x, f(x))$  THE WE CAN CONSIDER SOMETHING SUCH AS

$F(s) = \int_0^s f(x) dx$  WHERE  $s$  IS A VARIABLE;  
IT REPRESENTS THE SIGNED AREA BELOW THE CURVE BETWEEN 0 AND  $s$



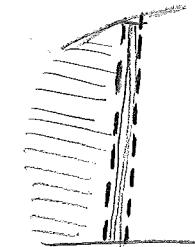
WHAT DO WE KNOW  
ABOUT  $F(s)$ ?  
IS IT DIFFERENTIABLE?

TO ANSWER THIS, PICK A POINT

SO, WE ARE LOOKING FOR SOME  $\alpha$  S.T.

$$F(s_0 + \delta) \approx F(s_0) + \alpha \cdot \delta \text{ FOR SMALL VALUES OF } \delta$$

ZOOM IN:



IF  $\delta$  IS SMALL ENOUGH WE  
CAN THINK WE ARE JUST ADDING  
ONE RECTANGLE TO OUR (LEFT)  
RIEMANN SUM! WHAT'S THE  
 $\delta$ 's AREA?  $\delta \cdot f(s_0)$ !

SO INTUITIVELY,  $\frac{d}{ds} F(s)|_{s_0} = f(s_0)!!$

$$\left( F''(s_0) \right)$$

## NOTE:

THE FIRST EXAMPLE JUSTIFIES WHY WE TAKE SIGNED AREAS (IF  $V(t) < 0$  WE'RE MOVING BACKWARDS) AND WHY IF WE HAVE  $b < a$  THE INTEGRAL CHANGES SIGN (WE ARE "GOING BACKWARDS IN TIME")

THESE -HOPEFULLY ILLUMINATING- EXAMPLES LEAD US TO WHAT IS CALLED, AND FOR GOOD REASON, THE

## FUNDAMENTAL THEOREM OF CALCULUS:

LET  $a < b$  AND LET  $f(x)$  BE A CONTINUOUS FUNCTION ON  $[a, b]$

PART 1) LET  $F(x) = \int_a^x f(t) dt$  FOR  $x \in [a, b]$

THE FUNCTION  $F(x)$  IS DIFFERENTIABLE

AND  $F'(x) = f(x)$

PART 2) LET  $G(x)$  A DIFFERENTIABLE FUNCTION ON  $[a, b]$  WITH  $G'(x) = f(x)$  FOR ALL  $a < x < b$ . THEN

$$\int_a^b f(x) dx = G(b) - G(a)$$